

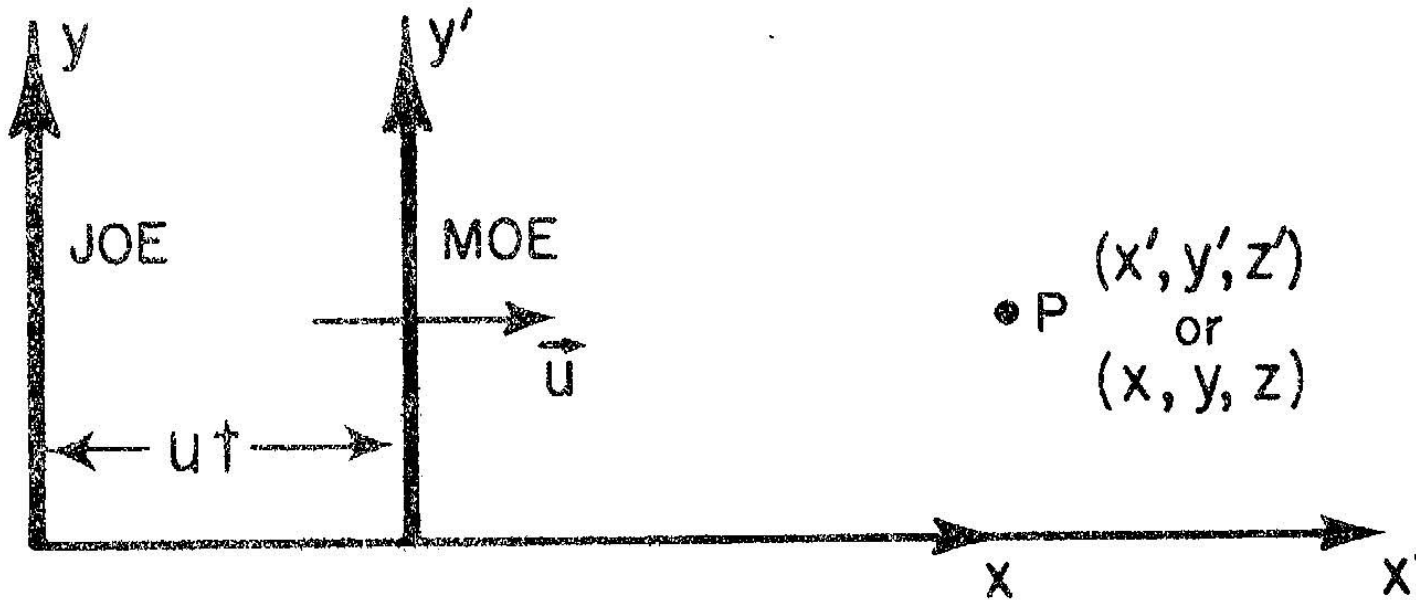
# Special relativity – E. J. N. Wilson - CERN

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- ◆ **Moving and rest frames**
- ◆ **Michelson-Morley**
- ◆ **Clocks**
- ◆ **Lorentz transformation**
- ◆ **Time dilation**
- ◆ **Space-time four vector**
- ◆ **Transforming velocity**
- ◆ **Momentum – energy four vector**
- ◆ **Transforming acceleration**
- ◆ **Transforming force**
- ◆ **Synchrotron radiation**
- ◆ **Electromagnetic field transformation**

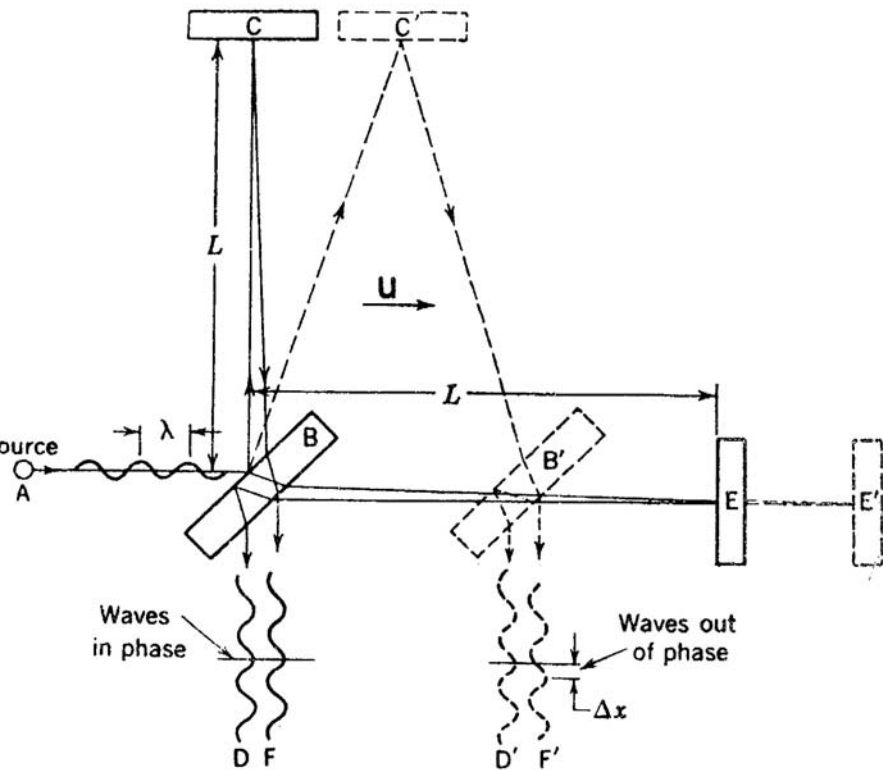
# Observers in Laboratory and Moving Frames

- ◆ JOE is an observer in the “laboratory” frame and uses unprimed coordinates to describe P
- ◆ MOE is an observer in the “moving frame” and uses primed coordinates to describe P
- ◆ The relative velocity MOE-JOE is the vector  $\mathbf{u}$



# Michelson Morley Experiment (1887)

## points to space contraction



- ◆ Suppose device is moving with velocity,  $u$ , relative to the “ether” while light velocity in ether is constant,  $c$
- ◆ Mirror E moves a distance  $ut$  in time  $t$  for light to pass from B to E
- ◆  $t = L/(c-u)$  and  $L/(c+u)$  on return
- ◆ total time is

$$2Lc/(c^2 - u^2)$$

- ◆ Forth and back to C covers a longer distance (hypotenuse of a triangle) and total time is:

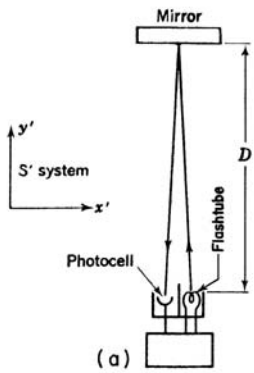
$$2Lc/\sqrt{c^2 - u^2}$$

- ◆ They changed  $u$  and found no interference?
- ◆ But suppose BE shrinks as

$$L_{BE} = L_{BC} / \sqrt{c^2 - u^2}$$

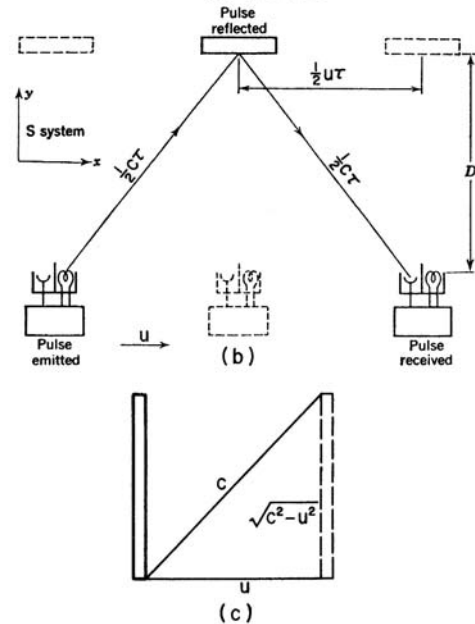
# The light clock explains time dilation

- ◆ This clock ticks every time a photon travels back and forth falling on a photocell which sends another photon off. The interval is  $2L/c$



- ◆ When the clock moves in a spaceship it ticks at the same rate to MOE but in the laboratory the light must clearly travel a longer distance and the interval between ticks will be :

$$2Lc / \sqrt{c^2 - u^2} = 2(L/c) / \sqrt{1 - (u/c)^2}$$



- ◆ Clearly this is a slower tick rate by the factor.

$$1 / \sqrt{1 - (u/c)^2} = 1 / \sqrt{1 - \beta^2} = \gamma$$

# Transformations (between observers with relative velocity $u$ )

## Galileo (1630)

(Newton is unchanged but  
Maxwell equations change)

$$x' = x - ut$$

$$y' = y,$$

$$z' = z,$$

$$t' = t$$

## Maxwell (1880)

$$\nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t},$$

$$\nabla \times \mathbf{H} = \mathbf{J} + \frac{\partial \mathbf{D}}{\partial t}$$

$$\nabla \cdot \mathbf{D} = \rho,$$

$$\nabla \cdot \mathbf{B} = 0$$

## Lorentz (1900)

(Maxwell equations unchanged)

$$x' = \frac{x - ut}{\sqrt{1 - u^2/v^2}},$$

$$y' = y,$$

$$z' = z,$$

$$t' = \frac{t - ux/c^2}{\sqrt{1 - u^2/v^2}}$$

Foretaste

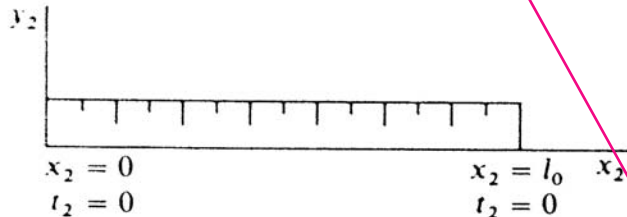
$$\frac{1}{\sqrt{1 - \beta^2}} = \gamma$$

Lorentz found this, feeling in the dark for a transformation which did not spoil Maxwell

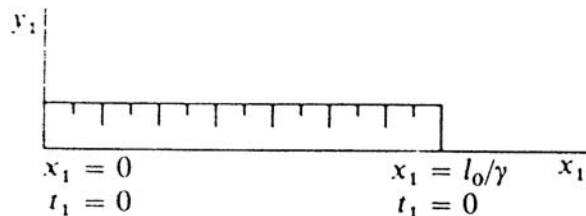
# Lorentz transformation (slightly different notation)

$$x_2 = \frac{x_1 - vt_1}{\sqrt{1 - v^2/c^2}}, \quad y_2 = y_1, \quad z_2 = z_1, \quad t_2 = \frac{t_1 - vx_1/c^2}{\sqrt{1 - v^2/c^2}}$$

- ◆ Here Joe measures suffix one in the lab and Moe suffix 2 in frame moving with velocity  $v$  with respect to Joe.
- ◆ Lorentz did not know where to put the velocity of light so we did this for him



**Moe's view**



**Joe's view**

**MOE** lays down a ruler length:  $l_2$

**JOE** in the lab, compares the position of the ends at the same time ( $t=0$  in both systems) with marks on his bench (perhaps by a photo) and concludes **MOE's ruler is shorter:**

$$l_1 = l_2 \sqrt{1 - v^2/c^2} = l_2 / \gamma$$

**Called Lorentz contraction**

# Time dilation

$$x_2 = \frac{x_1 - vt_1}{\sqrt{1 - v^2/c^2}}, \quad y_2 = y_1, \quad z_2 = z_1, \quad t_2 = \frac{t_1 - vx_1/c^2}{\sqrt{1 - v^2/c^2}}$$

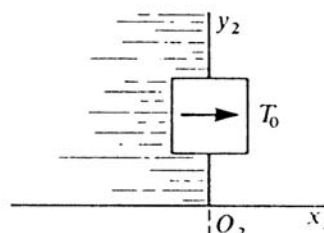
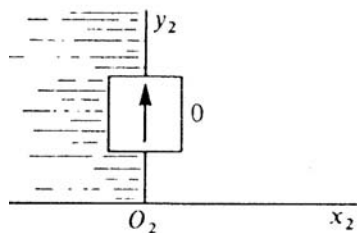
- ◆ The three clocks are identical and start at time zero.
- ◆ When MOE's reaches JOE's second clock MOE's has not advanced as much as JOE's
- ◆ If we arbitrarily choose

$$x_1 = \frac{vt_2}{\sqrt{1 - v^2/c^2}}$$

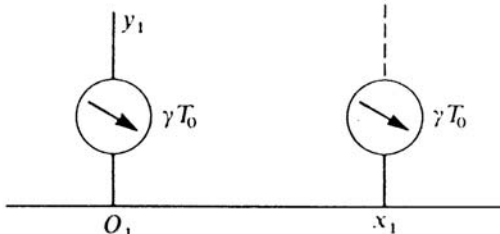
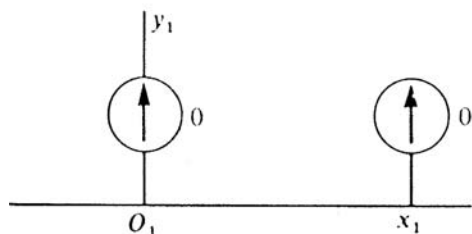
then

$$t_2 = \frac{t_1 - vx_1/c^2}{\sqrt{1 - v^2/c^2}}$$

MOE



JOE



**Gives:**

$$t_1 = \frac{t_2}{\sqrt{1 - v^2/c^2}} = \gamma t_2$$

**Explains long life of cosmic muons**

# Four vector of space-time

$$x_2 = x_1 \cos \theta + y_1 \sin \theta,$$
$$y_2 = -x_1 \sin \theta + y_1 \cos \theta$$

◆ **This transformation is a rotation of a vector of constant length:**  $\sqrt{x^2 + y^2}$

◆ **The Lorentz transformation:**

$$x_2 = \frac{x_1 - vt_1}{\sqrt{1 - v^2/c^2}}, \quad y_2 = y_1, \quad z_2 = z_1, \quad t_2 = \frac{t_1 - vx_1/c}{\sqrt{1 - v^2/c^2}}$$

**Rotates the 4-vector:**  $(x, y, z, -ct)$

**So that its “length” is an invariant**

$$\sqrt{x^2 + y^2 + z^2 - c^2 t^2}$$

**Quantities that are invariant under Lorentz transformation are at the heart of physics**



# Lorentz matrix

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$$\begin{pmatrix} x \\ y \\ z \\ -ct \end{pmatrix}_2 = \gamma \begin{pmatrix} 1 & 0 & 0 & \beta \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ \beta & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \\ -ct \end{pmatrix}_1$$

$$\beta = v/c$$
$$\gamma = \frac{1}{\sqrt{1-\beta^2}}$$

$$\begin{pmatrix} x \\ y \\ z \\ -ct \end{pmatrix}_1 = \gamma \begin{pmatrix} 1 & 0 & 0 & -\beta \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -\beta & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \\ -ct \end{pmatrix}_2$$

**System 2 moves in the x direction with velocity  $v$  with respect to the stationary system 1**

# Transforming a velocity

The relative velocity is now written  $v$

$$v_{x1} = \frac{dx_1}{dt_1} = \frac{dx_1}{dt_2} \frac{dt_2}{dt_1}$$

$$\frac{dx_1}{dt_2} = \frac{1}{\sqrt{1 - v^2/c^2}} \frac{d}{dt_2} (x_2 - vt_2) = \gamma \frac{d}{dt_2} (x_2 + vt_2) = \gamma (v_{2x} + v)$$

Using two partial differentials we obtain for :

$$\frac{dt_2}{dt_1} = \gamma \frac{d}{dt_1} [t_1 - (v/c^2)x_1] = \gamma [1 - (v/c^2)v_{1x}]$$

Finally :

$$v_{1x} = \frac{v_{2x} + v}{1 + (v_{1x} v/c^2)} \quad v_{2x} = \frac{c(v_{1x} - c\beta)}{c - v_{1x}\beta}$$

moving frame's velocity

If  $v_{1x} = c\beta$  then  $v_{2x} = 0$

If  $u = c$  then  $v_{2x} = c$

for all  $v$ 's

# A small step to redefine momentum and energy

$$p = mv = \frac{m_0 v}{\sqrt{1 - (v/c)^2}} = \frac{m_0 v}{\sqrt{1 - \beta^2}}$$

where  $m_0$  is the mass at rest  
and  $\beta = v/c$

**Now the moving frame is a  
particle whose velocity is  
and whose rest energy is**

$$E = \gamma E_0 = m_0 c^2 \gamma = T + E_0$$

where the rest energy is  $E_0 = m_0 c^2$

$T$  is the kinetic energy and  $\gamma = E / E_0$

$$E^2 - (pc)^2 = (m_0 c^2)^2 \quad \text{which is invariant}$$

$$\gamma = E / E_0, \quad \beta = pc / E, \quad \beta\gamma = pc / E_0$$

# Transformation of a momentum

$$\begin{pmatrix} E \\ -p_x c \\ -p_y c \\ -p_z c \end{pmatrix}_1 = \begin{pmatrix} \gamma & -\beta\gamma & 0 & 0 \\ -\beta\gamma & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} E \\ -p_x c \\ -p_y c \\ -p_z c \end{pmatrix}_2$$

◆ **With the invariant rest energy**

$$E^2 - (pc)^2 = (m_0 c^2)^2$$

$$\beta = v/c$$

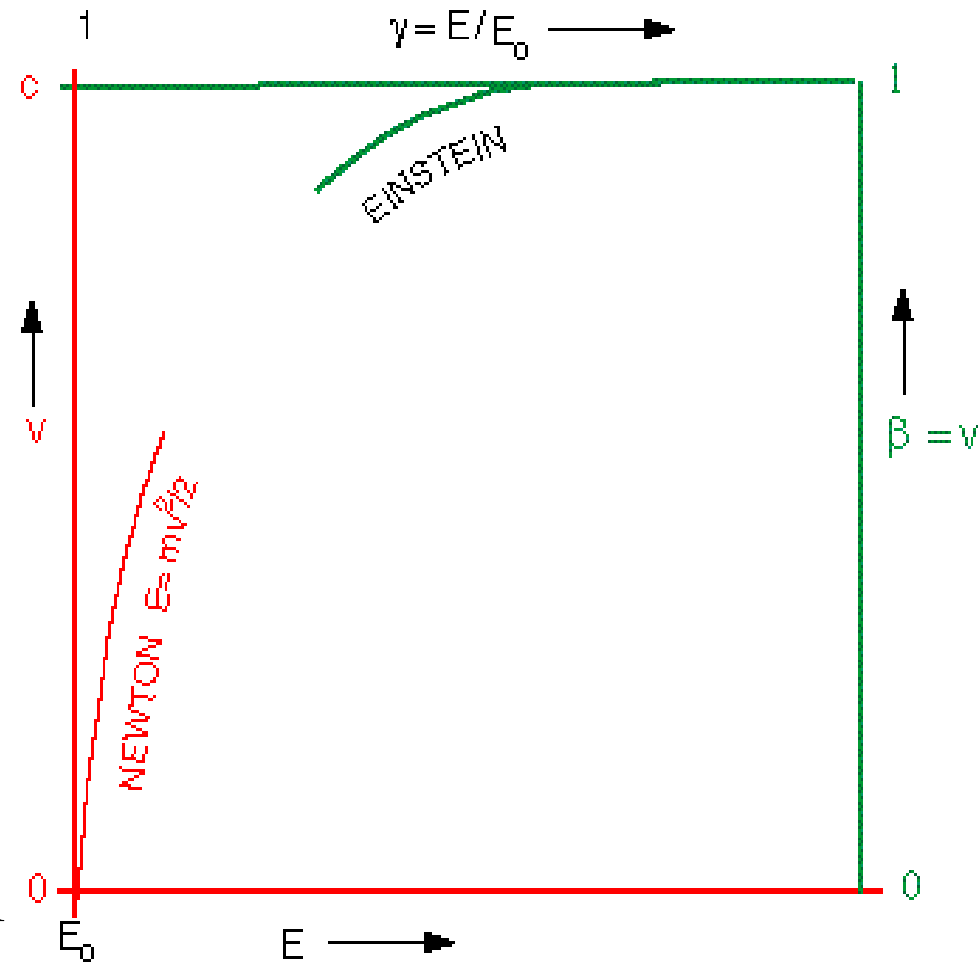
$$\gamma = \frac{1}{\sqrt{1-\beta^2}}$$

**System 2 moves in the x direction with velocity  $v$  with respect to the stationary system 1**

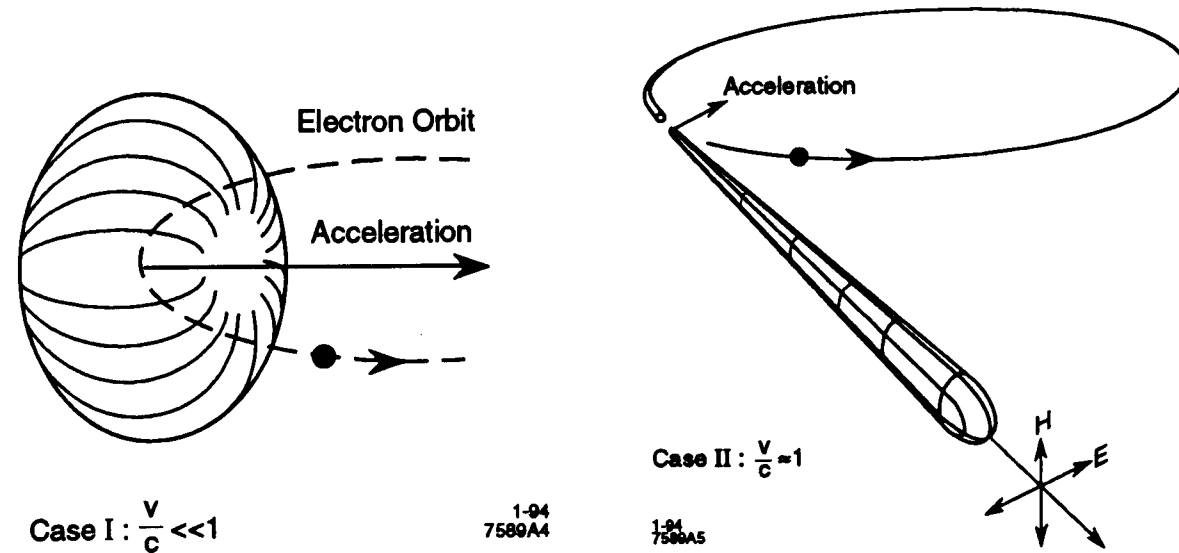
# Newton & Einstein

- ◆ Almost all modern accelerators accelerate particles to speeds very close to that of light.
- ◆ In the classical Newton regime the velocity of the particle increases with the square root of the kinetic energy.
- ◆ As  $v$  approaches  $c$  it is as if the velocity of the particle "saturates"
- ◆ One can pour more and more energy into the particle, giving it a shorter De Broglie wavelength so that it probes deeper into the sub-atomic world
- ◆ Velocity increases very slowly and asymptotically to that of light

$$\frac{E}{m_0 c^2} = \gamma = \frac{1}{\sqrt{1 - \beta^2}}, \quad \beta = \sqrt{1 - \left(\frac{1}{\gamma}\right)^2} \Rightarrow 1$$



# Synchrotron radiation

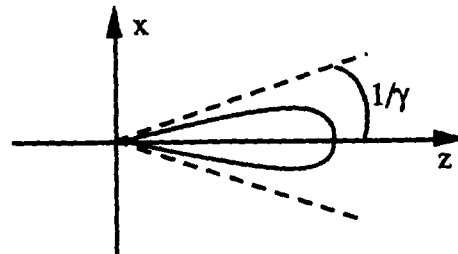
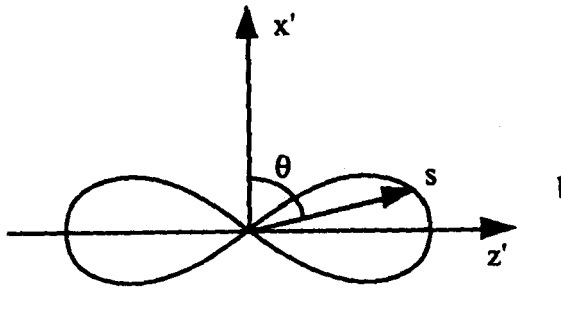


In moving frame :

$$E = m_0 c^2, p_x = 0$$

Use matrix to transform to lab frame :

$$p_x = \beta \gamma m_0 c^2, p_y \text{ is unchanged}$$



# Transforming acceleration

We can differentiate to find the acceleration

$$a_{1x} = \frac{dv_{1x}}{dt_1} = \frac{dv_{1x}}{dt_2} \frac{dt_2}{dt_1}$$

Again after using two partial differentials we obtain for :

$$a_{2x} = \frac{a_{1x}}{\gamma^3 \left[1 - v_{1x} v / c^2\right]^3}$$

If only  $a_{1z} \neq 0$  and relative velocity  $v = v_{1x}$   
 $a_{2z} = \frac{1}{\gamma^2} a_{1z}$  hence rapid rise in synchrotron light

$$a_{2z} = \frac{1}{\gamma^2 \left[1 - v_{1x} v / c^2\right]^2} \left\{ a_{1z} + \frac{v_{1y} v}{c^2 - v_{1x} v} a_{1x} \right\}$$

$$a_{2y} = \frac{1}{\gamma^2 \left[1 - v_{1x} v / c^2\right]^2} \left\{ a_{1y} + \frac{v_{1y} v}{c^2 - v_{1x} v} a_{1x} \right\}$$

# Transforming a force

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We express the force as three components  $(X, Y, Z)$

$$X_2 = X_1 - \frac{v}{c^2 - v_{1x}v} (v_{1y}Y_1 + v_{1z}Z_1)$$

$$Y_2 = \frac{Y_1}{\gamma[1 - v_{1x}v/c^2]^2}$$

$$Z_2 = \frac{Z_1}{\gamma[1 - v_{1x}v/c^2]^2}$$

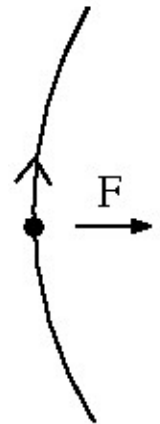


# Why is synchrotron radiation so $\gamma$ dependent?

- ◆ Synchrotron radiation is simply dipole radiation from a moving charge like an electron circulating in a magnetic field. Larmor solved this problem and it is easy to calculate that the power radiated is :

$$P = \frac{1}{6\pi\epsilon_0} \frac{e^2}{c^3} (\ddot{\mathbf{z}})^2$$

Here we see the acceleration of the charge which is in the transverse direction



To be invariant this physical law must be modified

$$P = \frac{1}{6\pi\epsilon_0} \frac{e^2}{c^3} (\ddot{\mathbf{z}})^2 \gamma^4$$

This term is because the invariant transverse acceleration is

$$\ddot{\mathbf{z}} \gamma^2$$

# Transforming Electric and Magnetic Fields

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$$\begin{pmatrix} E_{1x} \\ E_{1y} \\ E_{1z} \\ cB_{1x} \\ cB_{1y} \\ cB_{1z} \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & \gamma & 0 & 0 & 0 & \gamma\beta \\ 0 & 0 & \gamma & 0 & -\gamma\beta & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & -\gamma\beta & 0 & \gamma & 0 \\ 0 & \gamma\beta & 0 & 0 & 0 & \gamma \end{pmatrix} \begin{pmatrix} E_{2x} \\ E_{2y} \\ E_{2z} \\ cB_{2x} \\ cB_{2y} \\ cB_{2z} \end{pmatrix}$$

# Special relativity Summary

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