CERN Accelerator School Prague, Czech Republic 10 September 2014

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Similar information to many

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Luminosity

Giulia Papotti (CERN, BE-OP-LHC)



Olice

acknowledgements to: W. Herr, W. Kozanecki, J. Wenninger

and with material by: X. Buffat, F. Follin, M. Hostettler



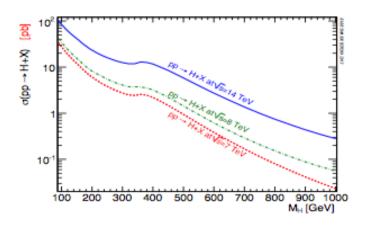


- W. Herr and B. Muratori, many many luminosity lectures at previous CERN Accelerator Schools.
- M. Ferro-Luzzi, "A novel method for measuring absolute luminosity at the LHC", CERN-PH seminar, 29 August 2005.
- J. Wenninger, "Luminosity diagnostics", CAS on Beam Diagnostics, Dourdan (France), June 2008.
- P. Grafstrom and W. Kozanecki, "Luminosity determination at proton colliders", to be published in Prog. Part. Nucl. Phys.
- A. Chao and M. Tigner, "Handbook of accelerator physics and engineering", World Scientific, 2002.



collider

- at high energy to probe smaller scales or to produce heavier particles
 - lighter particles were studied in older machines
 "to boldly go where no man has gone before"
 - to boldly go where no man has gone before
 - some events only possible at higher energies
 - collider as last stage of the accelerator chain
 - e.g. at CERN: Linac+PSB+PS+SPS+LHC
- particle colliders use two beams
 - higher available energy by colliding two beams (-p₁ = p₂, E₁ = E₂ = E+m₀)
 - than using a fixed target ($p_2=0$, $E_2=m_0$)
 - see W. Herr, "Relativity"
- need many interactions to explore and prove rare events
 - luminosity measures the number of events for the experiments
- → figures of merit of a collider: energy E_{cm} and luminosity L

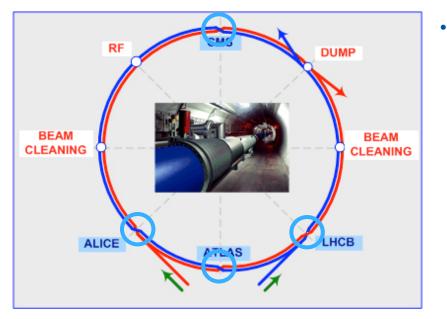


$$E_{cm} = \sqrt{\left(E_1 + E_2\right)^2 - \left(\vec{p}_1 + \vec{p}_2\right)^2}$$



e.g.: the Large Hadron Collider

- main example in this lecture
- choice of beam particle:
 - for a discovery machine, need hadrons
 - use proton-proton to have many events
- → same particles to counter-rotate: need two rings
 - 2-in-1 magnet design

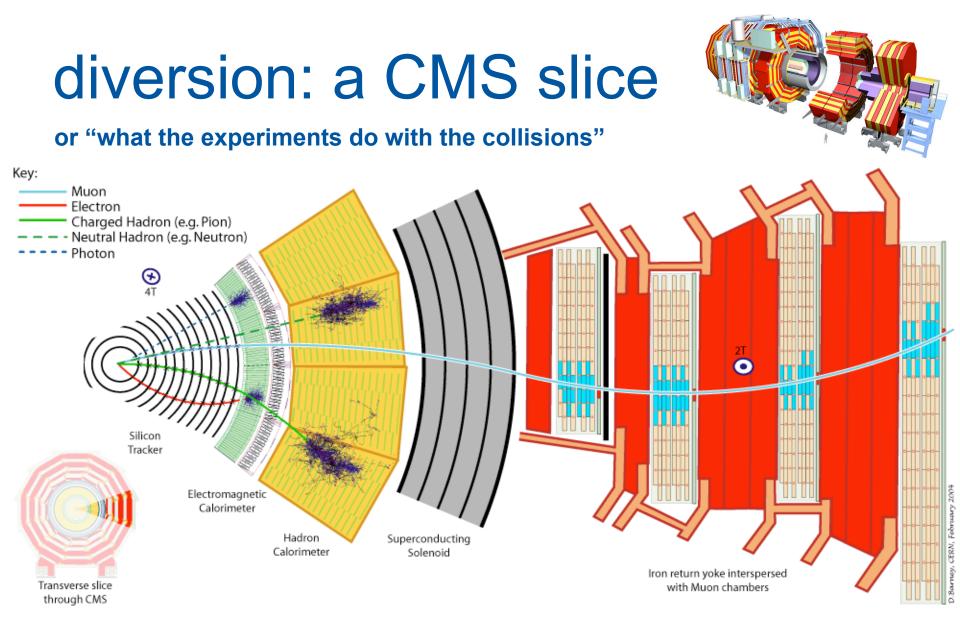


LHC layout

- 8 arcs and 8 straight sections (SS)
 - 4 SS for machine equipment
 - 4 SS for experiments
 - Alice, ATLAS, CMS, LHCb
- common vacuum chamber in 4 interaction points only
- note: also single ring colliders exist
 - e.g. SppS, LEP, Tevatron

LHC $E_{cm} = 14 \text{ TeV}$ $L = 10^{34} \text{ cm}^{-2} \text{s}^{-1}$





...but that is another story and shall be told another time



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outline

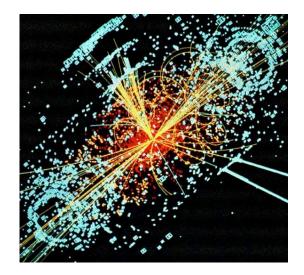
- (motivation)
- luminosity
 - definition and derivation from machine parameters
 - head-on and offset collisions
 - reduction factors
 - crossing angles and crab cavities, hourglass
 - lifetime, contributions
 - Iuminosity scans and Iuminosity levelling
- integrated luminosity and ideal run time
- measurements and optimizations
 - vdM scans, high beta runs
- linear colliders

- no fixed target
- no coasting beams



definition: cross section

- process: a particle encounters a target
 - e.g. another beam
 - the encounter produces a certain final state composed of various particles (with a certain probability)



- cross-section σ_{event} expresses the likelihood of the process
 - σ_{event} represents the "area" over which the process occurs
 - units: [m²]
 - in nuclear and high energy physics: 1 barn (1 b = 10⁻²⁴ cm²)



definition: Luminosity (L)

$$R = \frac{dN}{dt} = L(t)\sigma_{event}$$

$$N = \sigma_{event} \int L(t) dt$$

- luminosity L relates cross-section σ and event rate R = dN/dt at time t :
 - quantifies performance ("brilliance") of collider
 - relativistic invariant and independent of physical reaction
- accelerator operation aims at maximizing the total number of events N for the experiments
 - σ_{event} is fixed by Nature
 - aim at maximizing ∫L(t)dt

- units : [m⁻² s⁻¹]
 - $\int Ldt$ is frequently expressed in pb⁻¹ = 10³⁶ cm⁻² or fb⁻¹ = 10³⁹ cm⁻²
- e.g.: from LHC run 1, ATLAS+CMS got 1400 Higgs events in total
 - in ~30 fb⁻¹ each: 6.1 fb⁻¹ in 2011, 23.3 fb⁻¹ in 2012

LHC N = 5 $\sigma_{event} = 0.5 \text{ fb} = 0.5 \text{ 10}^{-39} \text{ cm}^2$ $\int L(t) \text{ dt} = 10 \text{ fb}^{-1}$



circular colliders

Machine	Years in operation	Beam type	Beam energy [GeV]	Luminosity [cm ⁻² s ⁻¹]
ISR	1971-'84	рр	31	>2x10 ³¹
LEP I	1989-'95	e+ e-	45	3x10 ³⁰
LEP II	1995-2000	e+ e-	90-104	10 ³²
KEKB	1999-2010	e+ e-	8 x 3.5	2x10 ³⁴
SppS	1981-'84	p anti-p	270	6x10 ³⁰
TEVATRON	1983-2011	p anti-p	980	2x10 ³²
LHC	2008-?	рр	7000	10 ³⁴



L from machine parameters -1-

• intuitively: more L if there are more protons and more tightly packed

$$N_{1}\rho_{1}(x,y,s,-s_{0})$$

$$N_{1}\rho_{1}(x,y,s,-s_{0})$$

$$N_{2}\rho_{2}(x,y,s,s_{0})$$

$$S_{0}$$

$$L \propto N_1 N_2 K \int_{x,y,s,s_0} \rho_1(x,y,s,-s_0) \rho_2(x,y,s,s_0) \, dx \, dy \, ds \, ds_0$$

- K = 2 c: kinematic factor (see W. Herr, "Relativity")
- N₁, N₂: bunch population
- $\rho_{1,2}$: density distribution of the particles (normalized to 1)
- x,y: transverse coordinates

 $L \propto N_1 N_2 \Omega_{x,v}$

- s: longitudinal coordinate
- s_0 : "time variable", $s_0 = c t$
- $\Omega_{x,y}$: overlap integral



L from machine parameters -2-

- for a circular machine can reuse the beams f times per second (storage ring)
- for k colliding bunch pairs per beam
- for uncorrelated densities in all planes: $\rho(x, y, s, t) = \rho_x(x)\rho_y(y)\rho_s(s vt)$

$$L = 2fkN_1N_2 \int_{x,y,s,s_0} \rho_{1x}(x)\rho_{1y}(y)\rho_{1s}(s-s_0)\rho_{2x}(x)\rho_{2y}(y)\rho_{2s}(s+s_0) dx dy ds ds_0$$

• for Gaussian bunches: u = x, y

nes:
$$\rho_u(u) = \frac{1}{\sigma_u \sqrt{2\pi}} \exp\left\{-\frac{(u-u_0)^2}{2\sigma_u^2}\right\}$$

• for equal beams in x or y:
$$\sigma_{1x} = \sigma_{2x}$$
, $\sigma_{1y} = \sigma_{2y}$

• can derive a closed expression:

$$L = \frac{kN_1N_2f}{4\pi\sigma_x\sigma_y}$$

(,)

- f: revolution frequency
- k: number of colliding bunch pairs at that Interaction Point (IP)
- N₁, N₂: bunch population
- $\sigma_{x,y}$: transverse beam size at the collision point

$\int a^{-at^2}$	_	π
J e -∞	$^{-}$ $$	\overline{a}

LHC		
k = 2808		
N ₁ ,N ₂ = 1.15 10 ¹¹ ppb		
f = 11.25 kHz		
σ _x , σ _y = 16.6 μm		
L = 1.2 10 ³⁴ cm ⁻² s ⁻¹		



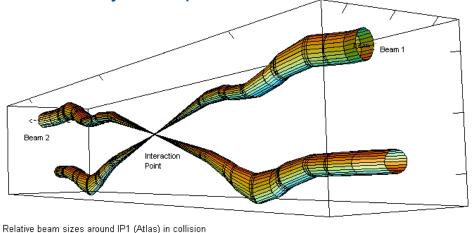
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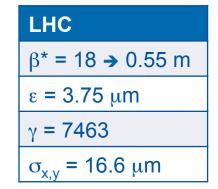
need for small β^*

- expand physical beam size $\sigma_{x,y}$:
 - * means "at the IP"

$$\sigma_x^* = \sigma_y^* = \sqrt{\frac{\beta^* \varepsilon}{\gamma}} \quad \Rightarrow \quad L = \frac{k N_1 N_2 f}{4\pi \beta^* \varepsilon}$$

- try and conserve low ϵ from injectors
 - explicit dependence on energy (γ)
- intensity pays more than ϵ and β^{\star}
- design low β^* insertions
 - limits by triplet aperture, protection by collimators
 - in LHC nominal cycle: "squeeze"







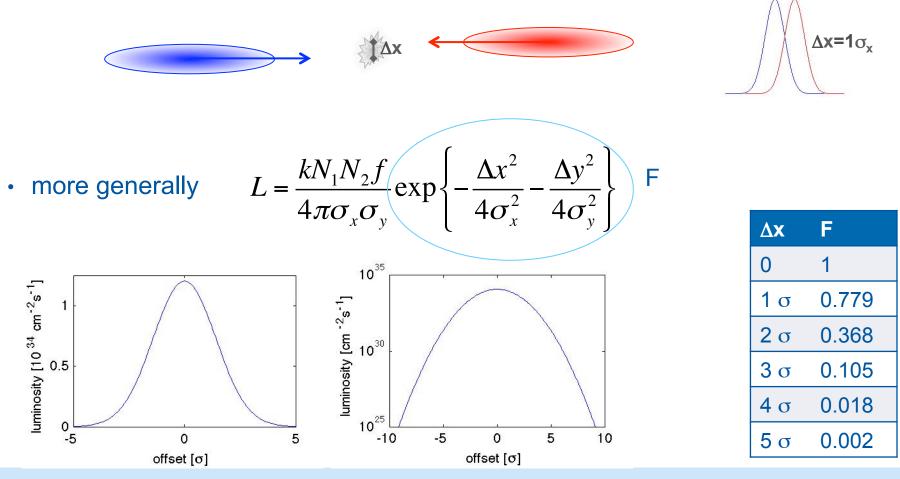
reduction factors (F)

transverse offsets crossing angles and crab cavities hourglass effect



transverse offsets -1-

• in case the beams do not overlap in the transverse plane (e.g. in x)



transverse offsets -2-

• more general expression including different beam sizes:

•
$$\sigma_{1x} \neq \sigma_{2x}, \sigma_{1y} \neq \sigma_{2y}$$

$$L = \frac{kN_1N_2f}{2\pi\sqrt{(\sigma_{x,1}^2 + \sigma_{x,2}^2)(\sigma_{y,1}^2 + \sigma_{y,2}^2)}} \exp\left\{-\frac{(\Delta x)^2}{2(\sigma_{x,1}^2 + \sigma_{x,2}^2)} - \frac{(\Delta y)^2}{2(\sigma_{y,1}^2 + \sigma_{y,2}^2)}\right\}$$



crossing angles -1-

- to avoid parasitic collisions when there are many bunches
 - otherwise collisions elsewhere than in interaction point only
 - e.g.: CMS experiment is 21 m long, common vacuum pipe is 120 m long
- Iuminosity is reduced as the particles no longer traverse the entire length of the counter-rotating bunch

$$L = \frac{kN_1N_2f}{4\pi\sigma_x\sigma_y} \frac{1}{\sqrt{1 + \left(\frac{\sigma_s}{\sigma_x}\tan\frac{\phi}{2}\right)^2}} F$$

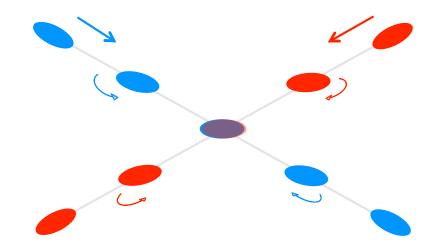
$$\frac{\sigma_s}{\sigma_x}\frac{\tan\frac{\phi}{2}}{\cos^2 t}$$
 is called the Piwinski angle valid for small ϕ and $\sigma_s >> \sigma_x, \sigma_y$ F = 0.84



25 ns = 7.5 m

crossing angles -2-

- for very small β^* , need big crossing angle: big reduction in L
 - e.g. for LHC upgrade (HL-LHC): β^* = 15 cm, ϕ = 590 µrad, F ~ 0.35
- "crab crossing" scheme being considered



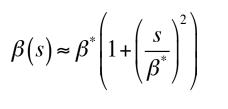
- use fast RF cavities for bunch rotation (transverse deflection)
 - used at KEKB, but with leptons and "global" scheme
 - at LHC, need "local" scheme due to collimators, need compact cavities
 - feasibility to be demonstrated, studies on-going

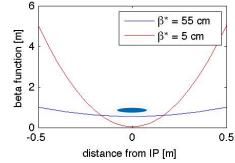


hourglass effect

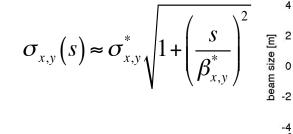


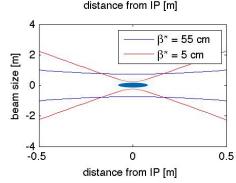
- + β depends on longitudinal position s
 - see *B. Holzer*, chapter on *Insertions* in *"Transverse Beam Dynamics"*

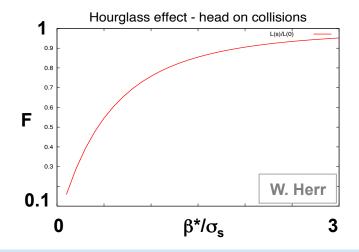




- then beam size $\sigma_{\!x,y}$ depends on s
 - if $\beta^* >> \sigma_s$, effect is negligible
 - if $\beta^* \sim \sigma_s$, bunch samples bigger β than β^*







- L reduction is non-negligible for long bunches and small β

LHC	HL-LHC
$\beta^*/\sigma_s > 7$	$\beta^*/\sigma_s \sim 2$
F ~ 1	F ~ 0.90



LHC parameters

Parameter	Nominal
beam energy [TeV]	7.0
bunch spacing [ns]	25
k [no. bunches]	2808
N _b [10 ¹¹ p/bunch]	1.15
ε [mm mrad]	3.75
β* [m]	0.55
half crossing angle [µrad]	142.5
L reduction factor	~0.84
L [cm ⁻² s ⁻¹]	10 ³⁴



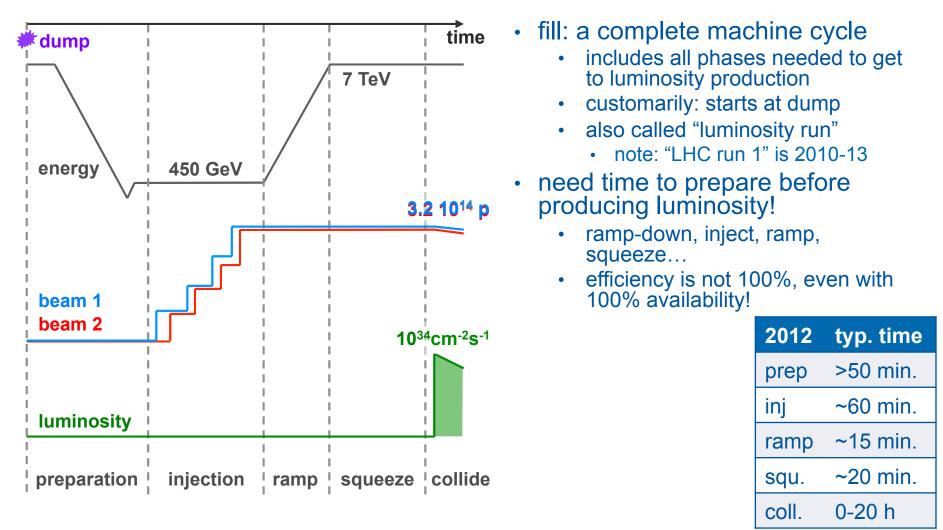
L evolution during a fill

natural decay, components luminosity levelling



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diversion: what is a fill?

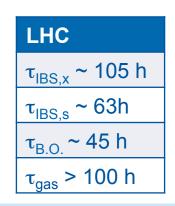




L natural decay during a fill

 $L = \frac{kN_1N_2f\gamma}{4\pi\beta^*\varepsilon}F$

- not changing during the fill:
 - γ (set by magnetic field in bends)
 - f (set by beam energy and tunnel length)
 - β^* (set up during beam commissioning, compromise between aperture, collimator settings, tolerances)
 - with a couple of exceptions...
 - k (set at injection)
- changing during a fill (and naming only a few causes):
 - ε increases
 - Intra Beam Scattering
 - noise in power converters
 - N₁, N₂ decrease
 - luminosity burn-off (i.e. particle loss from collisions)
 - scattering on residual gas
 - F changes
 - imperfect overlap from orbit drifts, can be corrected by orbit corrections





max peak L is not all...

- experiments might need luminosity control
 - if too high can cause high voltage trips then impact efficiency
 - might have event size or bandwidth limitations in read-out
 - too many simultaneous event cause loss of resolution
- ...experiments also care about:
 - time structure of the interactions: pile up μ
 - average number of inelastic interactions per bunch crossing

$$\langle R \rangle = \left\langle \frac{dN}{dt} \right\rangle = \mu f$$
 design 2010 2011 2012 HL-LHC
 μ 21 4 17 37 140

- spatial distribution of the interactions: *pile-up density*
 - e.g. HL-LHC: accept max pile up density of 1.3 events/mm
- quality of the interactions (e.g. background)
- size of luminous region
 - e.g. need constant length (input to MonteCarlo simulations)



CMS Experiment at LHC, CERN Data recorded: Mon May 28-01:16:20 2012 CEST Run/Event: 195099-/ 35488125 Lumi-section: 65 Oxbit/Crossing: 16992111 / 2295

pile-up



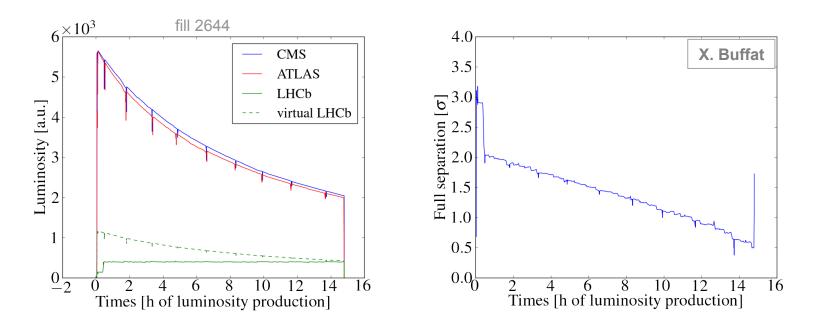


L levelling

- some experiments need to limit the pile-up
 - thus luminosity per bunch pair
 - e.g. μ < 2.1 at LHCb in 2012
- stay as long as possible at the maximum value that experiment can manage
 - which is lower than what the machine could provide
- maintain the luminosity constant over a period of time (i.e. the fill)
- possible techniques:
 - by transversely offsetting the beams at the IP
 - by β^*
 - ...



L levelling by separation



- worked beautifully in LHC run 1 for LHCb and ALICE
 - while ATLAS and CMS fully head-on
- can't use it for all experiments at the same time
 - Landau damping from beam-beam helps stability
- might need different solutions for run 2 or HL-LHC

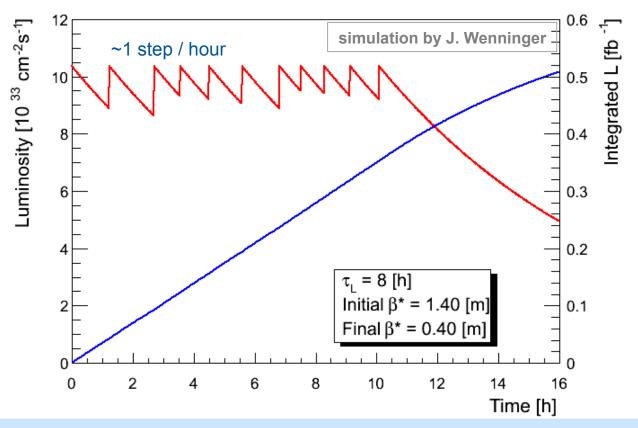


 $\frac{\Delta x}{\sigma_{r}}$

4log-

L levelling with β^{\ast}

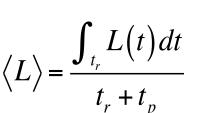
- reduce β^* in steps while keeping beams in collisions
- tested successfully at LHC in 2012 Machine Developments
 - more to do with controls than beam physics

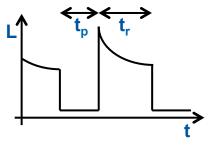


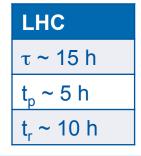


ideal run time -1-

- so far talked about instantaneous L
- but need integrated luminosity • gives the number of events $N \propto \int L(t) dt$
- need to account for extra time to prepare a fill (t_p)
 - inject, ramp, squeeze, ...
 - plus downtime (an accelerator is a very complex system!)
- exercise: assume exponential decay for L: $L(t) = L_0 e^{-\tau}$
- calculate optimum run time (t_r) to maximize the average luminosity <L>
- need
 - good peak luminosity L₀
 - good luminosity lifetime $\boldsymbol{\tau}$
 - short preparation time
 - "turnaround": jargon for "from dump to stable beams"
 - good machine availability (little downtime, that goes into average preparation time)



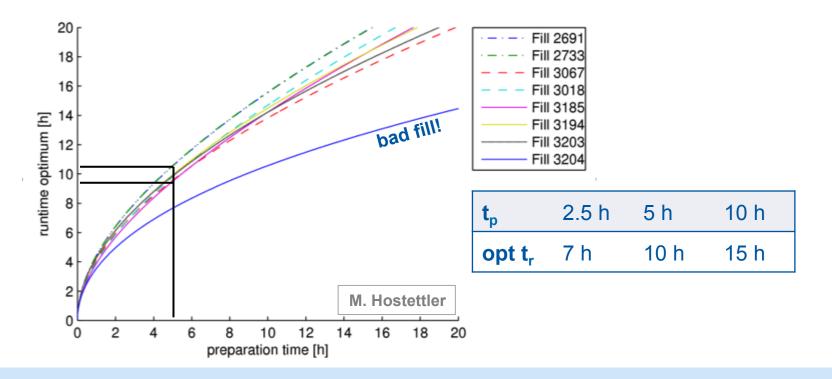






ideal run time -2-

- from 2012 LHC data
 - based on more complicated and accurate model for L decay
 - numerical integration to find optimum t_r
- derive optimum fill length: good agreement with previous simple model





L calibration

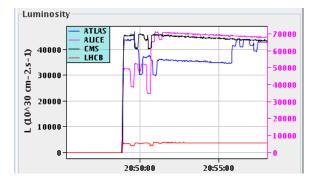
van der Meer scans high beta runs BhaBha scattering



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L measurements

- relative and absolute L
 - relative: based on an arbitrary scale
 - good enough to monitor variations
 - e.g. for optimizing the rates in the control room



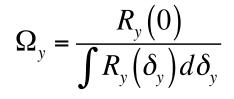
- absolute: mandatory to measure a process cross section reminder: $N = \sigma_{event} \int L(t) dt$ •

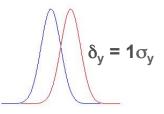
 - · needs to be calibrated at some point in time
- calibrations
 - from machine parameters •
 - not directly from $\varepsilon_{x,y}$, β^* , $N_{1,2}$, ... (gives 5-10% precision only)
 - from optical theorem ۲
 - from reactions with well known cross sections



vdM scans

- first done by S. van der Meer at the ISR (1968) in one plane
 - generalized to bunched beams by C. Rubbia at SppS
- recall: $L_b = f N_1 N_2 \Omega_x \Omega_y$ assumes uncorrelated densities in all planes
- key: calculate overlap from ratio of rates
 - by measuring rates for different overlaps and • integrating over the whole range
 - can measure rates R in arbitrary units!
- what it takes
 - accurate bunch-by-bunch intensities
 - dedicated fill: no crossing angle, few bunches
 - scans in x, y to get the overlaps Ω_x , Ω_y
 - need a few steps of δ_v for $\int R_v(\delta_v) d\delta_v$







high beta runs

- optical theorem allows to link:
 - total cross section
 - forward elastic scattering

$$\sigma_{tot}^{2} = \frac{16\pi}{1+\rho^{2}} \left(\frac{d\sigma_{el}}{dt}\right)_{t=0}^{2}$$

- "forward" means "at small angle"
 - use high β^* optics to get small beam divergence
 - use Roman Pots: include silicon detectors that can get as close as 1-4 mm to the beam

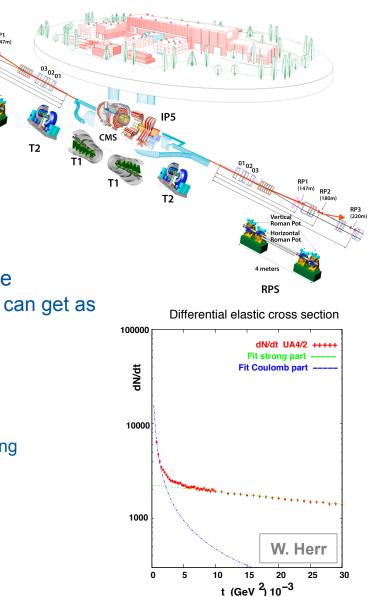
(220m)

RPS

RP2 (180m)

Vertical

- e.g. TOTEM experiment at LHC
- use small emittance beams
- can also study the Coulomb region, t \rightarrow 0
 - t = squared momentum transfer in particle scattering
 - see W. Herr, "Relativity"
 - Coulomb scattering can be computed reliably
 - don't need to measure the inelastic rate
 - need $\beta^* \sim 2.5$ km at LHC
 - e.g. ALFA experiment at ATLAS





from known cross section

- use reactions with well known cross sections
 - σ can be calculated with high precision
 - high event rates for low statistical error
 - background processes identified and/or subtracted
- lepton machines: e⁺e⁻ elastic scattering (Bhabha scattering)

$$e^+e^- \rightarrow e^+e^-$$

• have to go to small angles ($\sigma \propto \Theta^{-3}$)

$$\sigma = k \left(\frac{1}{\theta_{\min}^2} - \frac{1}{\theta_{\max}^2} \right)$$

• small rates at high energy ($\sigma \propto 1/E^2$)



 $L(t) = \frac{R}{M} = \frac{dN / dt}{dt}$

 $\boldsymbol{\sigma}$

linear colliders

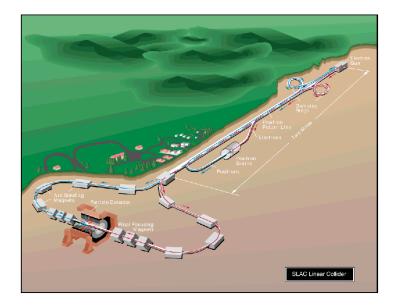
disruption, pinch effect enhancement factor beamstrahlung



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linear colliders

- e.g.:
 - SLC at SLAC, operated in the 90's
 - being designed: CLIC and ILC
- with electron-positron collisions (e+e-)
- · linear: particles collide only once
 - from "revolution" to "repetition" frequency (f_{rep})
 - e.g. 120 Hz at SLC, 5 Hz at ILC, 50 Hz at CLIC
 - thus need bright, intense beams to reach high luminosity
- intense beams cause intense electromagnetic fields affecting the particles in the opposing beam
 - disruption effects
 - beamstrahlung effects



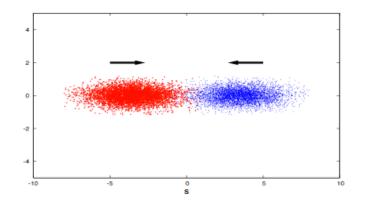


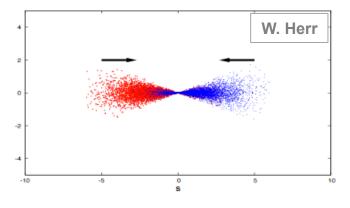
disruption effects -1-

- strong field by one beam bends the opposing particle trajectories
- quantified by disruption parameter D_x

$$\Theta_{x,y} = \frac{2r_e N\sigma_s}{\gamma\sigma_{x,y} \left(\sigma_x + \sigma_y\right)}$$

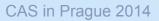
- nominal beam size is reduced by the disruptive field (pinch effect)
 - additional focusing for the opposing beam





- r_e: electron classical radius
- Ň: bunch population
- $\sigma_{x,y,s}$: beam size at the collision point
- γ: relativistic factor





disruption effects -2-

- define an "enhancement factor" H_D:
- $H_D = \frac{\sigma_x \sigma_y}{\overline{\sigma}_x \overline{\sigma}_y}$
- so luminosity can be re-written:

$$L = \frac{N_1 N_2 k f_{rep}}{4\pi \overline{\sigma}_x \overline{\sigma}_y} \quad \Rightarrow \quad L = \frac{H_D N_1 N_2 k f_{rep}}{4\pi \sigma_x \sigma_y}$$

• for round beams $(D_x=D_y)$ and weak disruption (D<<1):

$$H_D = 1 + \frac{2}{3\sqrt{\pi D}} + O(D^2)$$

beyond D<<1, need simulations

- D: disruption parameter
- $\sigma_{x,y,z}$ [$\overline{\sigma_{x,y,z}}$]: transverse beam size at the collision point [resp.: effective beam size]



beamstrahlung

- disruption at the interaction point is a strong bending:
- results in synchrotron radiation (*beamstrahlung*)
 - causes spread of centre-of-mass energy
 - high energy photons increase detector background
- quantified by beamstrahlung parameter Y

$$Y = \gamma \frac{\left\langle E + B \right\rangle}{B_C} \approx \frac{5}{6} \frac{r_e^2 \gamma N}{\alpha \sigma_s \left(\sigma_x + \sigma_y \right)}$$

• with
$$B_C = \frac{m^2 c^3}{e\hbar} \approx 4.4 \cdot 10^{13} \text{Gauss}$$





turnaround time preparation time

bunch spacing filling schemes

crossing angle hourglass effect offset collisions

luminosity scans

collider rates, events

 $L = \frac{kN_1N_2f\gamma}{4\pi\beta^*\varepsilon}F$

beamstrahlung disruption pinch effect

squeeze levelling by β^* levelling by offset

van der Meer scans high beta runs

cross section pile-up 30 fb⁻¹, 700 Higgs events



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