

# Digital Signal processing in Beam Diagnostics

Lecture 2

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(Beam Instrumentation)





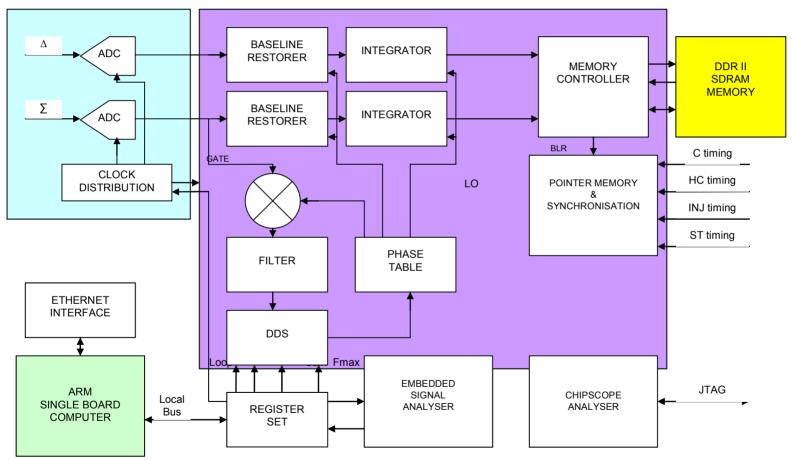
#### **Overview Lecture 2**

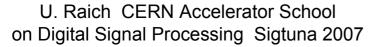
- Left-over from yesterday: Trajectory measurements Synchronisation to BPM signals for position calculations
- Beam loss measurements
  - Why do we need a machine protection system?
  - Beams losses and protection thesholds
  - System requirements
  - Beam loss monitors
  - BLM system electronics
  - a Data Acquisition Board
  - Data treatment
- Phase space tomography
  - Longitudinal phase space
  - Computed tomography in medicine
  - Longitudinal phase space reconstruction through tomography
  - The sensor
  - Some pretty pictures





# **Trajectory readout electronics**

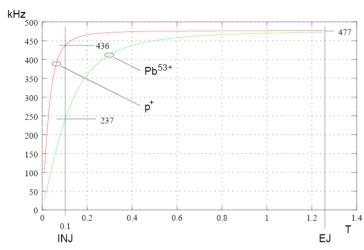


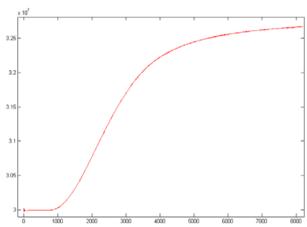






#### Following the accelerating frequency





$$F_{rf} = \frac{R_{m}Q_{0}hB}{2\pi R_{0}m_{p}\sqrt{1 + \left\{\frac{R_{m}Q_{0}B}{m_{p}c}\right\}^{2}}}$$

 $\begin{array}{lll} c & speed \ of \ light \\ Q_0 & elementary \ charge \\ mp & proton \ mass \\ R_m & magnetic \ bending \ radius \\ R_0 & machine \ mean \ orbit \ radius \\ h & harmonic \ number \\ B & magnetic \ field \end{array}$ 

Revolution frequency calculated from the measured gate frequency

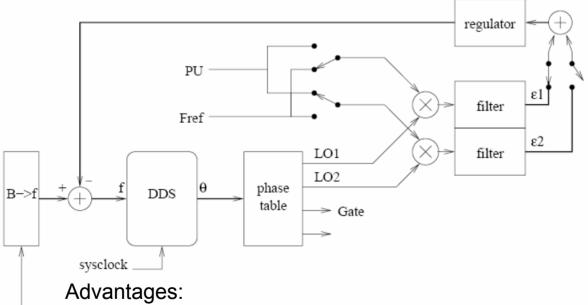




# **Synchronisation**

#### Creating a frequency reference:

- Numerical PLL
- DDS at F<sub>rev</sub>
- Lookup table generates local oscillator and integration gate

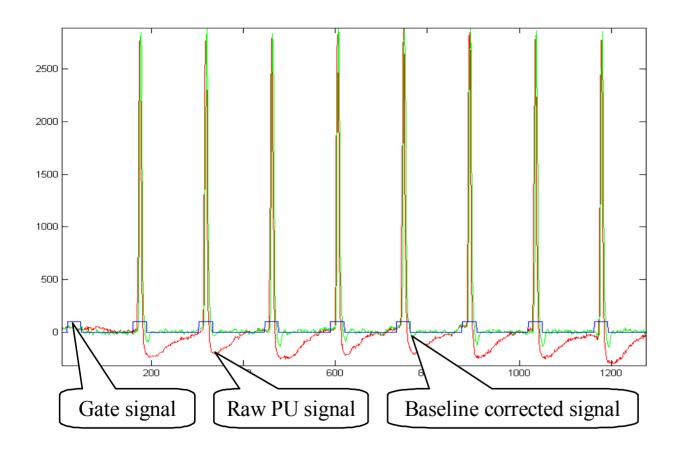


- Insensitive to filling patterns
- Independent of signal polarity
- •Can be made to deal cleanly with RF gymnastics





# Results from signal treatment



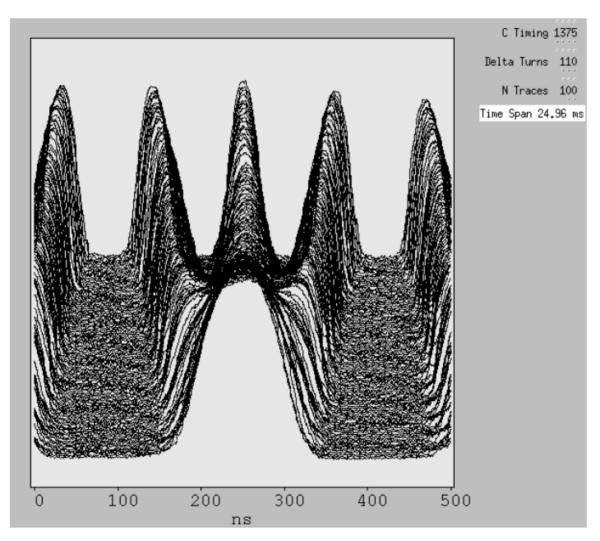
The integration gate is always aligned with the beam pulse

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# **Bunch splitting**

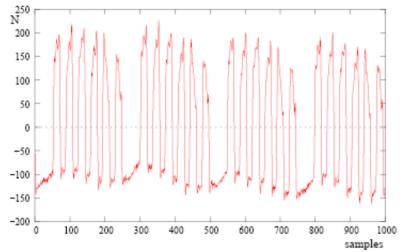




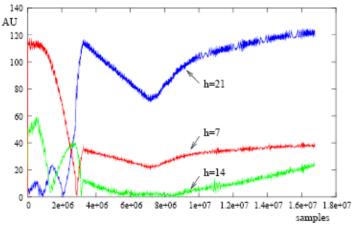




# Harmonic number changes

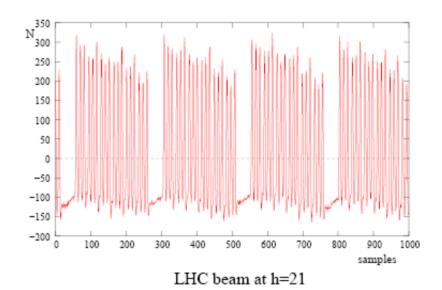


LHC beam at h=7



Evolution of magnitude of harmonics on LHC

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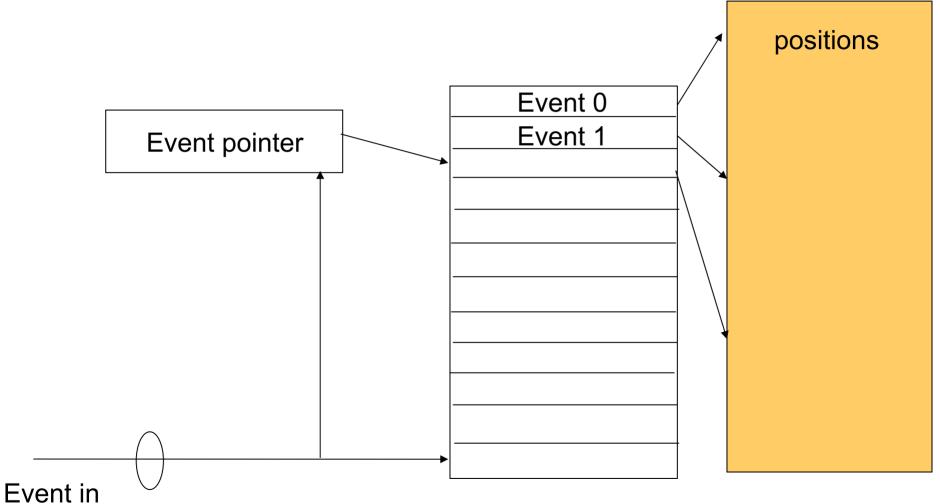
RF gymnastics in PS have special requirements:

- Choose signal from several possible sources
- · Produce several LO harmonic numbers
- Produce appropriate gate timings
- · Switch from one to another dynamically
- WITHOUT LOSING LOCK!





# **External timing**



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#### Beam power in the LHC

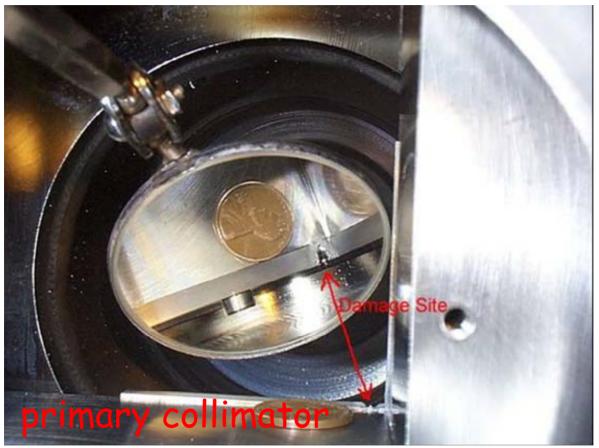


The Linac beam (160 mA, 200µs, 50 MeV, 1Hz) is enough to burn a hole into the vacuum chamber

What about the LHC beam: 2808 bunches of 15\*10<sup>11</sup> particles at 7 TeV? 1 bunch corresponds to a 5 kg bullet at 800 km/h



#### **Beam Dammage**

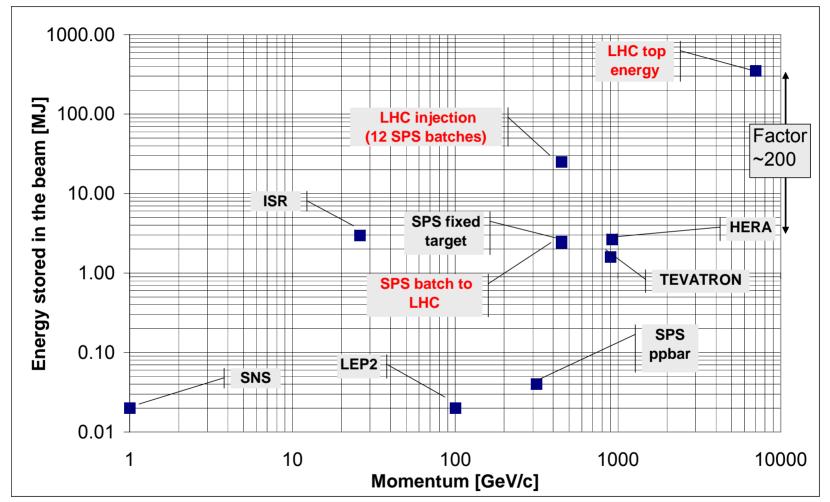


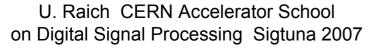
Fermi Lab'sTevatron has 200 times less beam power than LHC!





#### Beam power in various accelerators

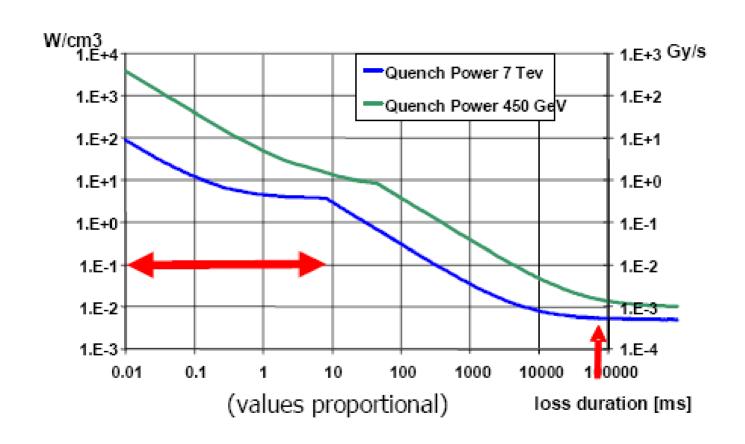








#### **Quench levels**







#### The sensor



Nitrogen filled cylinder with metallic plates

#### Advantages:

- Very good resistance to radiation (several MGy/year)
- High dynamic range (108)
- High reliability and availability
- Losses are measured outside the vacuum chamber
- Development of the secondary particle shower must be simulated in order to calculate the losses





# Industrial production of chambers



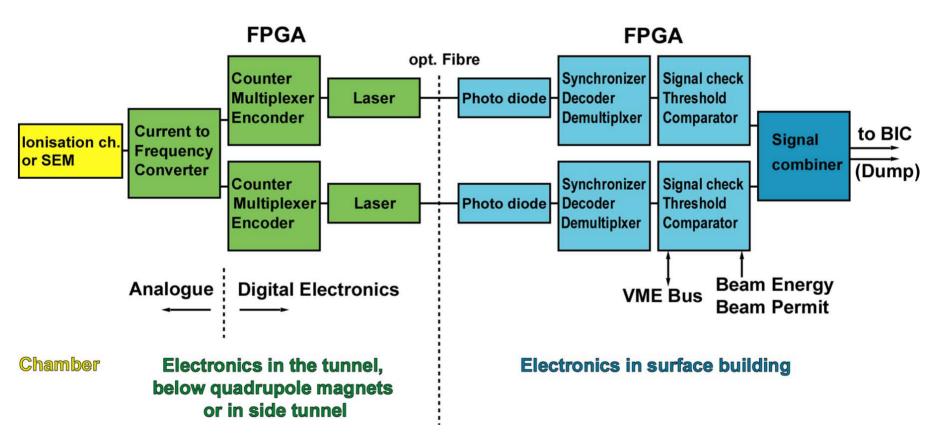
Beam loss must be measured all around the ring => 4000 sensors!

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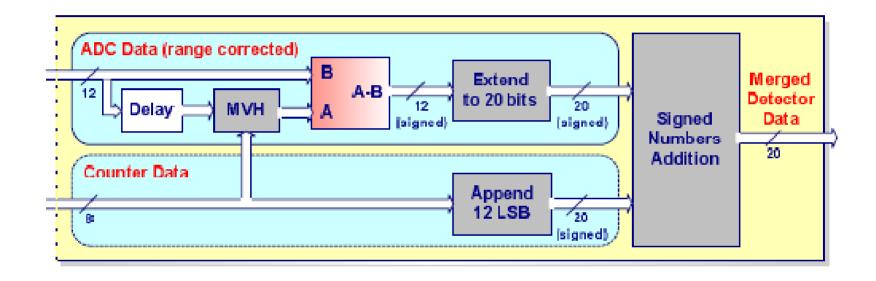
# System layout







#### Data treatment in the tunnel



The BLM signal is converted to frequency (amplitude to frequency converter)
The pulses are counted (coarse value)

Between pulses: ADC does the fine grain conversion 20 bit data are send over a fiber link to the surface





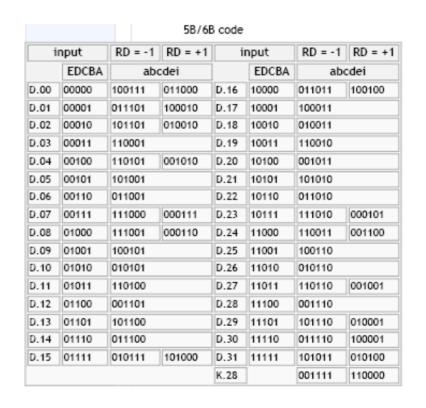
#### **Data transmission**

- The data from 8 channels are multiplexed on a single transmission channel
- Radiation resistant FPGA created transmission packet + CRC
- The packets are transmitted through 2 independent optical fibers
- In addition to beam loss data, status information is sent so monitor correct functioning of the tunnel installation
- Gigabit transmission in order to minimize system latency



# 8b/10b encoding

- 8 bit values are encoded into 10 bit symbols
- Low 5 bits into 6-bit group. Upper 3 bits into 4-bit group
- Dxx.y (xx: 0-31, y: 0-7)
- DC balancing (as many zeros as ones)
- Enough state changes to recover clock
- Uses look-up tables

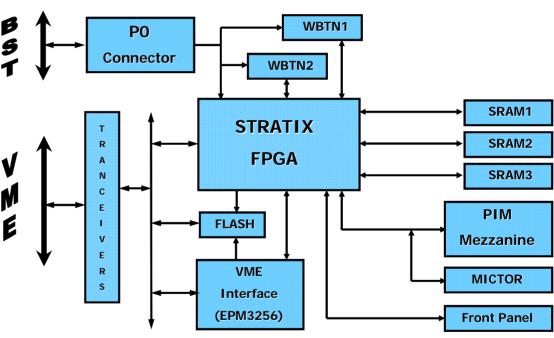






# The data acquisition board









# Requirements for a data acquisition board

- Get access to sensor data through mezzanine card
- Get access to beam synchronous fast timing signals
- Treat the data in an FPGA and store results in fast RAM
- Initialize the FPGA at start-up
- Re-program the FPGA in situ
- Readout the final results through the VME bus

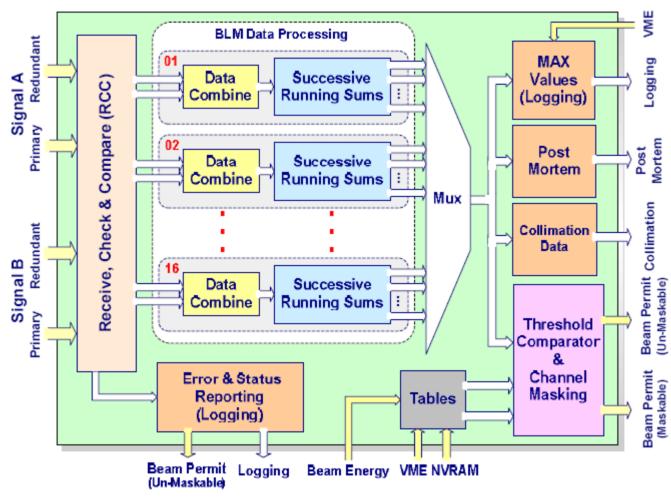


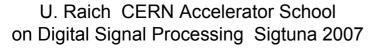
# Signal treatment at the surface

- Receive the values from the electronics in the tunnel via the optical fibers
- De-multiplex the data coming from different BLMs
- Check the CRC and compare the data coming from the redundant communication channels. If the data from the two channels differ: decide which one is right
- Calculate successive sums in order to see fast big losses as well as slow small losses.
- Compare the successive sums to threshold values in order to trigger beam dumps should the losses be too high
- Give access to beam loss data for inspection in the control room together with status information
- Keep measured data in a circular buffer for post mortem analysis



#### **BLM** signal treatment at the surface

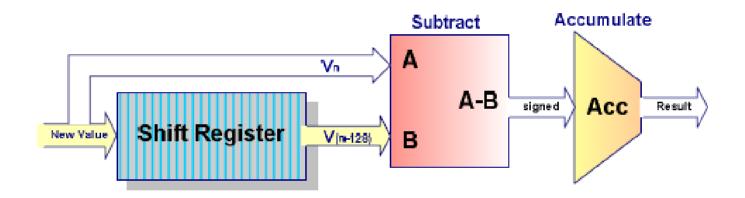








# Calculating running sums



#### Running sum:

Subtract the oldest value, add the newest one
The number of values kept defines the integration time
or... use shift register and add the difference between first
and last value



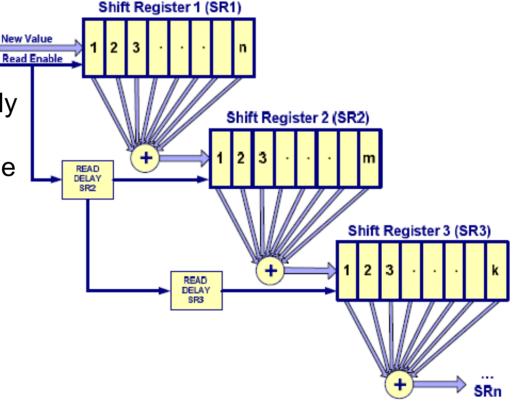


#### Limiting the length of the shift register

Update the following
Shift register once the preceding one is completely updated.

The latency depends on the

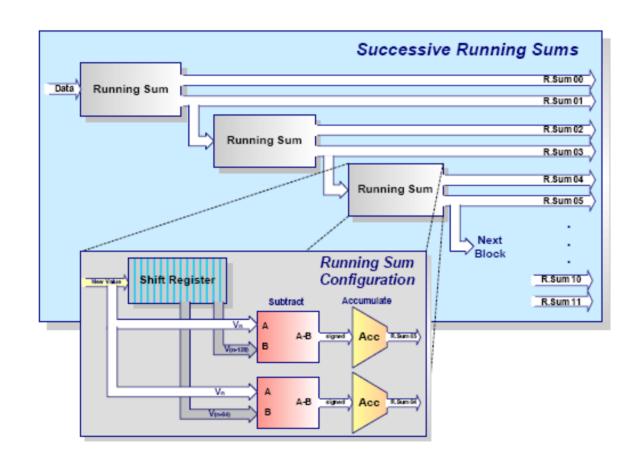
integration time







# **Successive running sums**





# Threshold comparison

- Quench depends on loss level and loss duration
- Threshold levels are calculated from the quench curve
- Each detector has his own, individual threshold table
- The abort trigger may me maskable

1 card serves 16 detector channels

There are 12 running sums

Threshold depends on beam energy (32 levels)

=> 16\*12\*32 = 6144 threshold values per card.



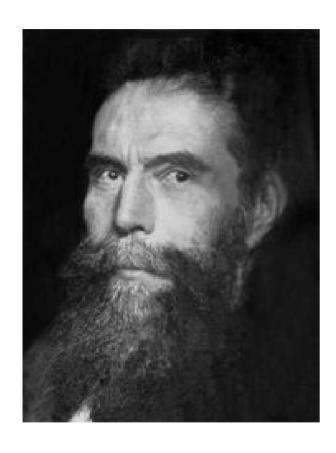
# **BLM** display and logging

- The beam loss values go to the control room
- Online display updated at 1 Hz
- Post mortem:
  - -20000 turns of 40µs samples = last 1.75 s
  - 82ms sum values for 45 mins



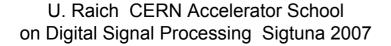


#### Who is this?



Wilhelm Conrad Röntgen









# **Computed Tomography (CT)**

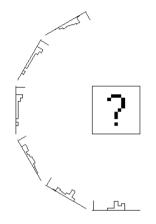
#### Principle of Tomography:

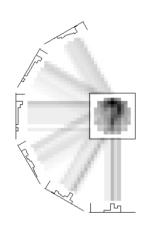
- Take many 2-dimensional Images at different angles
- Reconstruct a 3-dimensional picture using mathematical techniques (Algebraic Reconstruction Technique, ART)

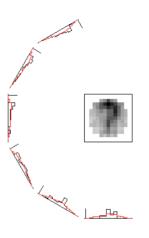


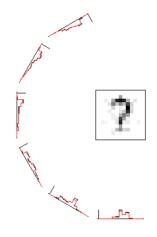


#### The reconstruction







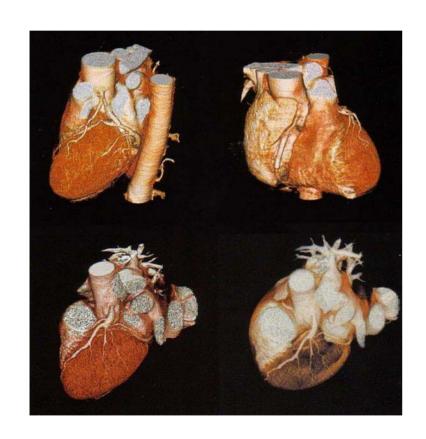


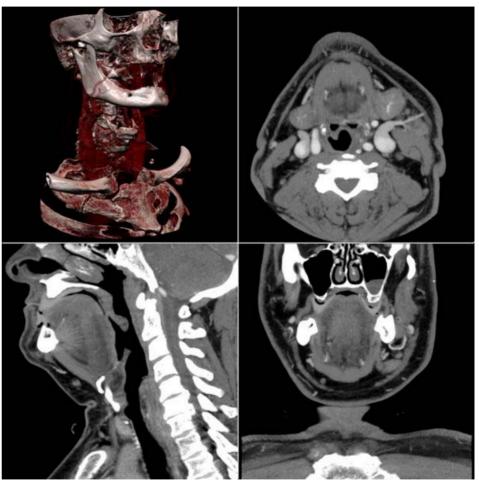
Produce many projections of the object to be reconstructed

Back project and overlay the "projection rays" Project the backprojected object and calculate the difference Iteratively backproject the differences to reconstruct the original object



#### **Some CT resuluts**





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# Computed Tomography and Accelerators

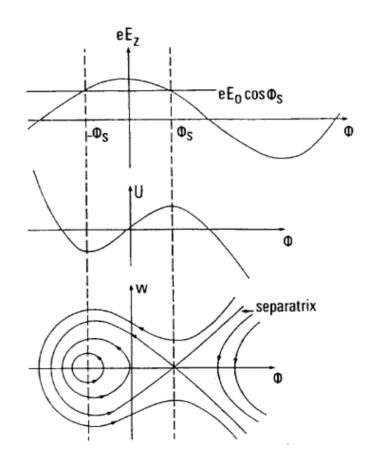
RF voltage

Restoring force for nonsynchronous particle

Longitudinal phase space

Projection onto Φ axis corresponds to bunch profile

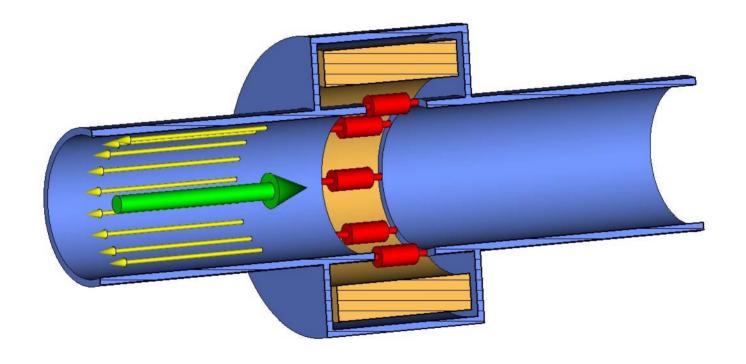
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#### The wall current monitor







# **Data handling**

- Typical bunch lengths in hadron machines: several tens to hundreds of ns
- Read the signal with a high performance oscilloscope
- Readout the traces and transfer them to the number crunching computer
- The synchrotron movement is non-linear for big excursions.
   This non-linearity must be corrected for.
   Corrections are determined through simulations

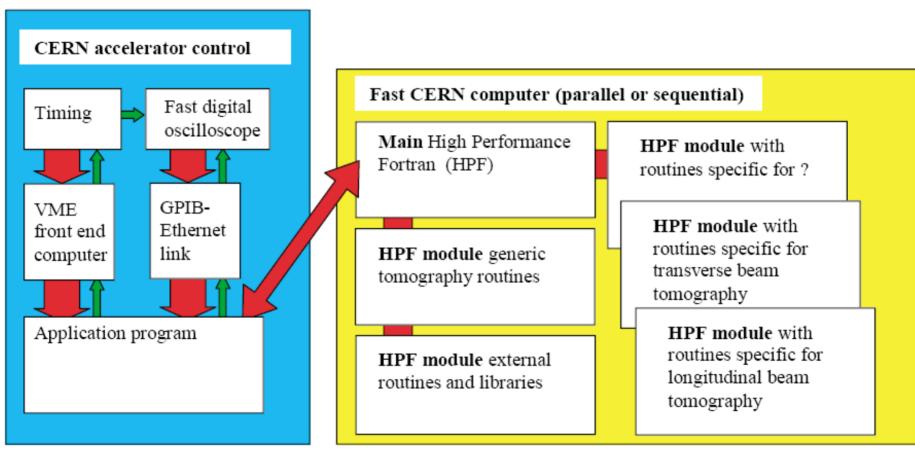


# Calculation speed

- Program is sub-divided into
  - Equipment readout
  - Graphical User Interface
  - Tomographic calculations
- First versions of tomographic reconstruction in Mathematica (proof of principle)
- Ported to High Performance Fortran (multi-processor code) goal: speed improvement by factor 100!
- Typical calculation times on dedicated dual Pentium: 15s (uses integer code + look-up tables to speed calculations)



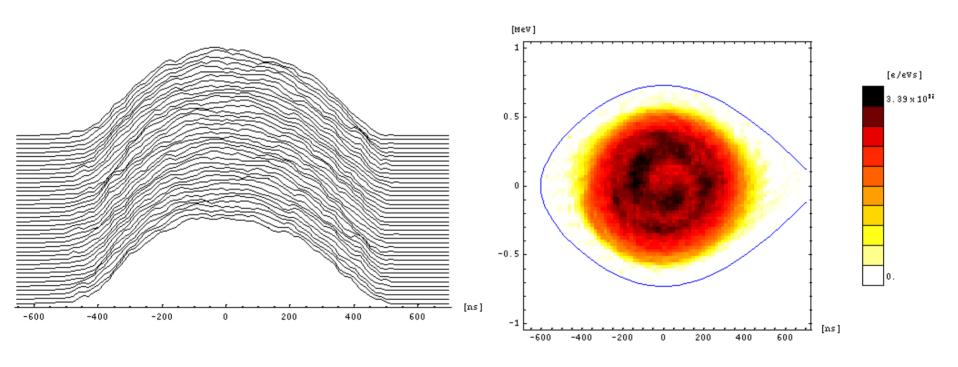
# **Acquisition and controls layout**







# Reconstructed Longitudinal Phase Space

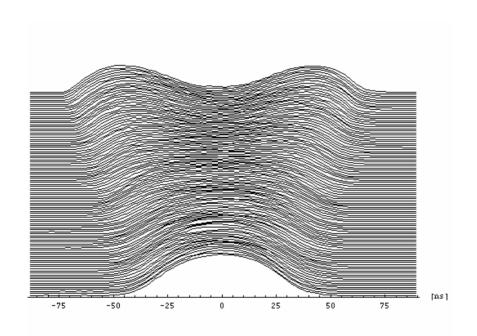


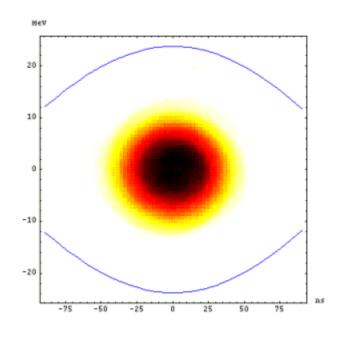
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# **Bunch Splitting**





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