

A close-up photograph of a green leaf with several irregular holes, likely from insect damage. The leaf is vibrant green with visible veins. The background is a blurred green, suggesting other foliage.

# Linear Imperfections

**Basic CAS @ online,  
May 2021**

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Operation group – LHC section**

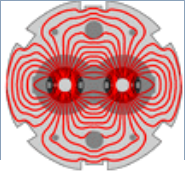
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# Introduction

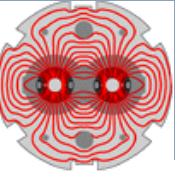
Imperfection - sources

Orbit perturbations

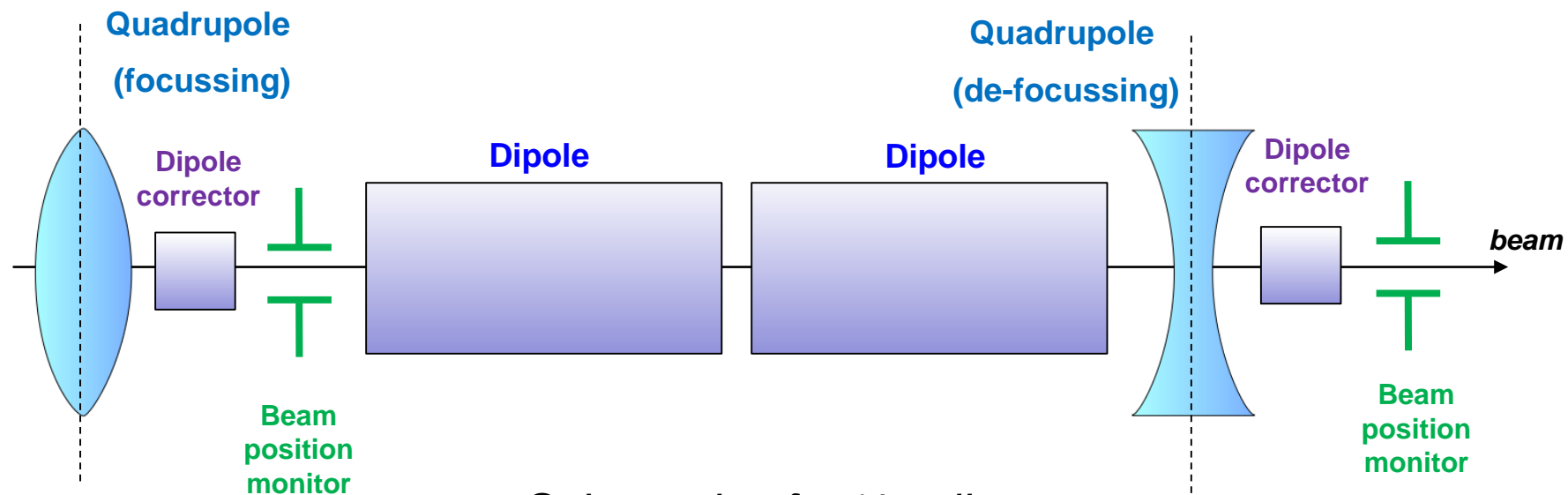
Optics perturbations

Linear imperfections and geology

Summary

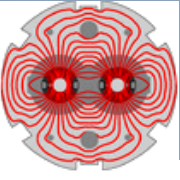


- ❑ An accelerator is typically build using a number of basic 'cells'.
- ❑ The cell layouts of accelerators come in many variants.
- ❑ For today we consider a simple FODO cell containing:
  - **Dipole magnets** to bend the beams,
  - **Quadrupole magnets** to focus the beams,
  - **Beam position monitors** (BPM) to measure the beam position,
  - **Small dipole corrector magnets** for beam steering.



*Schematic of a  $\frac{1}{2}$  cell*

# Dipole magnet

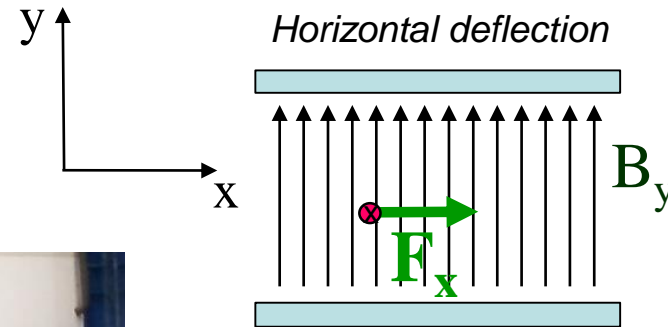


- The dipole has two magnetic poles and generates a **homogeneous field** providing a constant force on all beam particles – used to **deflect** the beam.
  - A **dipole corrector** is just a **small version** of such a magnet, dedicated to steer the beam.

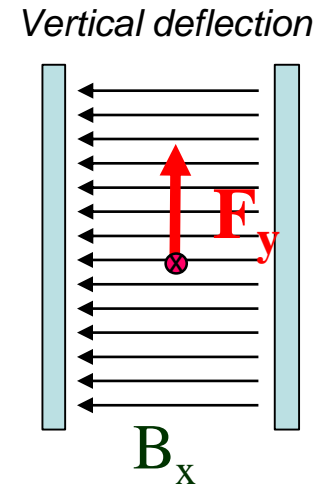
Lorentz force:

$$F = q \vec{v} \times \vec{B}$$

orthogonal to the speed and magnetic field directions

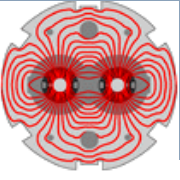


90° rotation

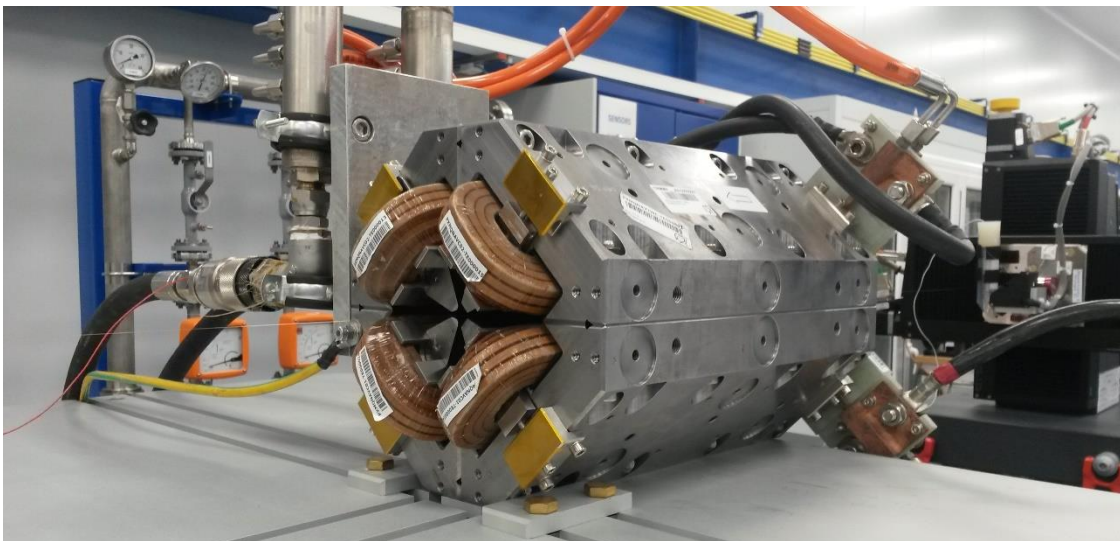
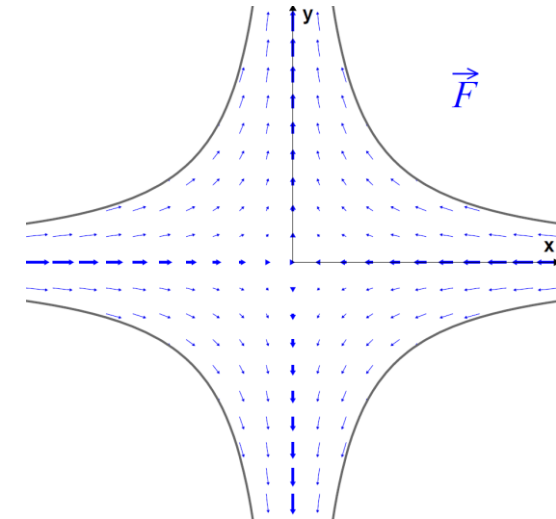
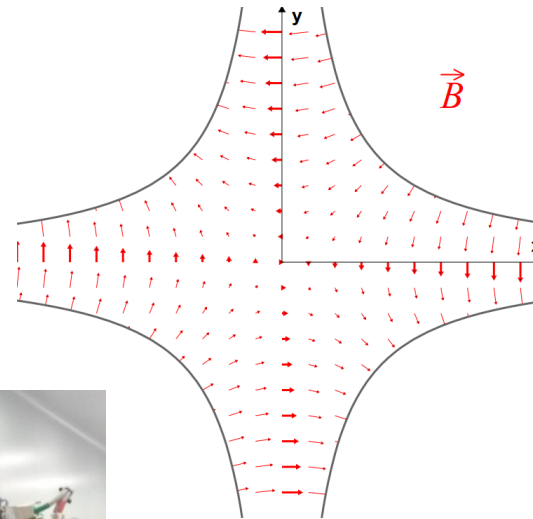
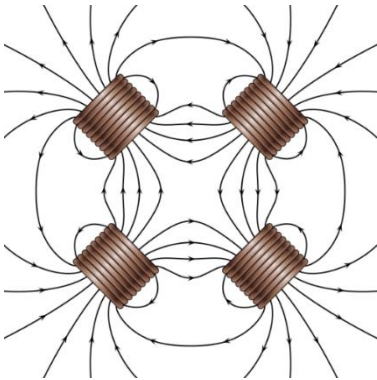




# Quadrupole magnet



- A quadrupole has 4 magnetic poles.
- A quadrupole provides a field (force) that **increases linearly** with the distance to the quadrupole centre – provides **focussing** of the beam.
  - Similar to an optical lens, but a quadrupole is focussing in one plane, defocussing in the other plane.

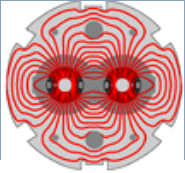


$$\vec{F} = \begin{cases} F_x = -k x \\ F_y = k y \end{cases}$$

Force pushes the particle towards the center → **focussing**

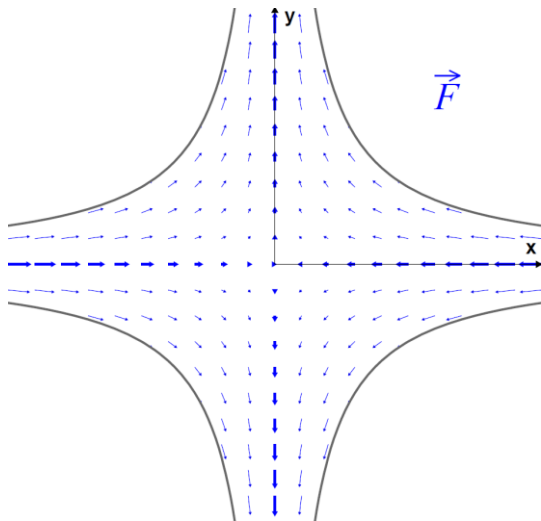
Force pushes the particle away from the center → **defocussing**

# Skew quadrupole magnet



- A quadrupole **rotated by 45°** ('skew quadrupole') produces a force (deflection) in x that depends on y and vice-versa: such a magnet **couples** horizontal and vertical plane.

*normal quadrupole*

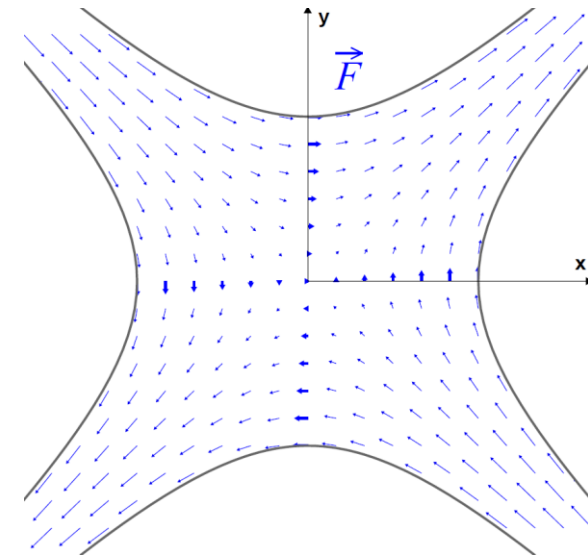
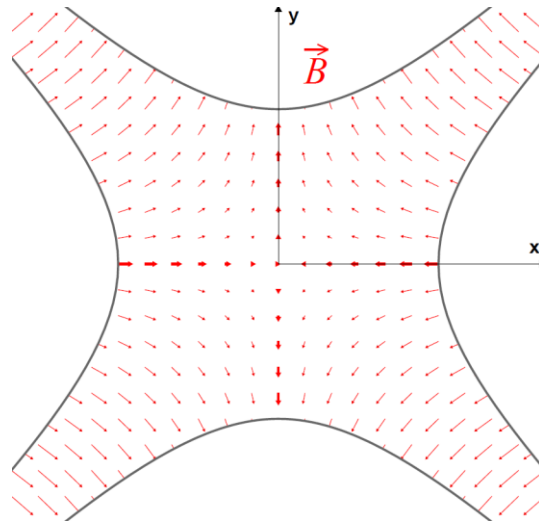


$$F_x = -k x$$

$$F_y = k y$$

*No mixing of planes*

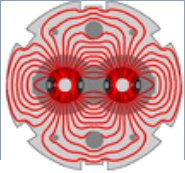
*skew quadrupole*



*Full mixing of planes*

$$F_x = k y$$

$$F_y = -k x$$

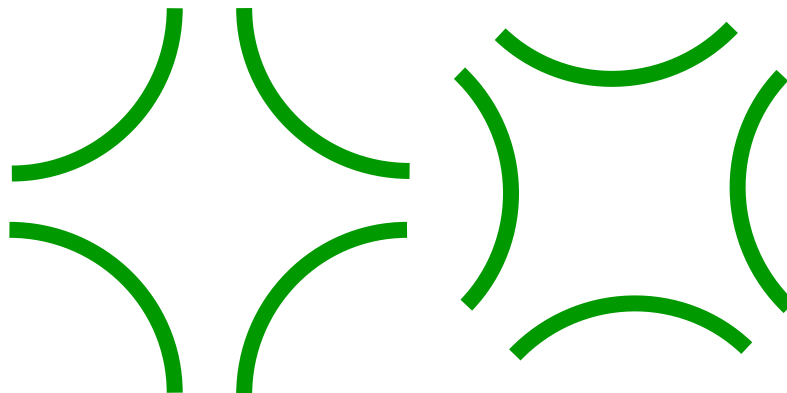


- The concept of normal / skew quadrupole can be applied to any  $2N$ -pole magnet.
  - **Normal** variant – generally referred to as  $B_N$ ,
  - **Skew** variant – generally referred to as  $A_N$ , rotated by  $180^\circ/2N$  wrt  $B_N$ .
- Examples:

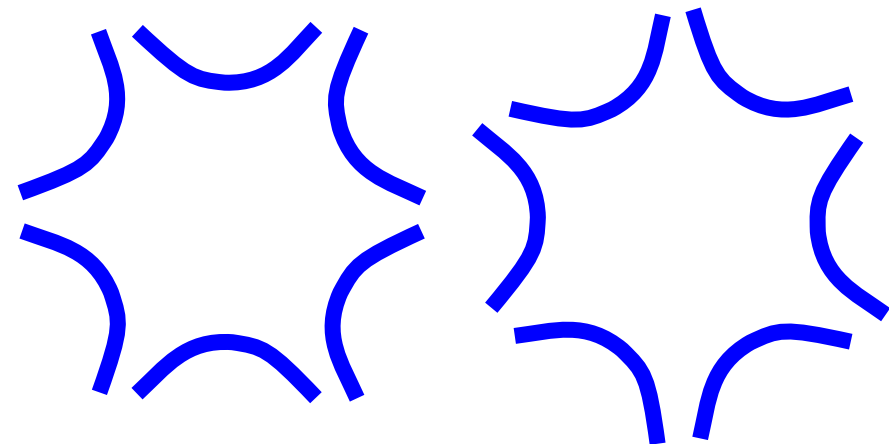
**Dipole N =1**



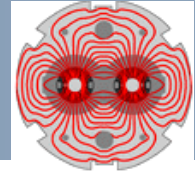
**Quadrupole N=2**



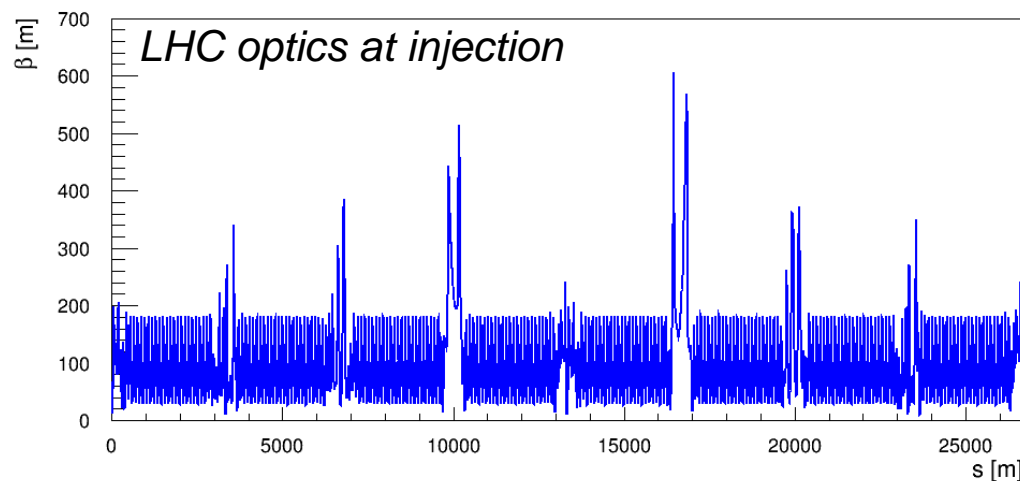
**Sextupole N=3**



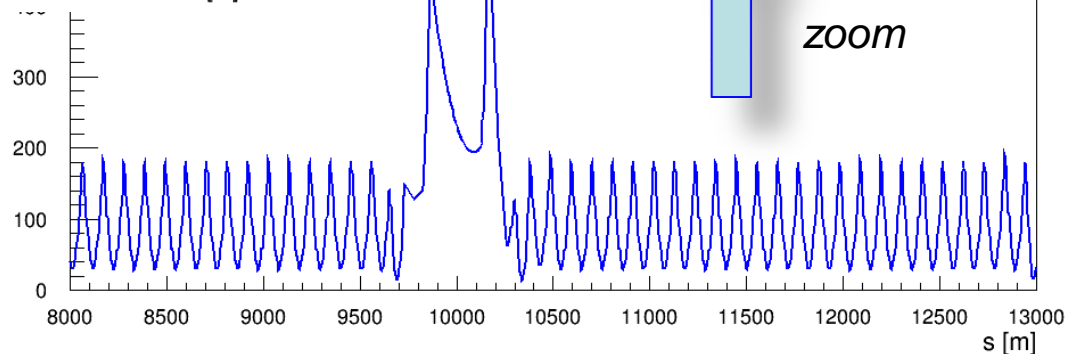
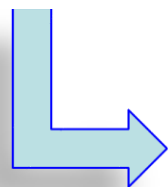




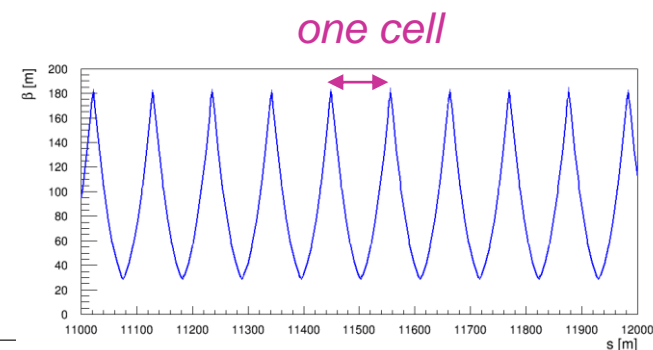
- Quantities related to a beam optics in a circular accelerator will be needed for the lecture:
  - The **betatron function** ( $\beta$ ) that defines the beam envelope,
    - Beam size / envelope is proportional to  $\sqrt{\beta}$
  - The **betatron phase advance** ( $\mu$ ) that defines the phase of an oscillation.



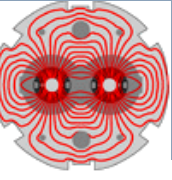
zoom



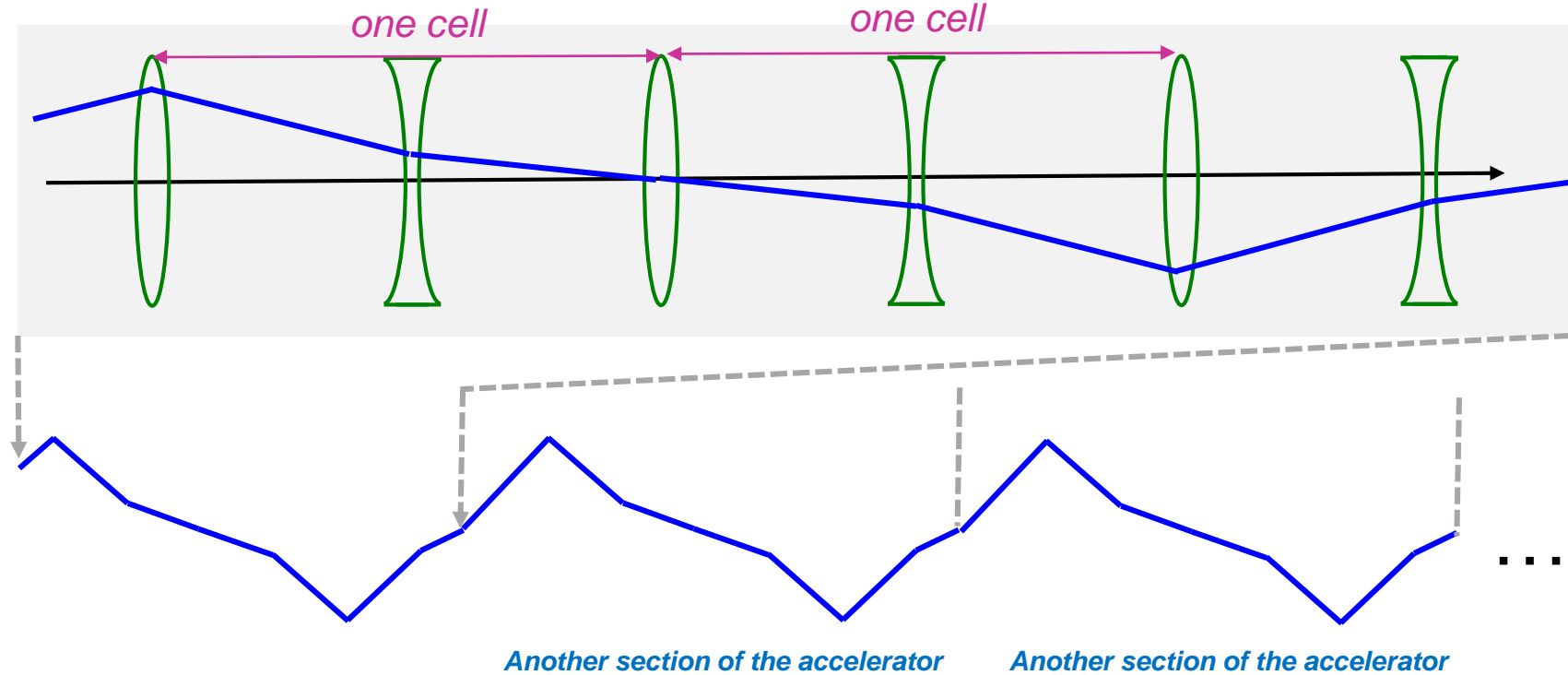
zoom



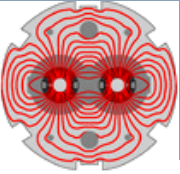
# Recap on beam optics



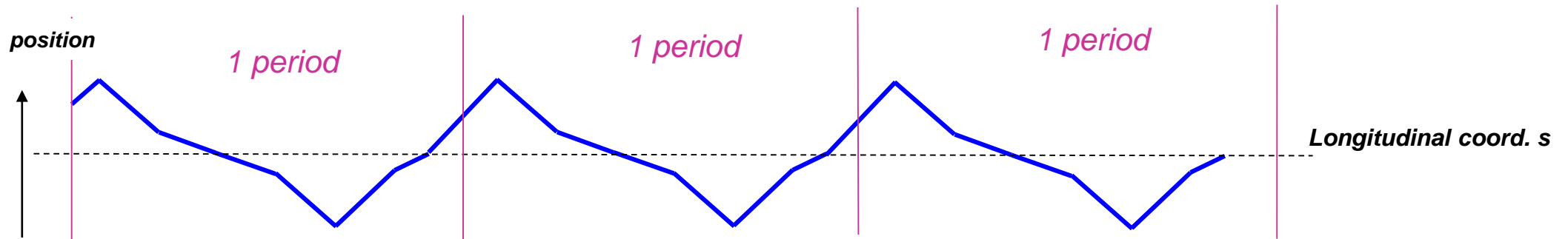
- Consider a particle moving in a section of the accelerator lattice. The focussing elements make it bounce back and forth.



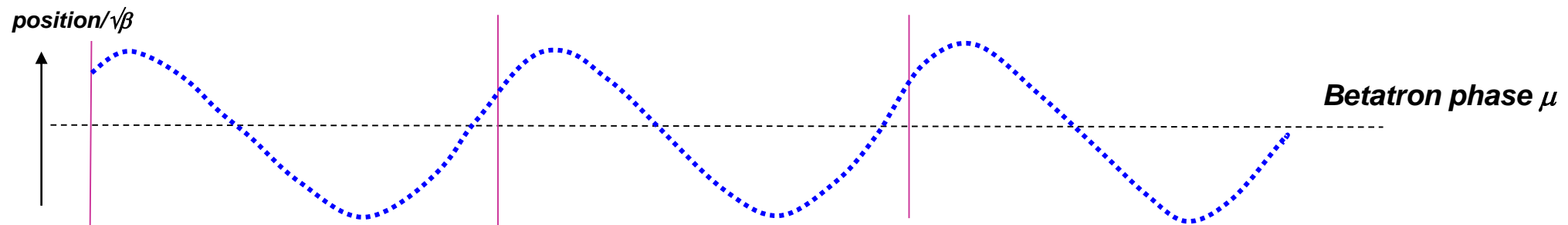
- This periodic oscillation is called the **betatron oscillation**.



- The number of oscillation periods over one machine turn is called the machine **tune** ( $Q$ ) or **betatron tune**.
  - In this **example**  $Q$  is around 2.75 – 2 periods and  $\frac{3}{4}$  of a period.



- With **coordinate change** (from longitudinal position in meters to betatron phase advance in degrees) this 'rocky' oscillation is transformed into a sinusoidal oscillation.
  - Convenient and simple way to analyse the beam motion.



Introduction

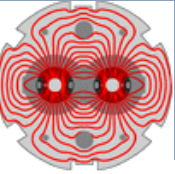
**Imperfection - sources**

Orbit perturbations

Optics perturbations

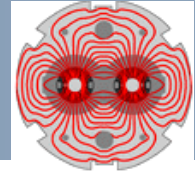
Linear imperfections and geology

Summary

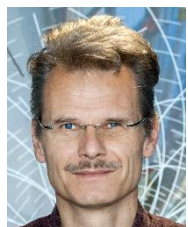
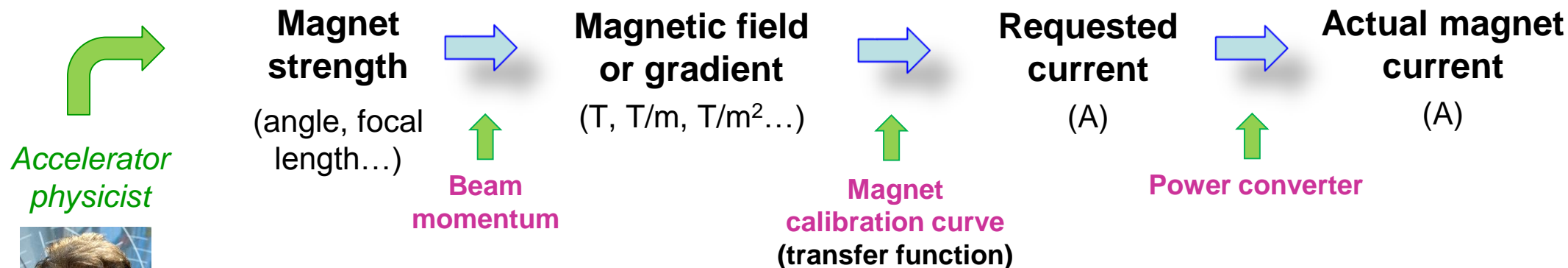


- ❑ The first step in the design phase of an accelerations consists in building an **“ideal” accelerator** where all magnets have nominal fields and are perfectly aligned along the design trajectory.
- ❑ But quite rapidly the designer must confront the real world, and **tolerances on errors (= imperfections) must be defined** to provide specifications for component design, manufacturing and alignment.
  - What is the precision on field quality?
  - What is the precision and stability of the power converter that feeds current into a magnet?
  - What is the tolerance on the component alignment?
  - ...
- ❑ This lecture will discuss the impact of the simplest form of imperfections, the **linear imperfections**.

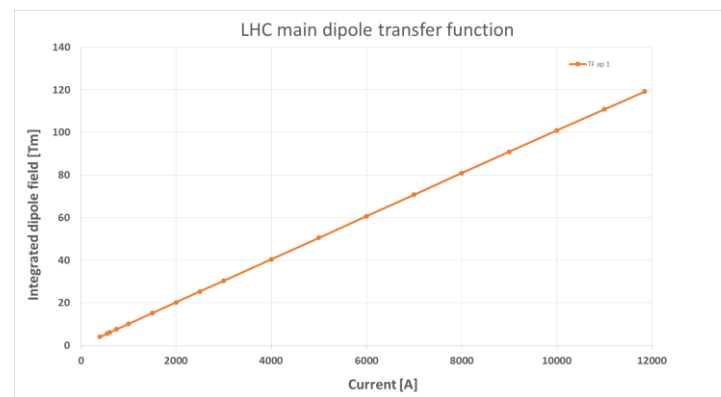




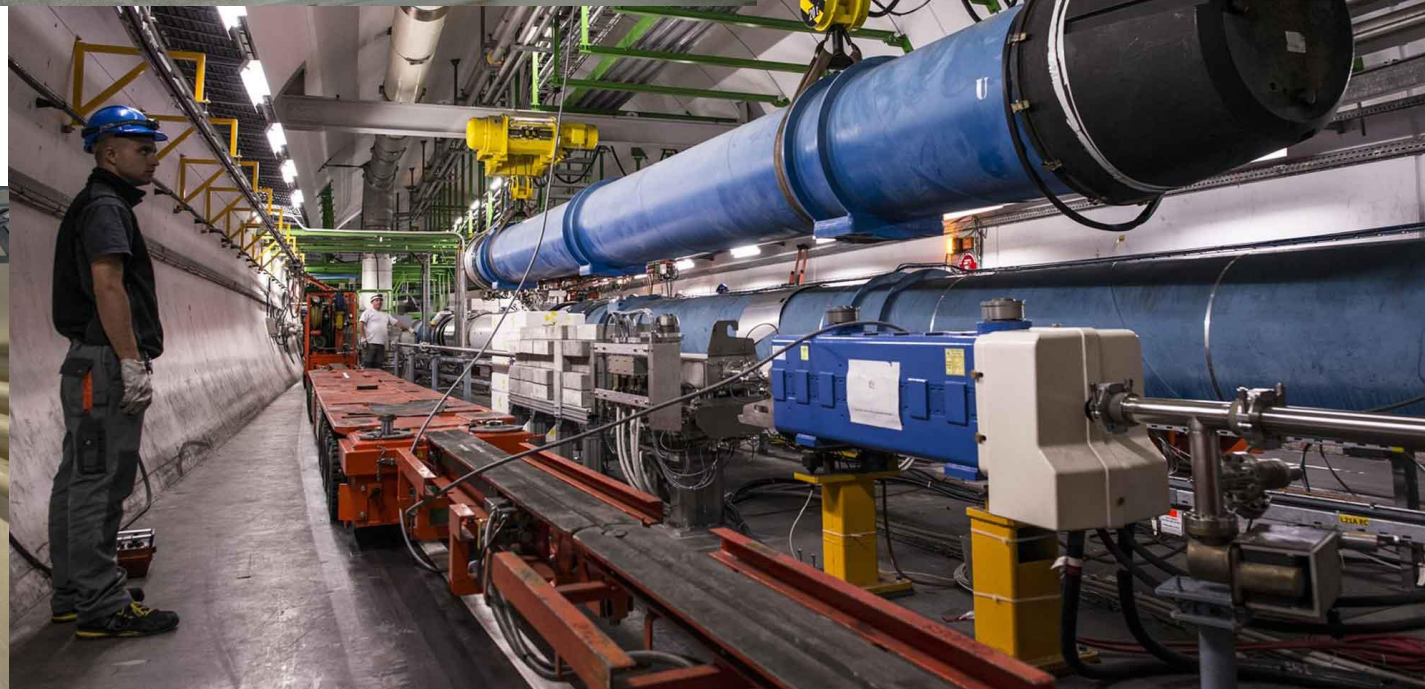
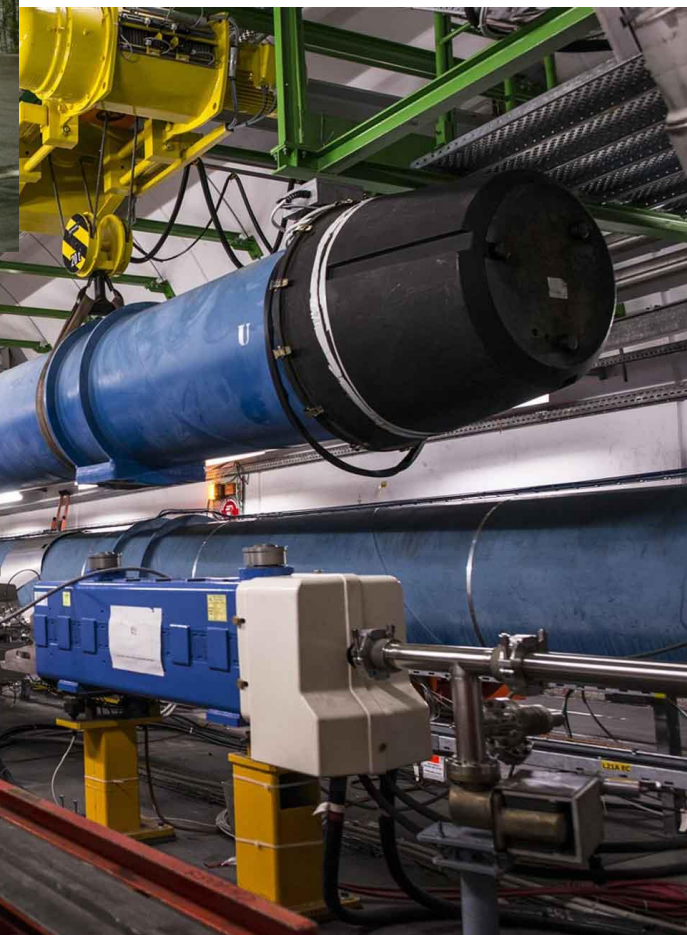
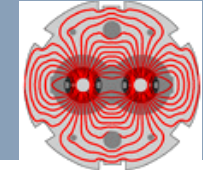
- The **physical units** of the machine model defined by the accelerator physicist must be converted into **magnetic fields** and eventually into **currents** for the power converters that feed the magnets.
- **Imperfections** (= errors) in the real accelerator optics can be introduced by **uncertainties** or **errors** on:
  - Beam momentum, magnetic field model and power converter regulation.



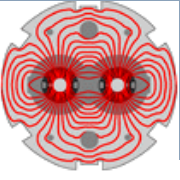
*Example of the LHC main dipole calibration curve*



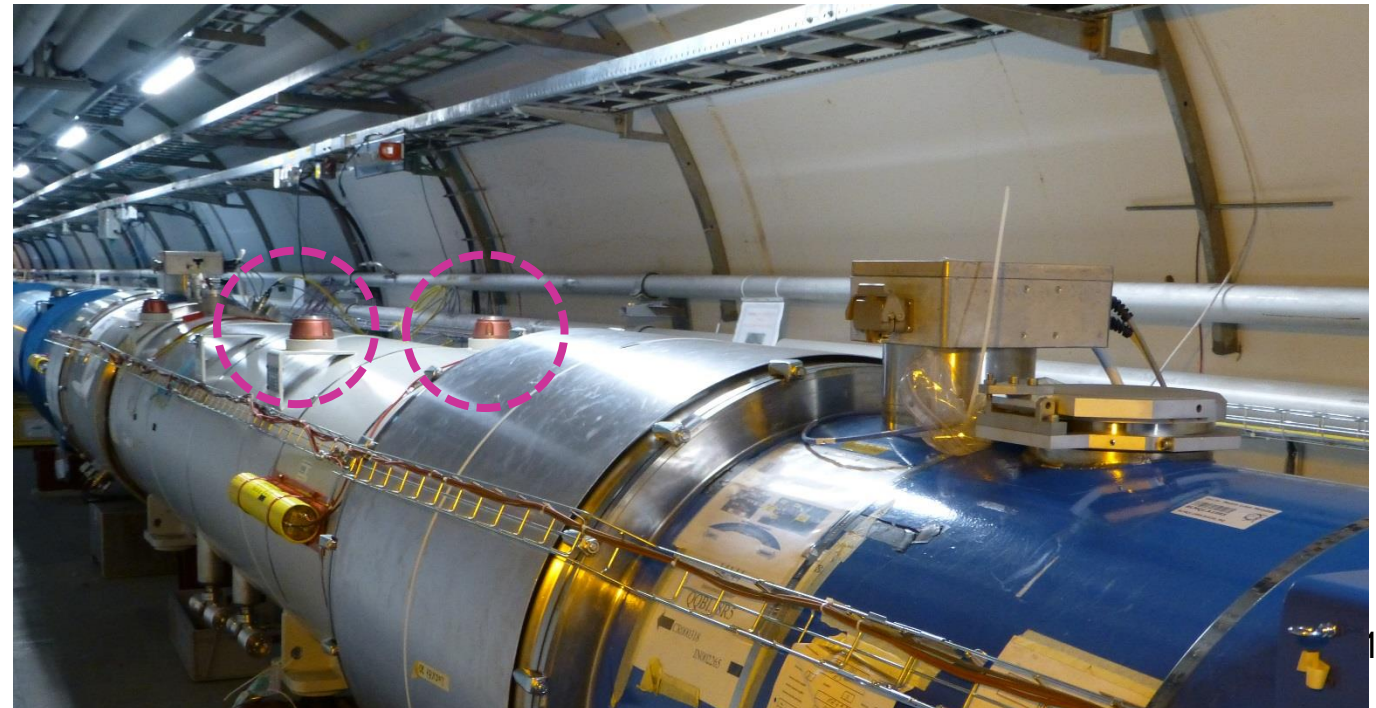
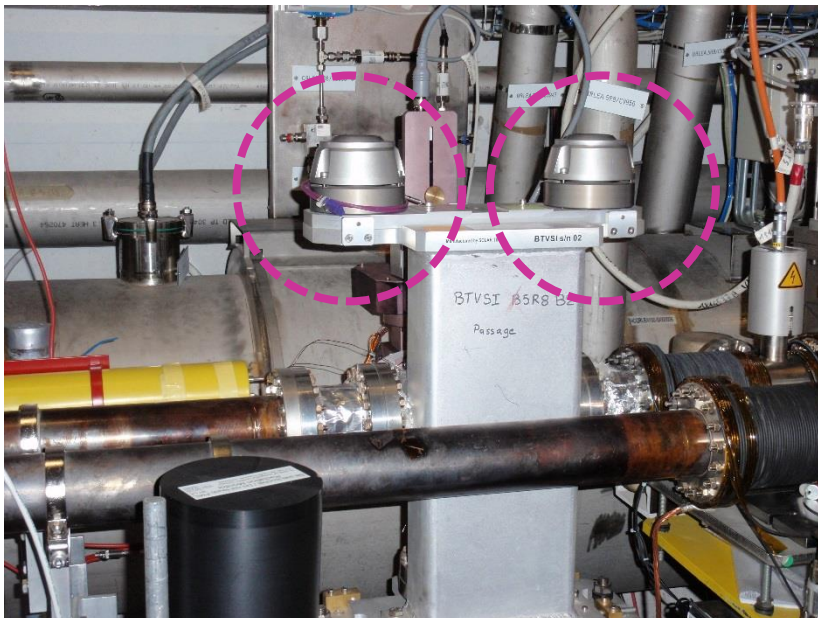
# From the lab to the tunnel



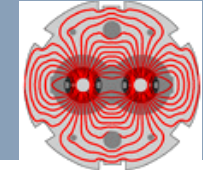




- ❑ To ensure that the accelerator elements are in the correct position the alignment must be precise – to the level of micrometres for a linear collider like CLIC !
  - At the CERN hadron machines we aim for accuracies of around **0.1-0.3 mm**.
- ❑ The alignment process implies:
  - Precise measurements of the magnetic axis in the laboratory with reference to the element alignment markers used by the survey group.
  - Precise in-situ alignment (position and angle) of the element in the tunnel.
- ❑ **Alignment errors** are a common source of imperfections.



# A good attitude in the tunnel



Please remember that accelerator components in the CERN tunnels are carefully aligned  
– please treat with respect !

**Please use  
the ladder !**





Introduction

Imperfection - sources

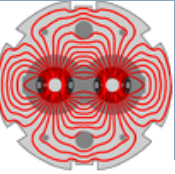
**Orbit perturbations**

Optics perturbations

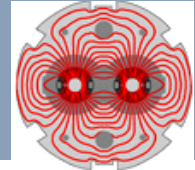
Linear imperfections and geology

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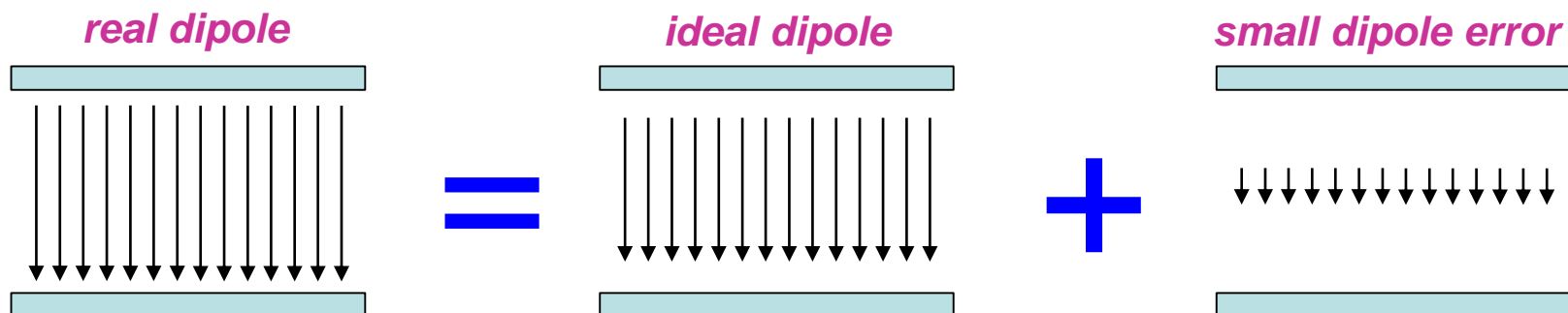




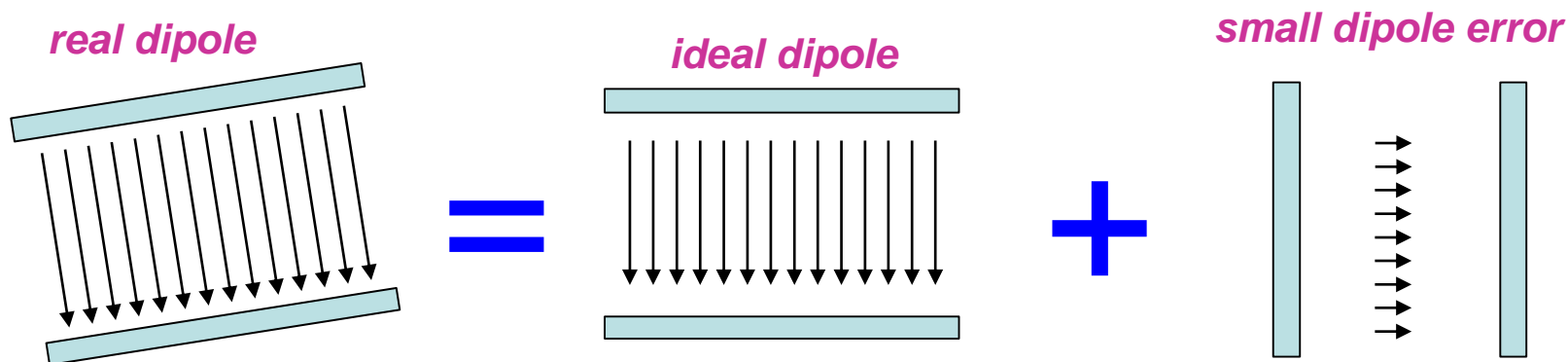
- ❑ Linear imperfections are the simplest form of machine errors involving **dipole and quadrupole fields** – let us start with dipole fields.
- ❑ The presence of an **unintended deflection** along the path of the beam is a first category of imperfections.
- ❑ This case is also in general the first one that is encountered when beam is first injected into a machine, or when a beam is launched into a linac.
- ❑ The **dipole orbit corrector** is added to the cell to **compensate** the effect of **unintended deflections**.
  - With the orbit corrector we can generate a deflection of opposite sign and amplitude that compensates locally the imperfection.
- ❑ What causes an **unintended deflection** to appear?

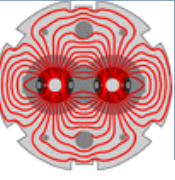


- The first source is a **field error** (deflection error) of a dipole magnet.
- This can be due to an **error** in the **magnet current** or in the **calibration table** (measurement accuracy etc).
  - The imperfect dipole can be expressed as a perfect one + a small error.

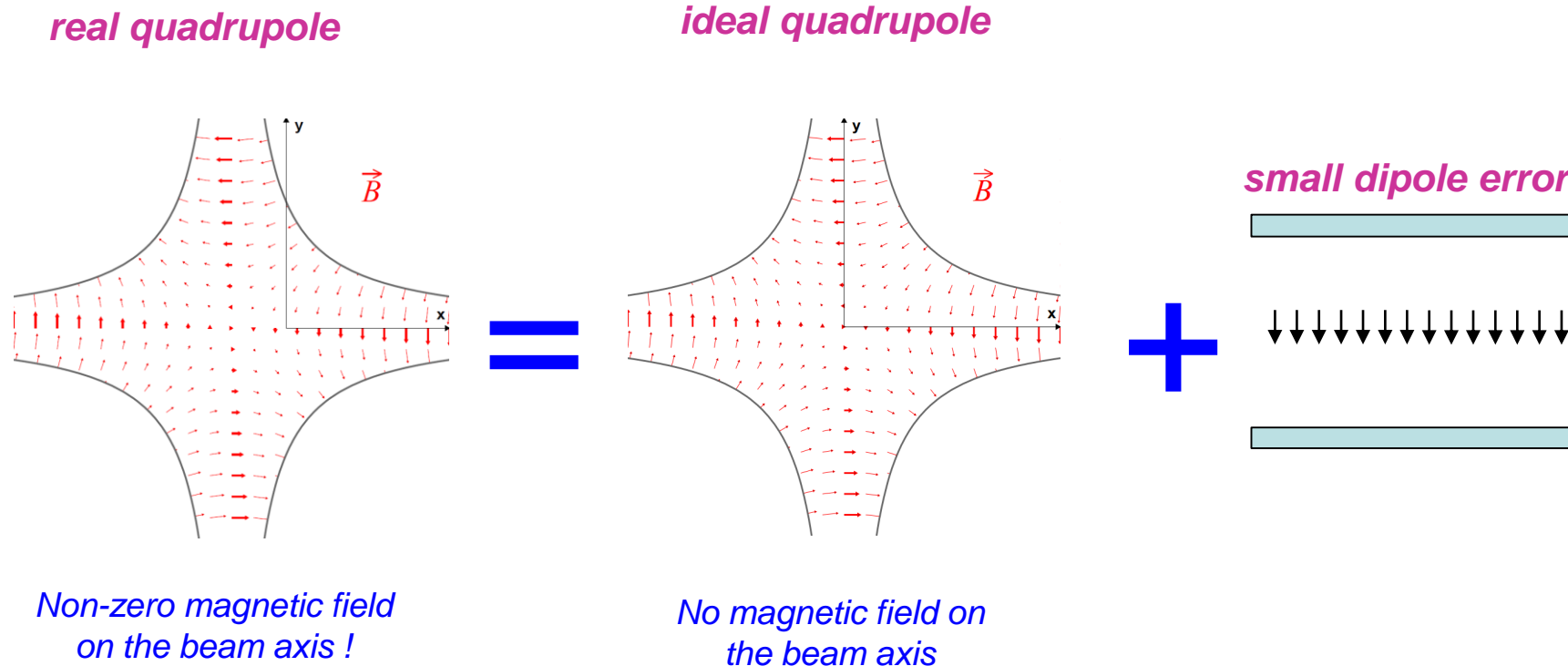


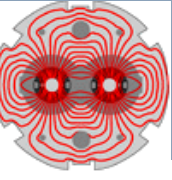
- A small **rotation** (**misalignment**) of a dipole magnet has the same effect, but in the other plane.



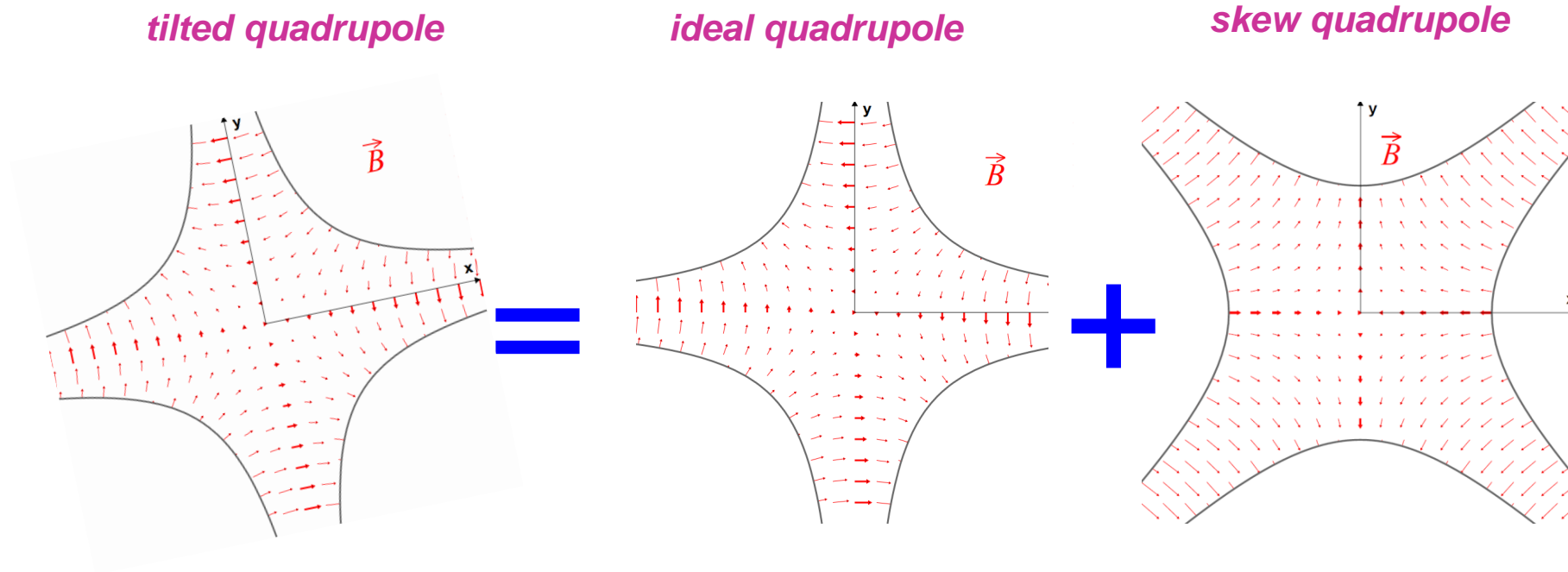


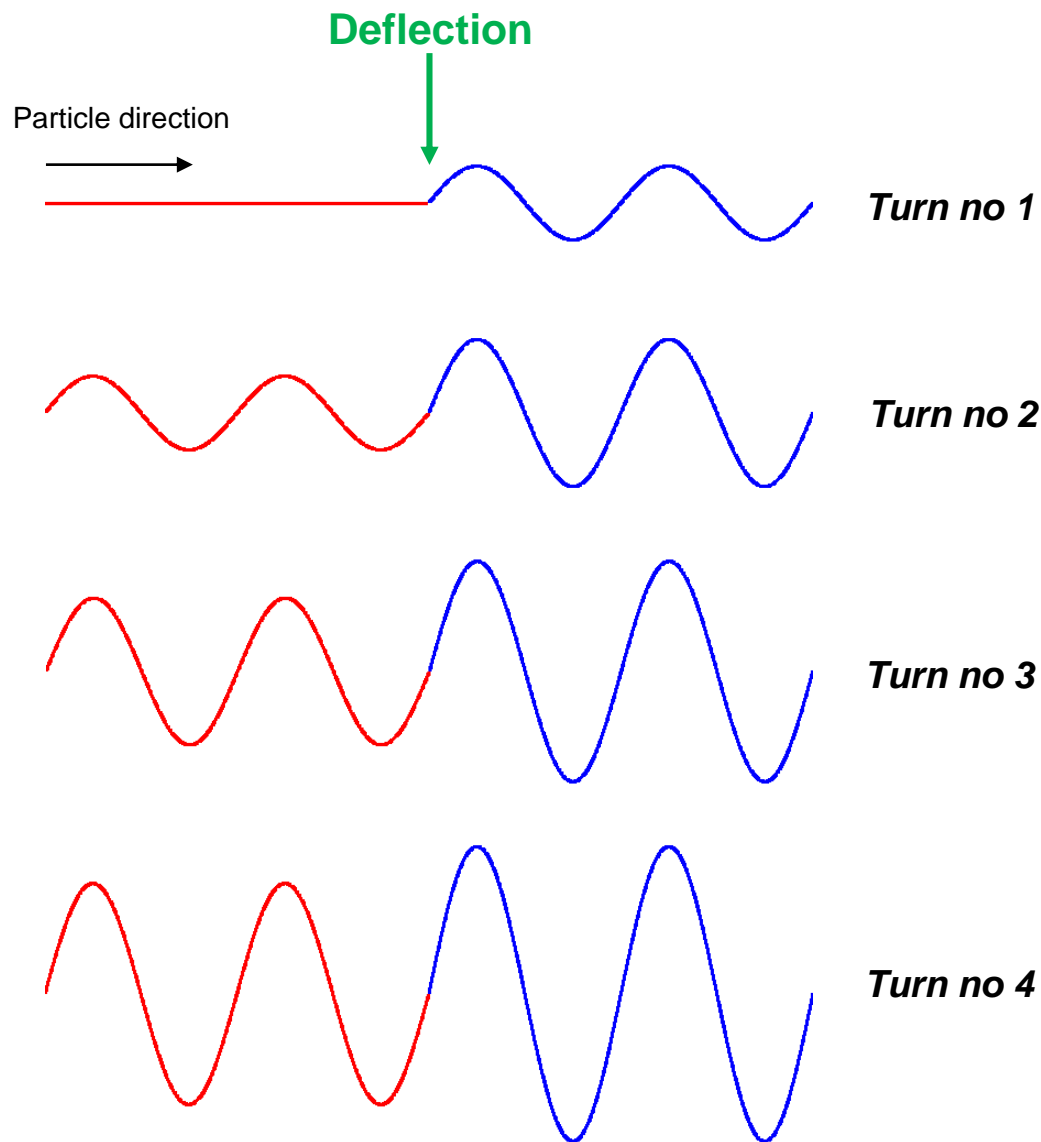
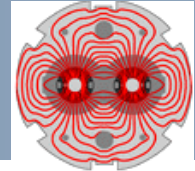
- The second source is a **misalignment** of a quadupole magnet.
  - The misaligned quadupole can be represented as a perfectly aligned quadupole plus a small deflection.





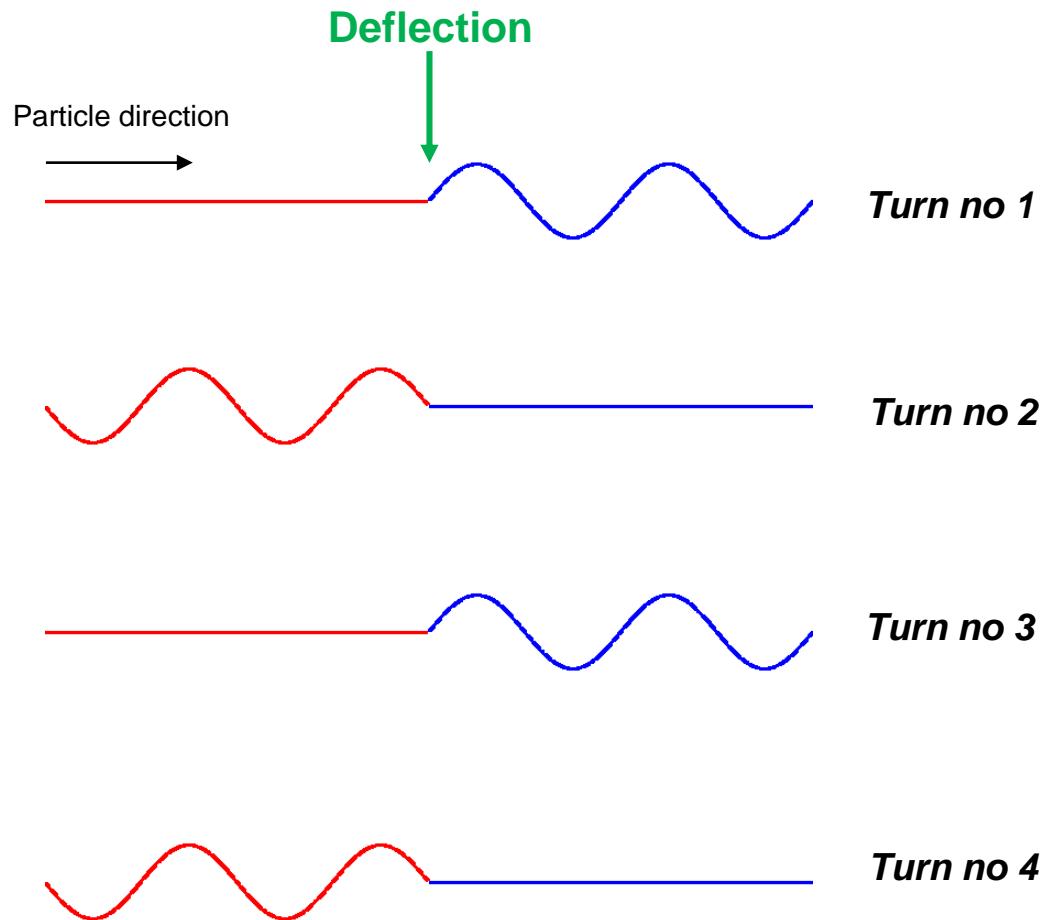
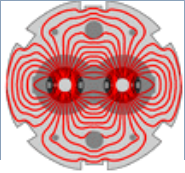
- A small **rotation (misalignment)** of a quadrupole leads to coupling between horizontal and vertical plane which is generally not desired.
  - The rotated quadrupole can be represented as a perfectly aligned quadrupole plus a small skew quadrupole.





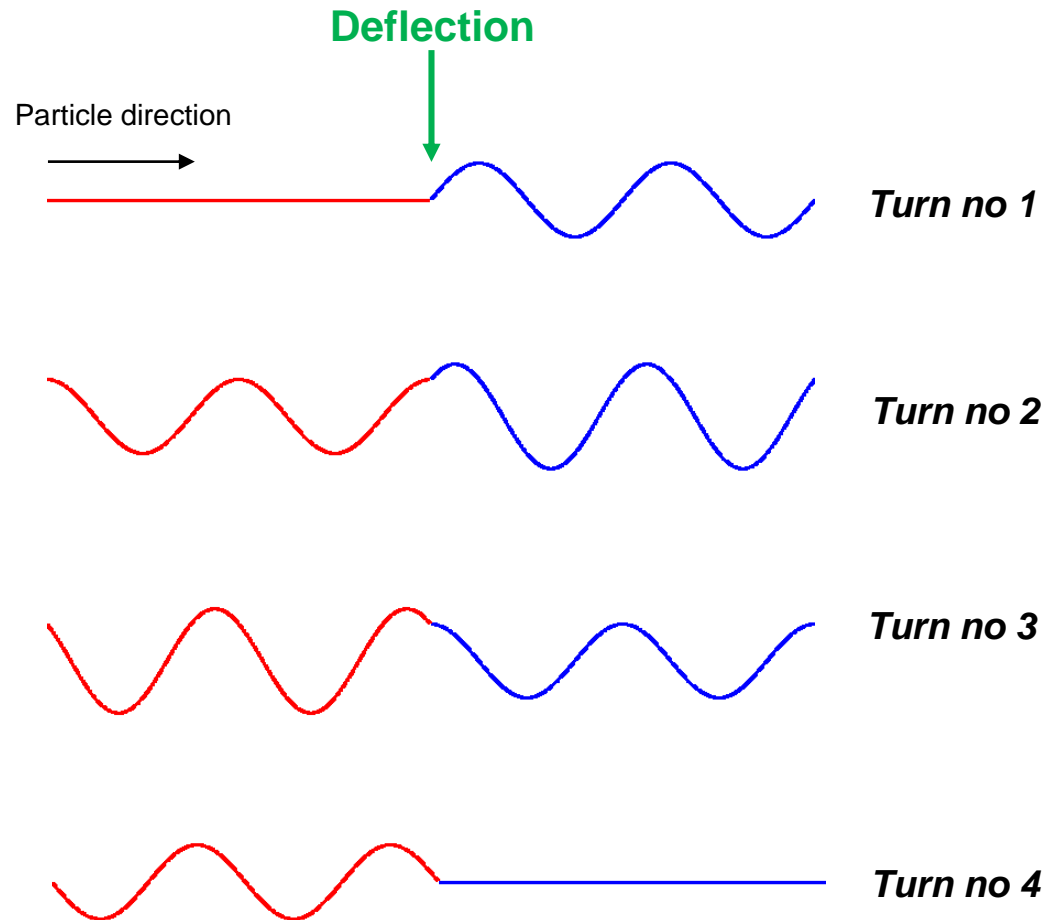
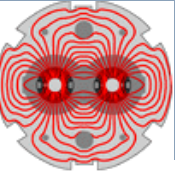
- We set the machine tune to an integer value:
  - $Q = n \in \mathbb{N}$
- When the tune is an integer number, **the deflections add up on every turn !**
  - The amplitudes diverge, the particles do not stay within the accelerator vacuum chamber.
- We just encountered our first **resonance** – the integer resonance that occurs when  $Q = n \in \mathbb{N}$





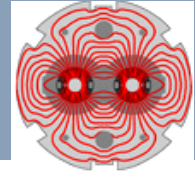
- We set the machine tune to a half integer value:
  - $Q = n+0.5, n \in \mathbb{N}$
- For half integer tune values, **the deflections compensate on every other turn !**
  - The amplitudes are stable.
- This looks like a much better working point for  $Q$ !

# Effect of a deflection



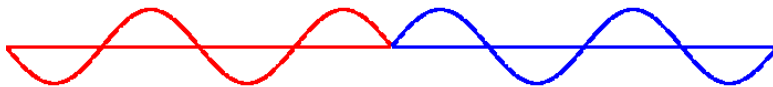
- We set the machine tune to a quarter integer value:
  - $Q = n + 0.25, n \in \mathbb{N}$
- For quarter tune values, **the deflections compensate every four turns !**
  - The amplitudes are stable.
- Also a reasonable working point for  $Q$ !

# Many turns reveal something



- Let's plot the 50 first turns on top of each other and change  $Q$ .
  - All plots are on the same scale

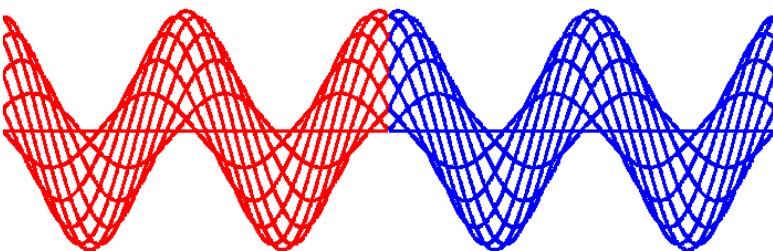
$$Q = n + 0.5$$



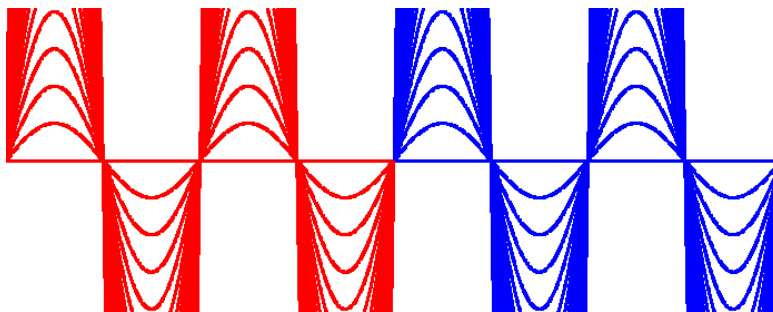
$$Q = n + 0.3$$



$$Q = n + 0.1$$



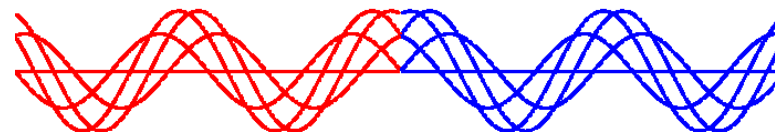
$$Q = n$$



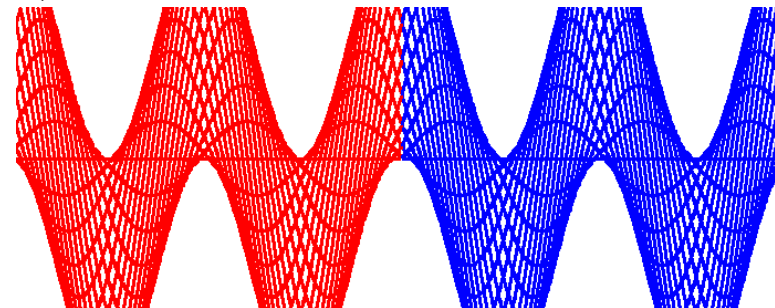
$$Q = n + 0.4$$



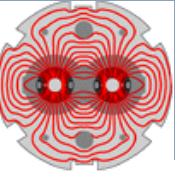
$$Q = n + 0.2$$



$$Q = n + 0.05$$



- The particles **oscillate around a stable mean value** ( $Q \neq n$ )!
- The amplitude diverges as we approach  $Q = n \rightarrow$  integer resonance

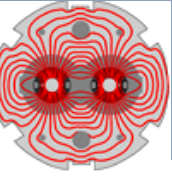


- The stable mean value around which the particles oscillate is called the **closed orbit**.
  - Every particle in the beam oscillates around the closed orbit.
  - As we have seen the closed orbit ‘does not exist’ when the tune is an integer value.
- The general expression of the **closed orbit  $x(s)$**  in the presence of a **deflection  $\theta$**  is:

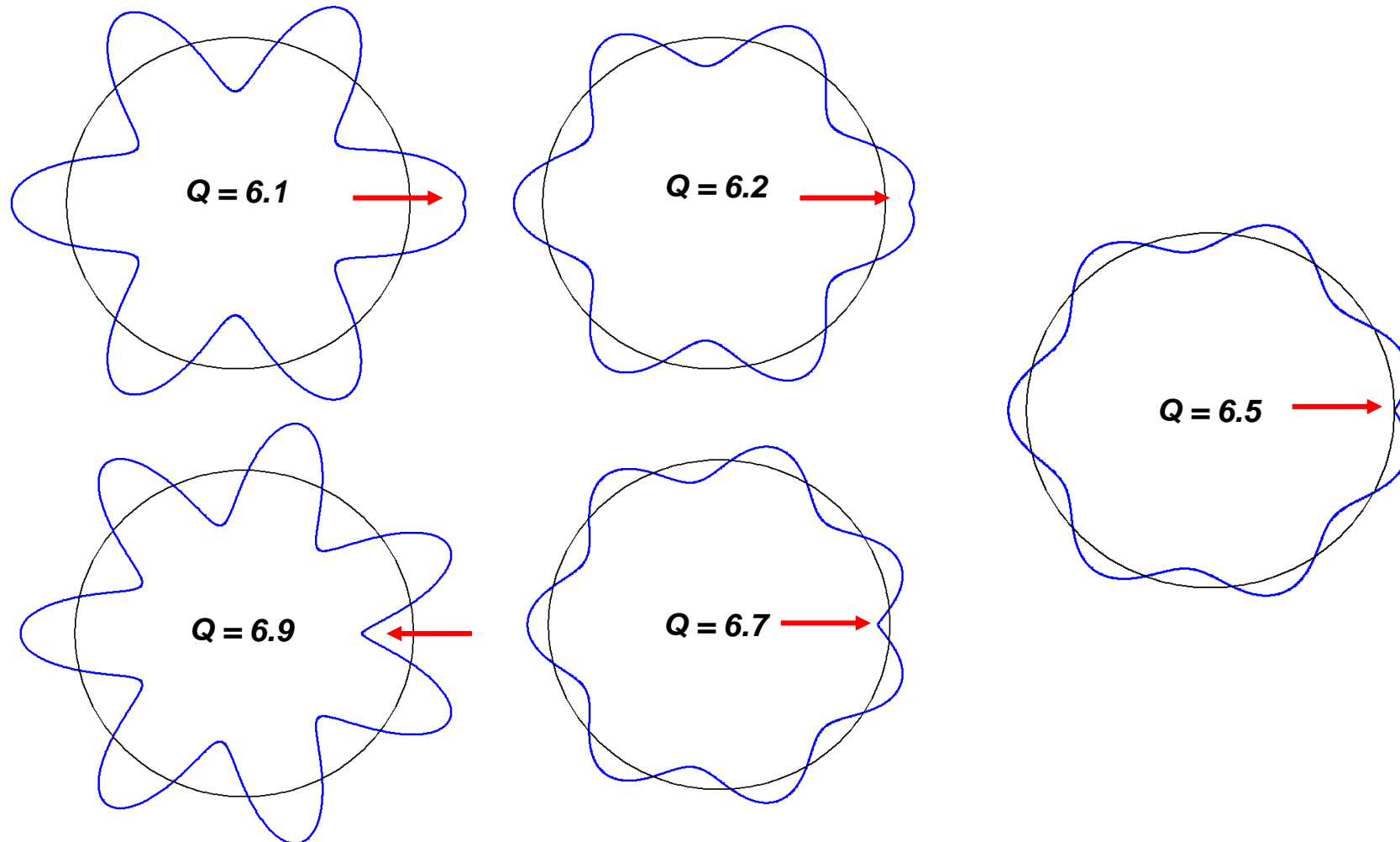
$$x(s) = \frac{\sqrt{\beta(s)\beta_\theta} \cos(|\mu(s) - \mu_\theta| - \pi Q)}{2 \sin(\pi Q)} \theta = R(s) \theta$$

*amplitude modulated by the envelope  $\beta$*  (points to  $\sqrt{\beta(s)\beta_\theta}$ )  
*oscillating term* (points to  $\cos(|\mu(s) - \mu_\theta| - \pi Q)$ )  
*kink at the location of the deflection* (points to  $\theta$ )  
*divergence for  $Q = n$*  (points to  $2 \sin(\pi Q)$ )  
*Orbit response* (points to  $R(s) \theta$ )

# Closed orbit example

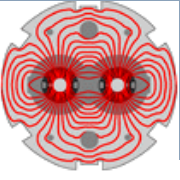


- Example of the horizontal closed orbit for a machine with tune  $Q = 6 + q$ .
- The **kink at the location of the deflection** ( $\rightarrow$ ) can be used to localize the deflection (if it is not known)  $\rightarrow$  can be used **for orbit correction**.

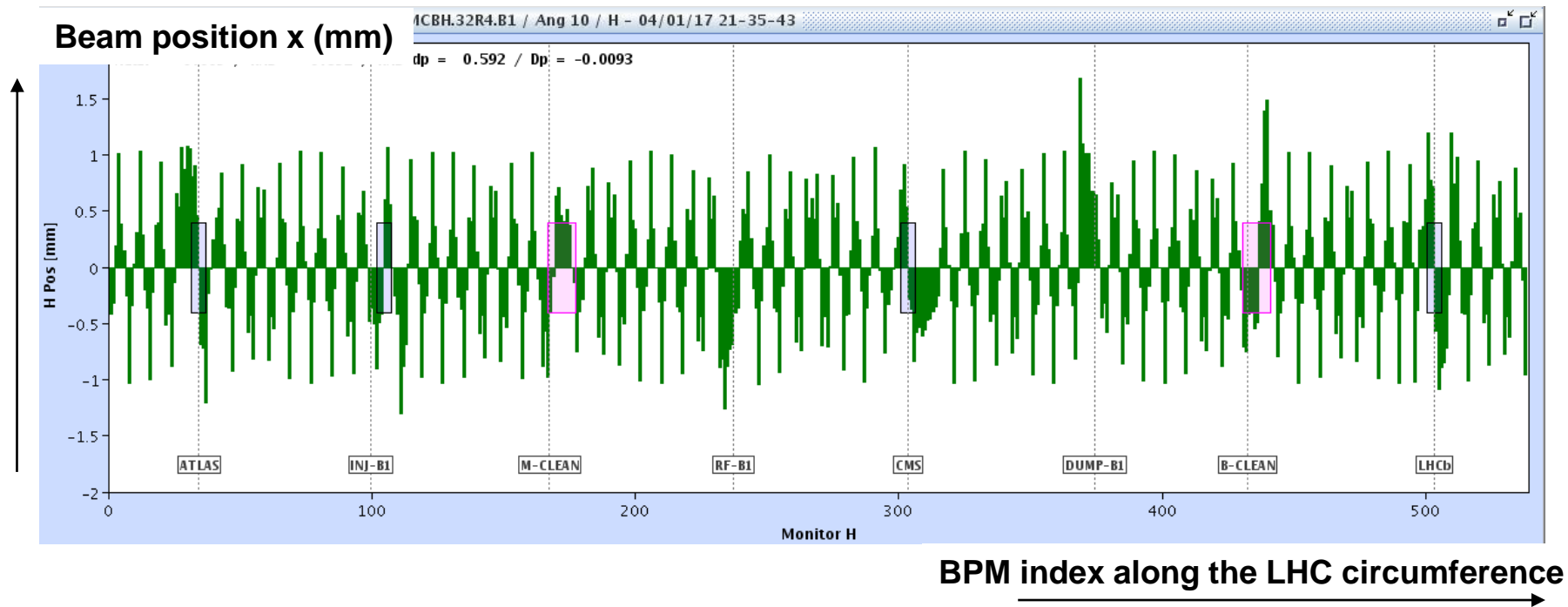




# A deflection at the LHC

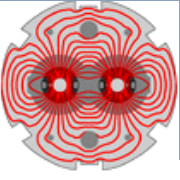


- In the example below for the 26.7km long LHC, there is **one undesired deflection**, leading to a perturbed closed orbit.



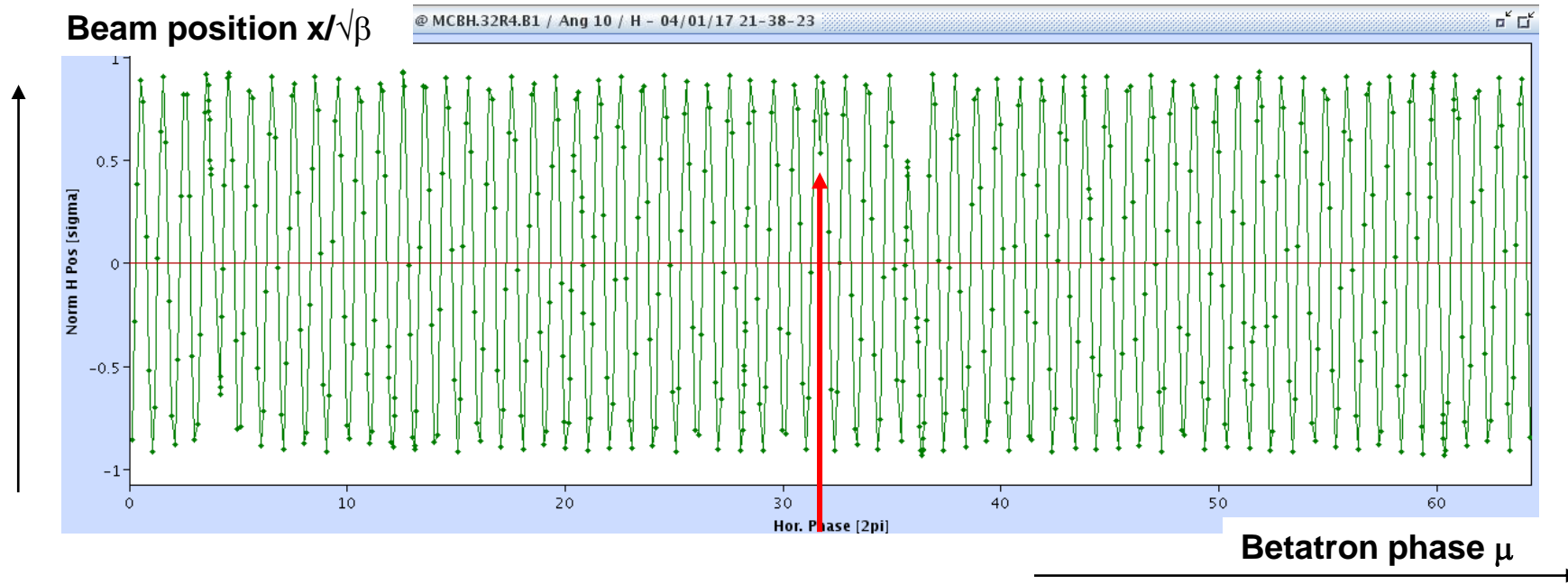
*Where is the location of the deflection?*

# A deflection at the LHC



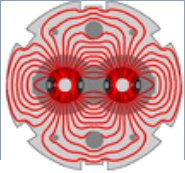
- To make our life easier we divide the position by  $\sqrt{\beta(s)}$  and replace the BPM index by its phase  $\mu(s)$ .

$$\frac{x(s)}{\sqrt{\beta(s)}} = \frac{\sqrt{\beta_\theta} \cos(|\mu(s) - \mu_\theta| - \pi Q)}{2 \sin(\pi Q)} \theta \propto \cos(|\mu(s) - \mu_\theta| - \pi Q)$$

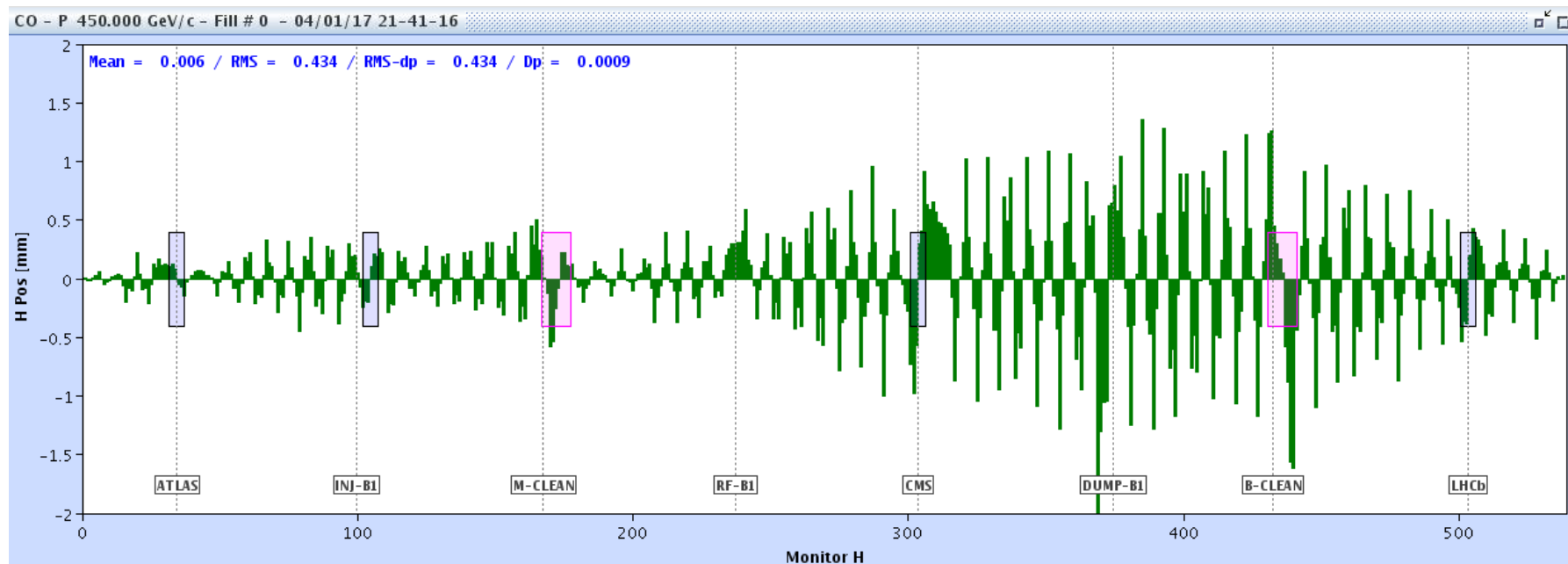


*Can you localize the deflection?*

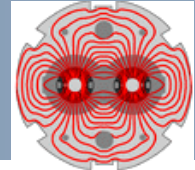
# A more realistic case at LHC



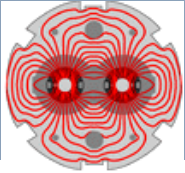
- Now a more realistic orbit with 100's of deflections.



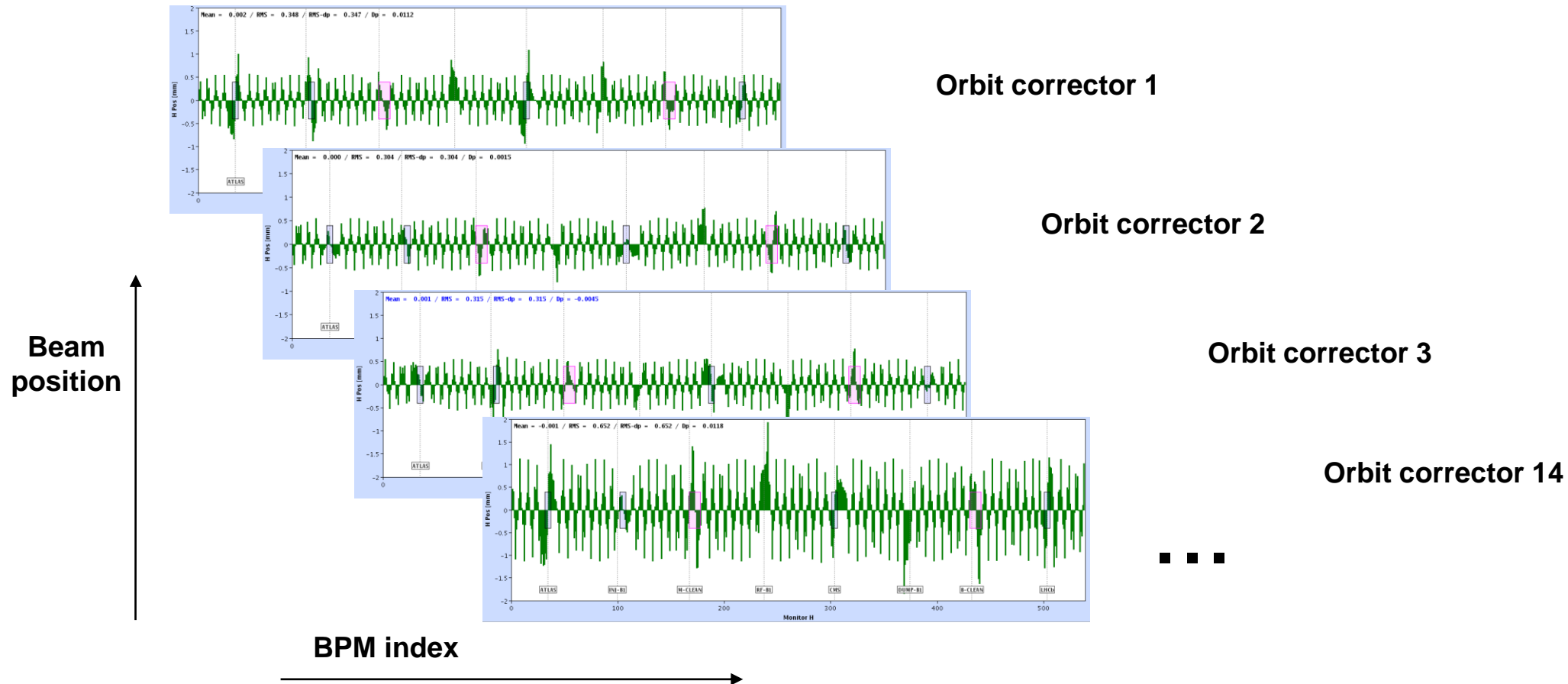
*How do we proceed to correct?*



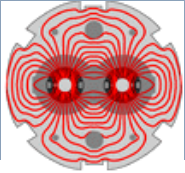
- Nowadays there are two main approaches for orbit correction:
  - **Matrix inversion algorithms** relying on the **knowledge the response  $R(s)$** .
    - $R(s)$  is measured or calculated.
    - Popular algorithms: **MICADO** and **SVD** (Singular Value Decomposition), both come with many variants.
  - **Machine learning** with a neural network that is trained to find a solution.
    - The training may be based on data or on a model, or on continuous reward-like training.
- **Inversion algorithms** have the **advantage of higher intrinsic flexibility** (correction quality and flexibility, noise reduction,...), they can be reused at different machines without need for tuning – they are ‘universal’.
- **Machine learning** based technique are adapted to situation where the models are difficult to establish, change over time, for example in low energy machines and some linacs. A model trained on a certain machine cannot be reused elsewhere.



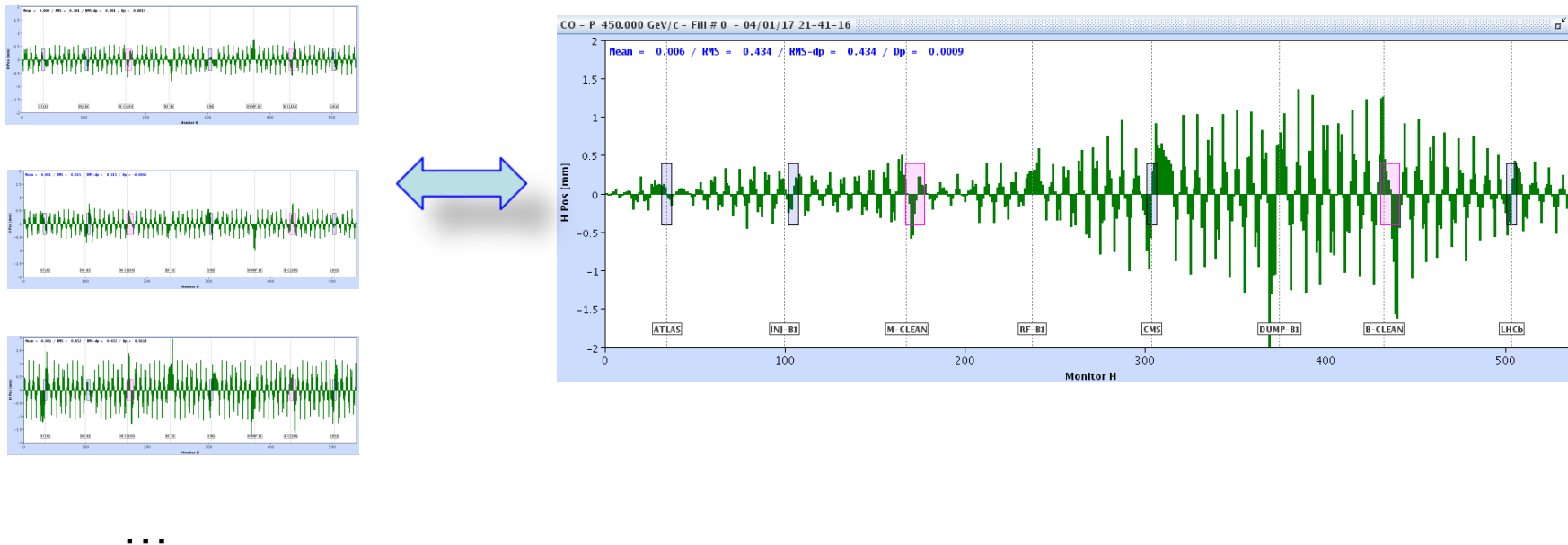
- Preparation: a model of the machine has to be obtained, i.e. for each orbit corrector the expected orbit response  $R(s)$  has to be measured or computed.



# Example of model inversion - MICADO



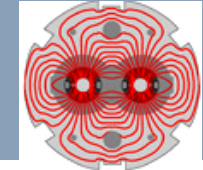
- The MICADO algorithm compares the response of every corrector with the raw orbit.



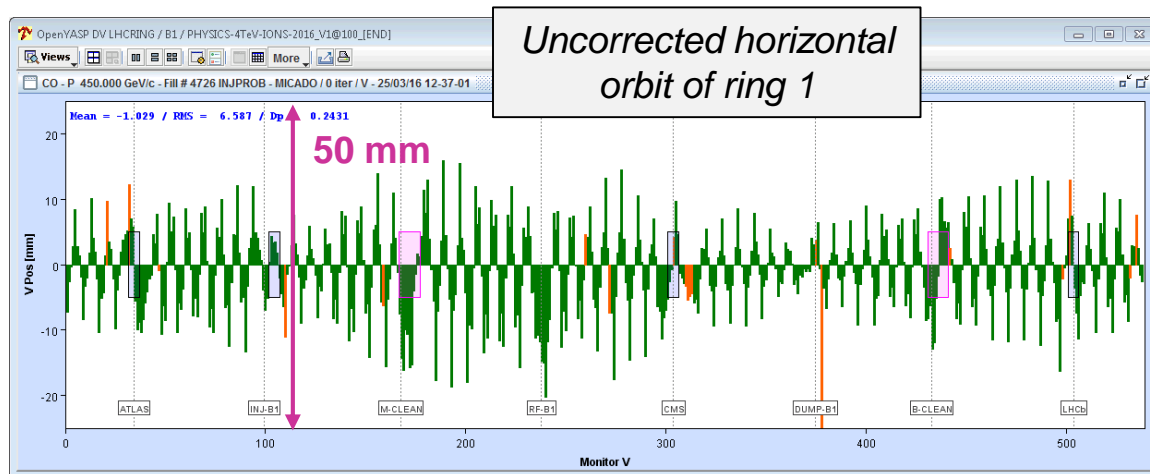
- MICADO picks out the corrector that has the **best match** with the orbit, and that will give the largest improvement to the orbit deviation rms.
- The procedure can be **iterated** until the orbit is good enough (or as good as it can be).



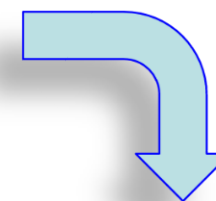
# LHC orbit correction example



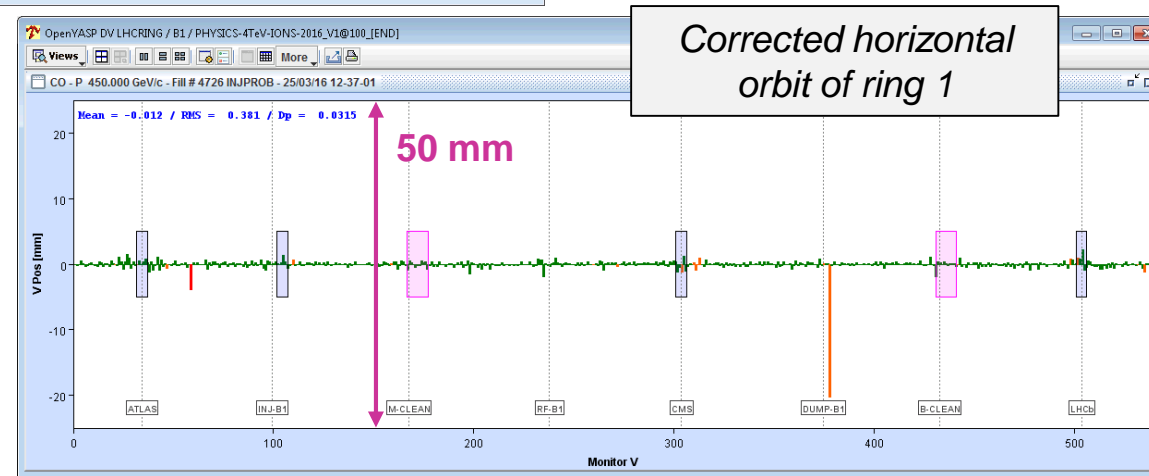
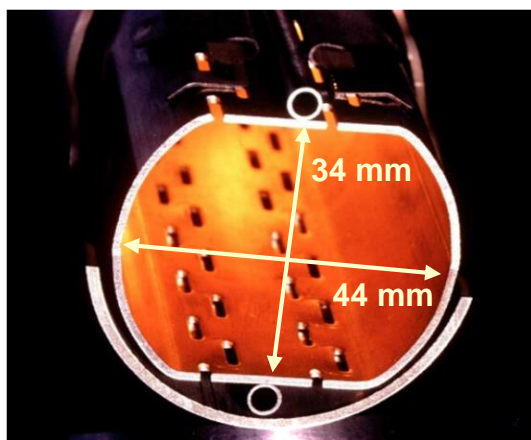
- The raw orbit at the LHC can have huge errors, but the correction (based partly on MICADO) brings the deviations down by more than a factor 20.



**MICADO & SVD**



**LHC vacuum chamber**



At the LHC a good orbit correction is vital !

Introduction

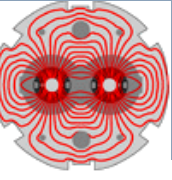
Imperfection - sources

Orbit perturbations

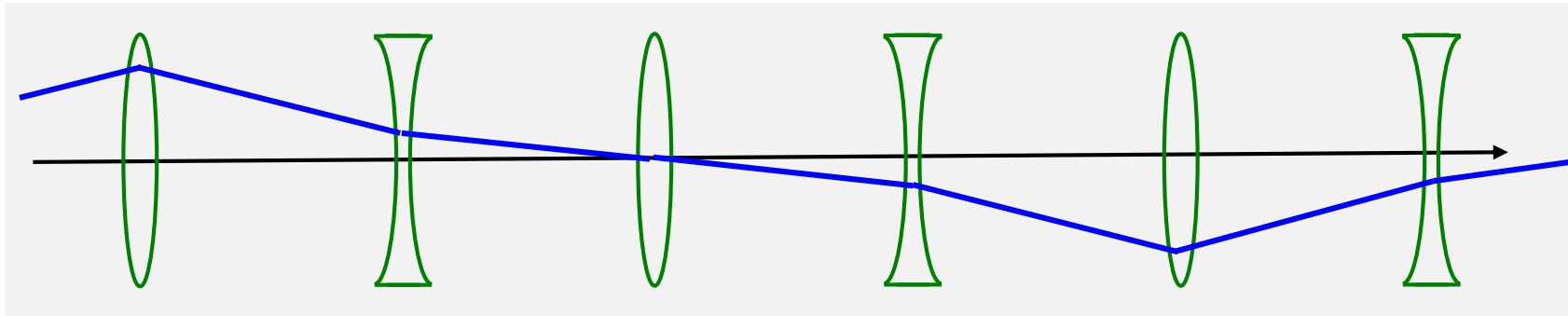
**Optics perturbations**

Linear imperfections and geology

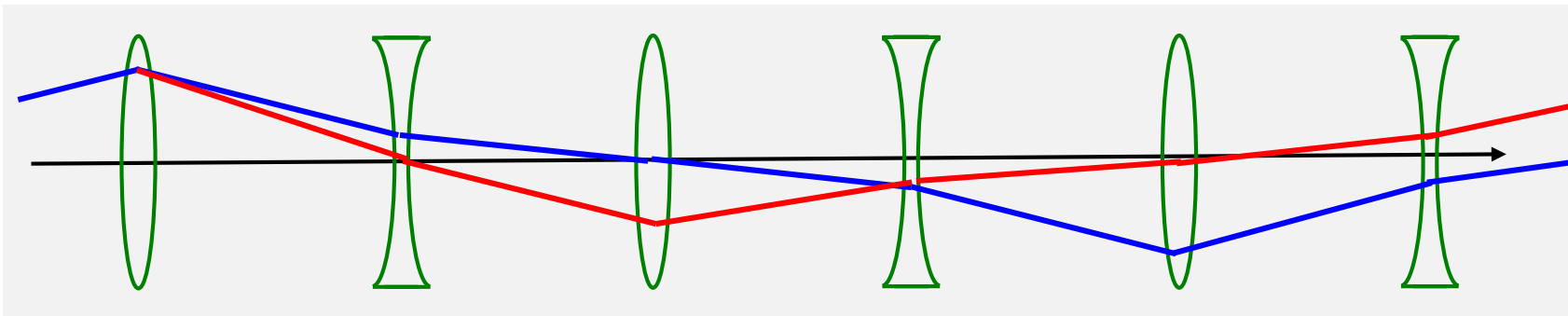
Summary



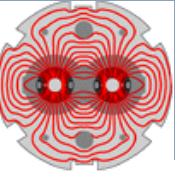
- What is the impact of a **quadrupole gradient error**?
  - Let us consider a particle oscillating in the lattice.



*Too strong gradient / lens*

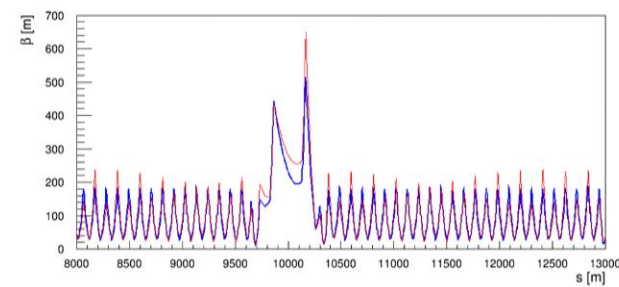
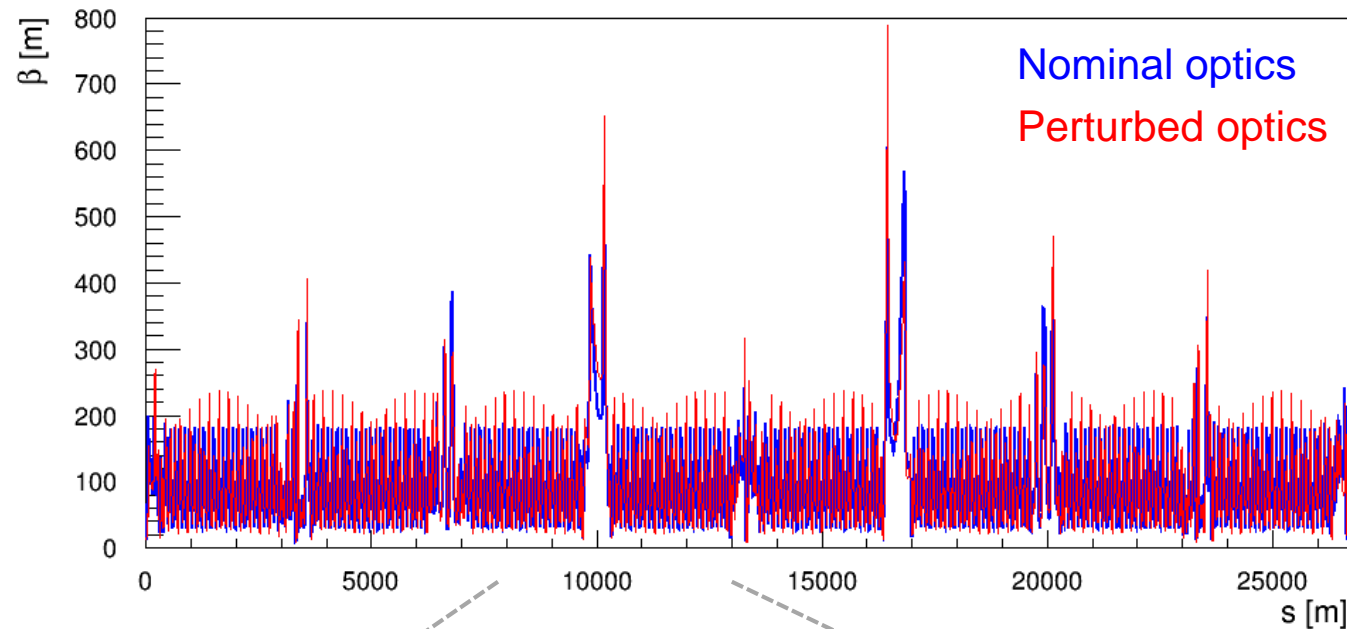


*The oscillation period is affected → **change of tune**, here Q increases !*

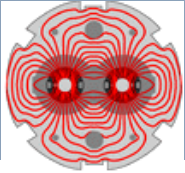


- In a ring a focussing error affects the beam optics and envelope (size) over the entire ring  
! It also changes the tune.

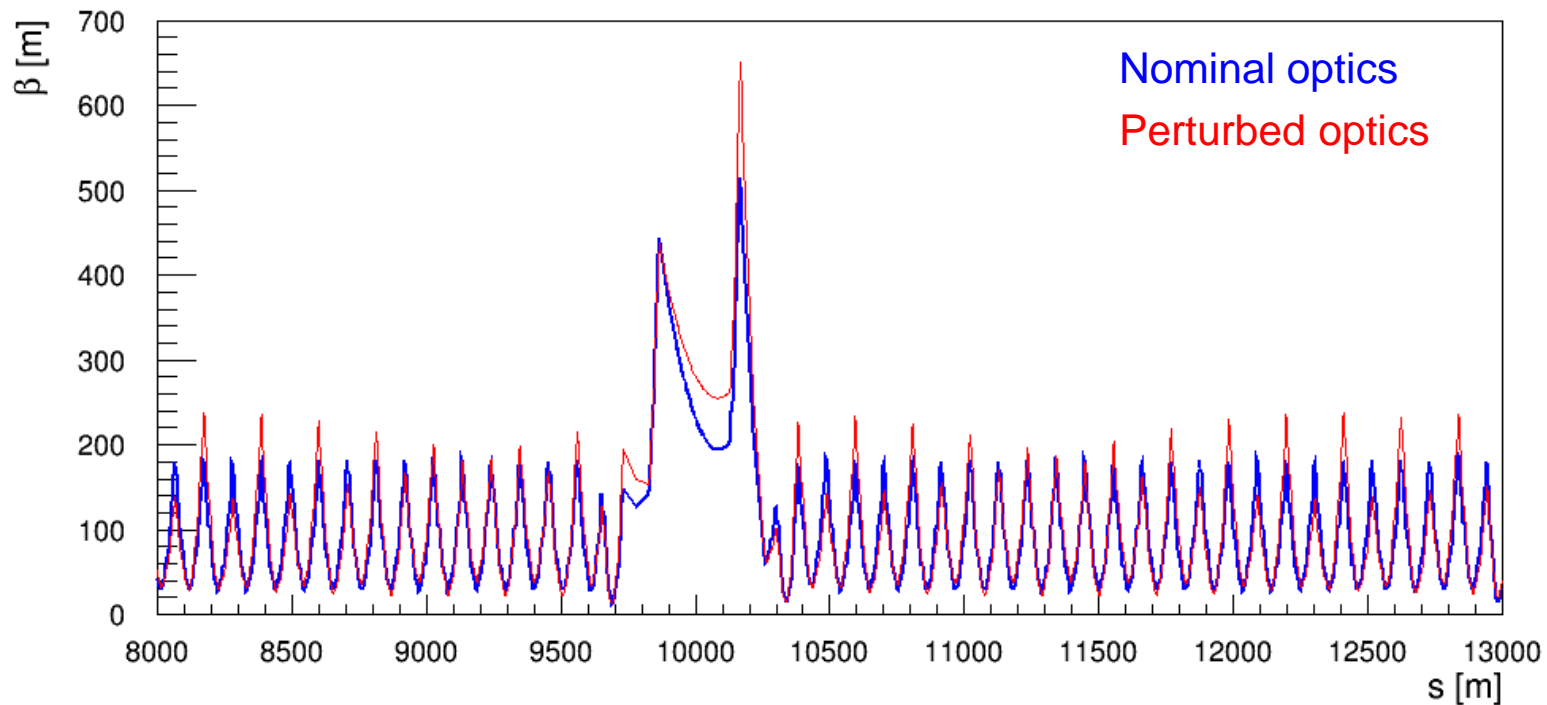
*Example for LHC: one quadrupole gradient is incorrect*



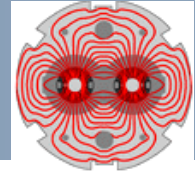
*Zoom into a subsection*



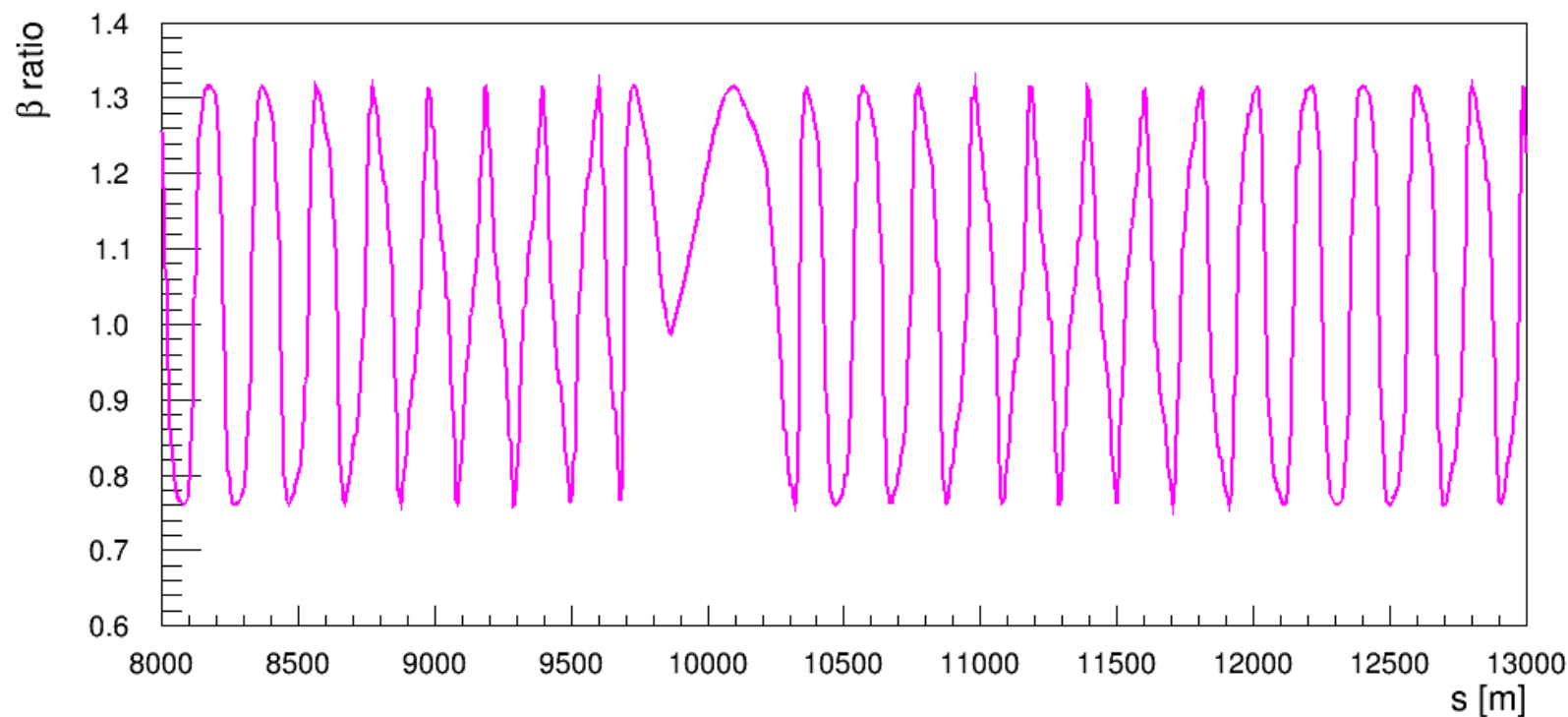
- The local beam optics perturbation... note the oscillating pattern of the error.

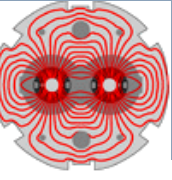




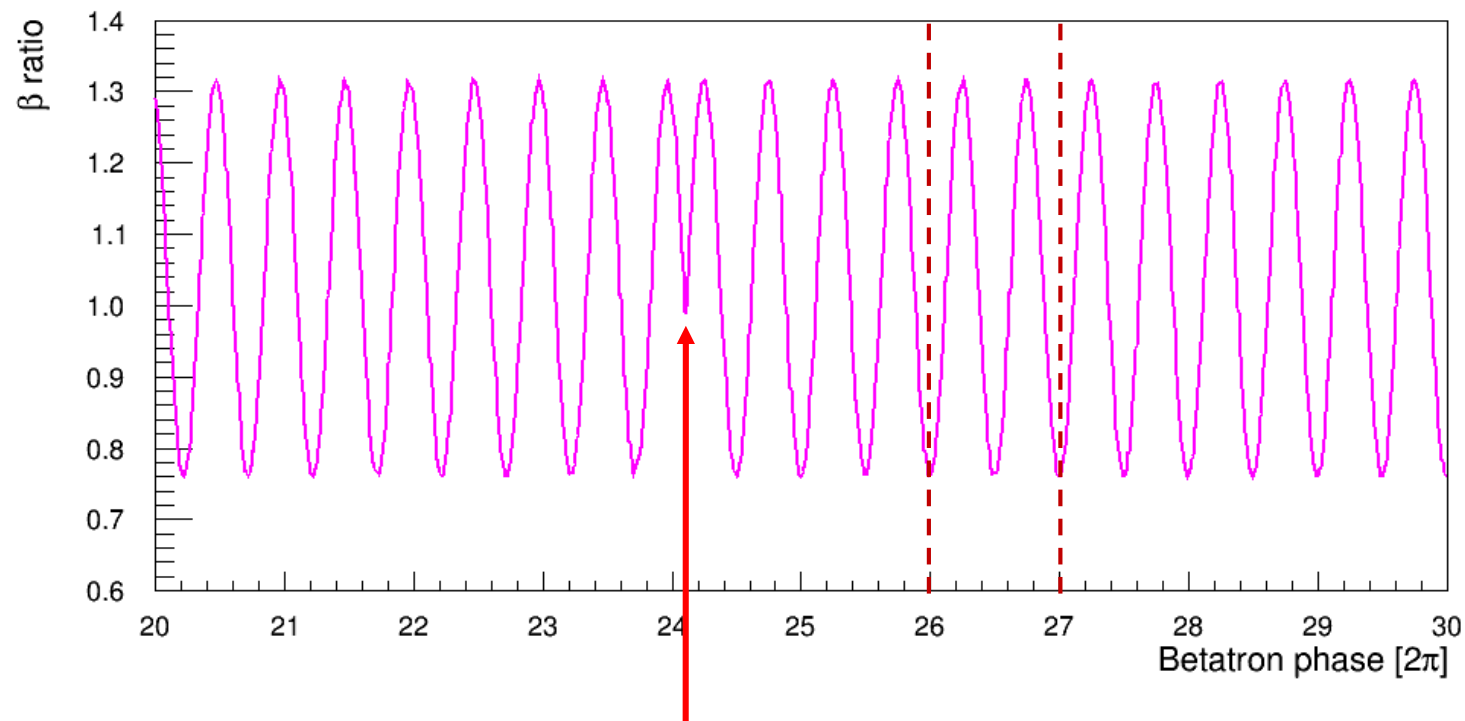


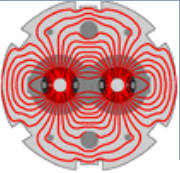
- The error is easier to analyse and diagnose if one considers the ratio of the betatron function perturbed/nominal.
- The ratio reveals an oscillating pattern called the **betatron function beating** ('beta-beating'). The amplitude of the perturbation is the same all over the ring !



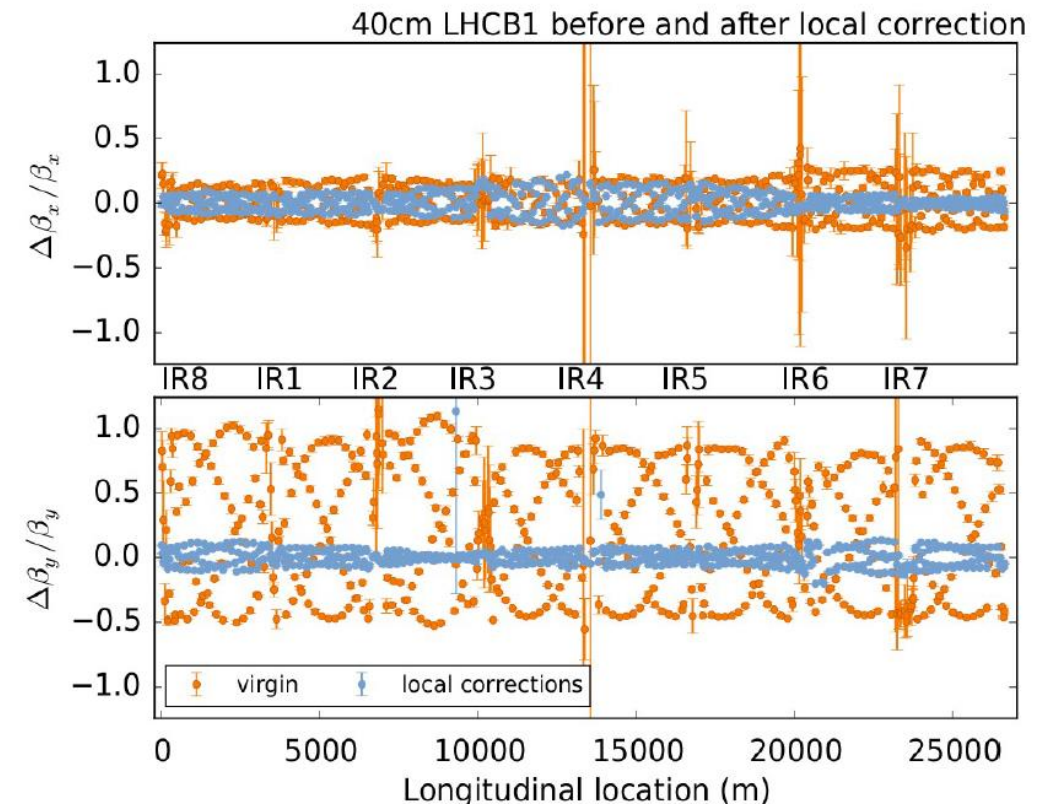


- The beta-beating pattern comes out more clearly when the longitudinal coordinate is again replaced by the betatron phase advance.
- The result is very similar to the case of the closed orbit kick, the error reveals itself by a kink !
  - Watching closely one can observe that there are **two oscillation periods per  $2\pi$  (360 deg) phase**. The beta-beating frequency is **twice** the frequency of the orbit !





- Correction strategies for optics / beta-beating rely on similar principles than for orbit correction.
  - **Inversion algorithms** – it is possible to iteratively use the same algorithms than for orbit correction,
  - **Machine learning**.
- Example for optics correction: at top energy of 6.5 TeV, the LHC optics errors can be as large as 100% before correction.
  - Can be corrected to a few % residual error with modern correction algorithms if there are enough quadrupoles that can be individual powered.



Introduction

Imperfection - sources

Orbit perturbations

Optics perturbations

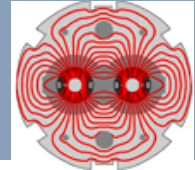
**Linear imperfections and geology**

Summary

# **Linear imperfections, geology and celestial bodies**





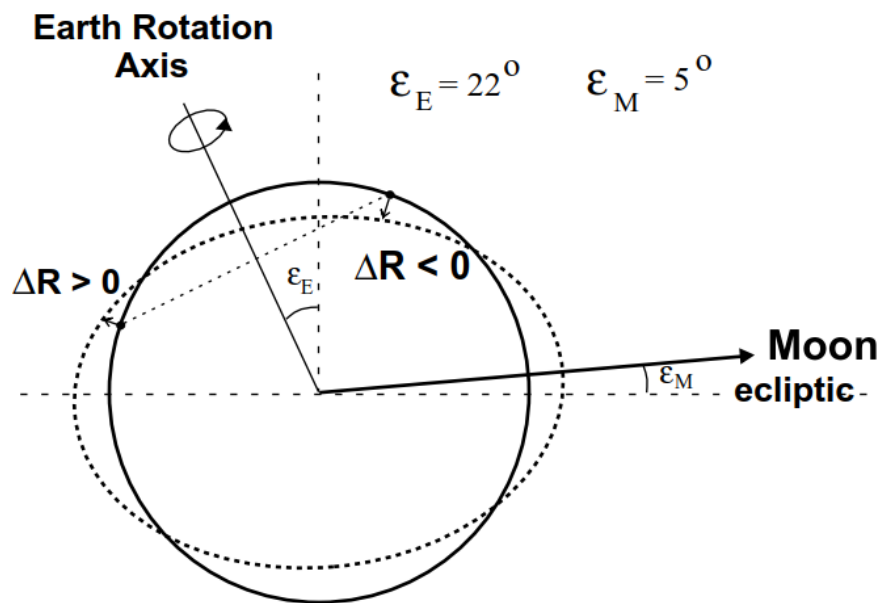


**Tide bulge of a celestial body** of mass  $M$  at a distance  $d$

$$\Delta R \sim \frac{M}{2d^3}(3\cos^2\theta - 1) \quad \theta = \text{angle}(\text{vertical, the celestial body})$$

induces surface deformations and affects the water levels of the oceans.

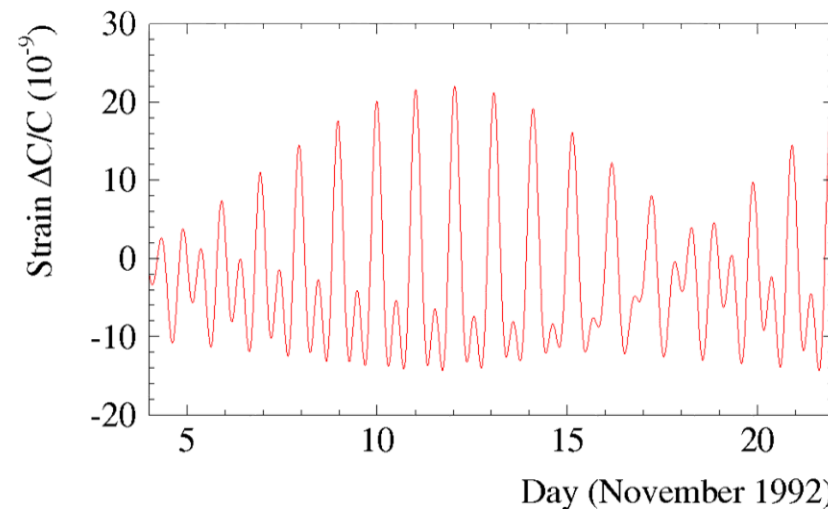
→ impacts the alignment of a large accelerator !



Such **Earth tides** alter the accelerator circumference:

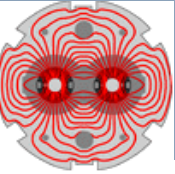
- The Moon contributes 2/3, the Sun 1/3.
- Not resonance-driven (unlike Sea tides !).
- Accurate predictions possible (~%).

**LEP tide predictions for Nov. 1992**

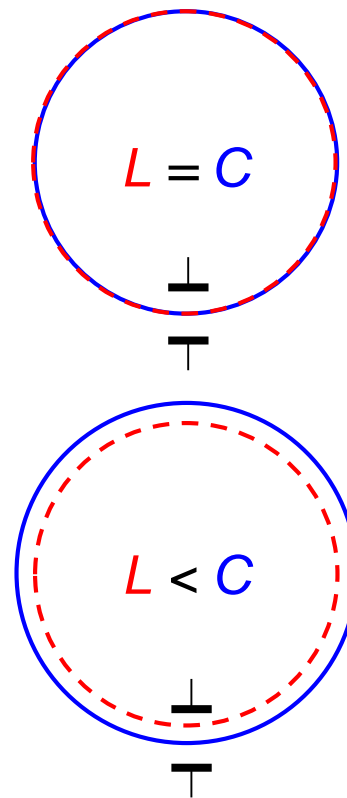


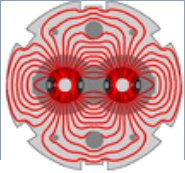
The relative circumference change amounts to  **$\sim 10^{-8}$  ~ 1 mm** – resolution  $\sim 10^{-11}$

**Gravitational wave detectors** achieve sensitivities of  **$\sim 10^{-21}$  !**

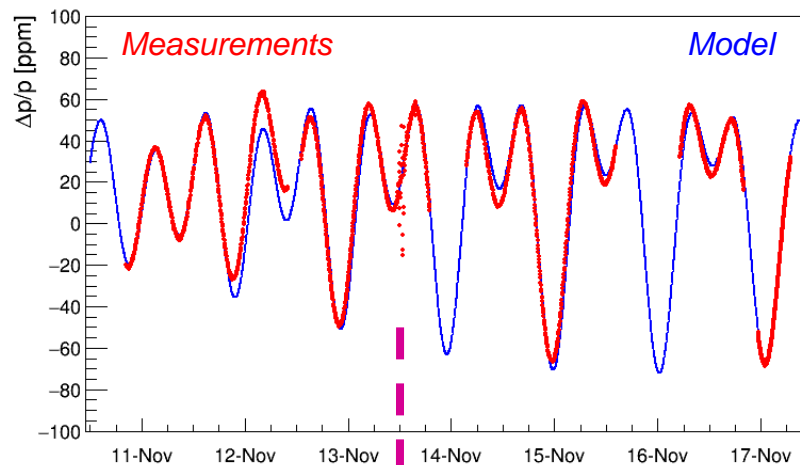


- ❑ At the LHC the beams are ‘captured’ by the RF system which forces the beams to remain synchronous with the RF frequency.
  - Because at LHC the speed  $\cong c = \text{constant}$ , this fixes the length of the orbit.
- ❑ When the frequency is well adjusted, the length of the orbit  $L$  matches the circumference  $C$ .
- ❑ If for any reason  $C$  varies, the beam has to move radially if  $L$  is kept constant.
- ❑ A mismatch between  $C$  and  $L$  can be observed on the mean radial orbit using the BPMs that move with the ring.
  - As a side effect it also changes very slightly the beam energy (level of 0.01%).





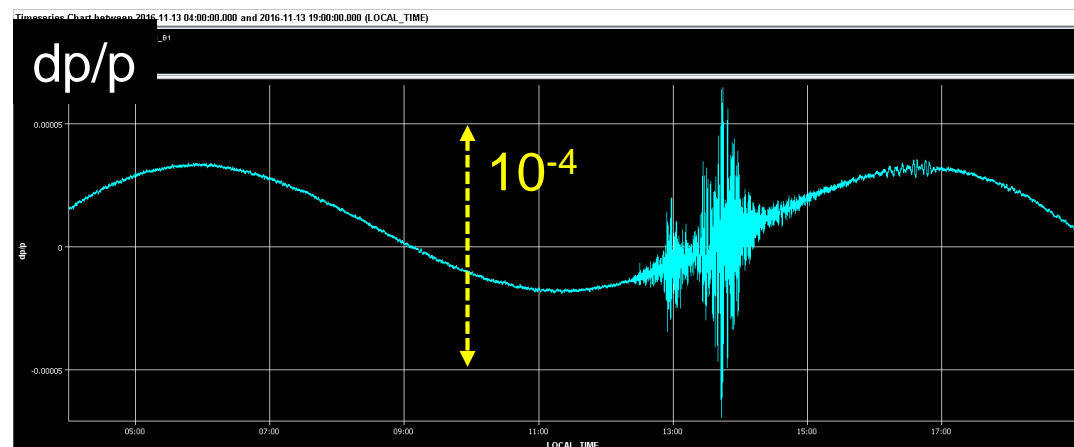
- Tides are observed very clearly on the LHC circumference by measuring the mean radial (=horizontal) beam position.



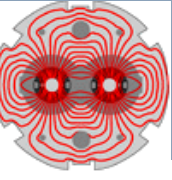
*Tide observations (from orbit changes)  
over one week at 4 TeV in 2016  
(expressed in energy change  $\Delta p/p$ )*

## **Earthquake in New Zealand**

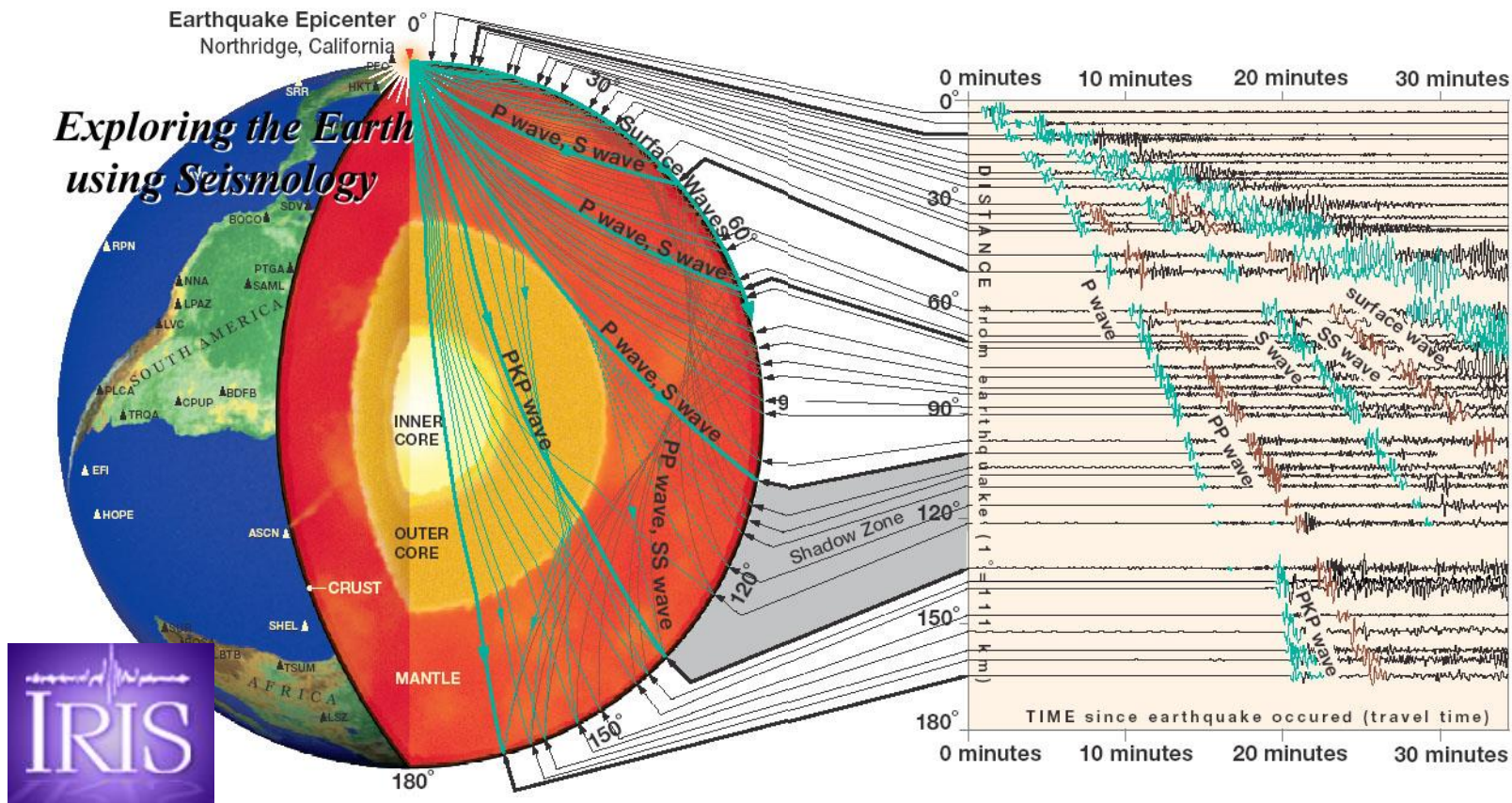
*The pressure waves induce a  
modulation of the circumference*



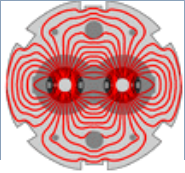
# Waves from earthquakes



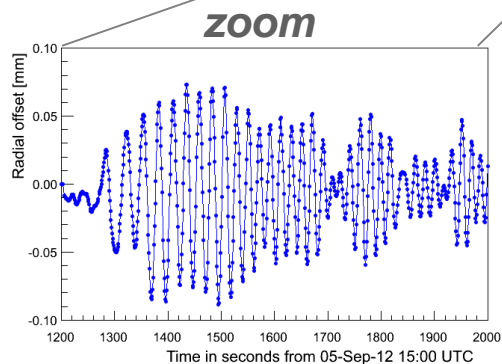
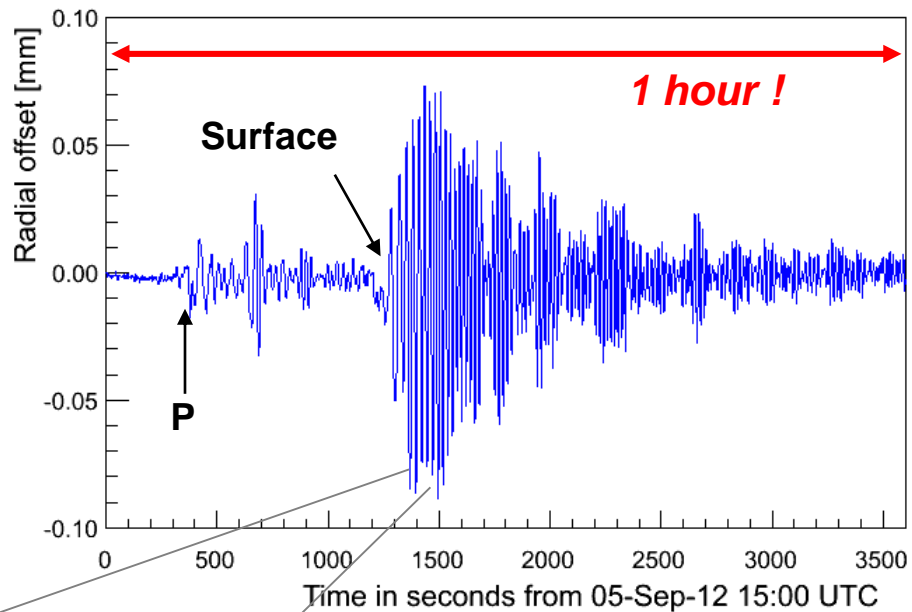
Different types of body (**P**ressure, **S**hear) and surface waves (**R**aleigh, **L**ove), multiple paths and reflections produce a complex signature of earthquakes at seismic measurement stations – also at the LHC.





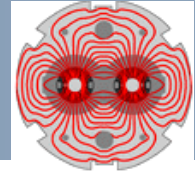


- A **magnitude 7.6** earthquake in Costa Rica (05/09/2012 @ 14:42:10 UTC) 'struck' the LHC in **fill 3032** with stable colliding beams.
  - Arrival of the first waves at CERN ~15:06 UTC.

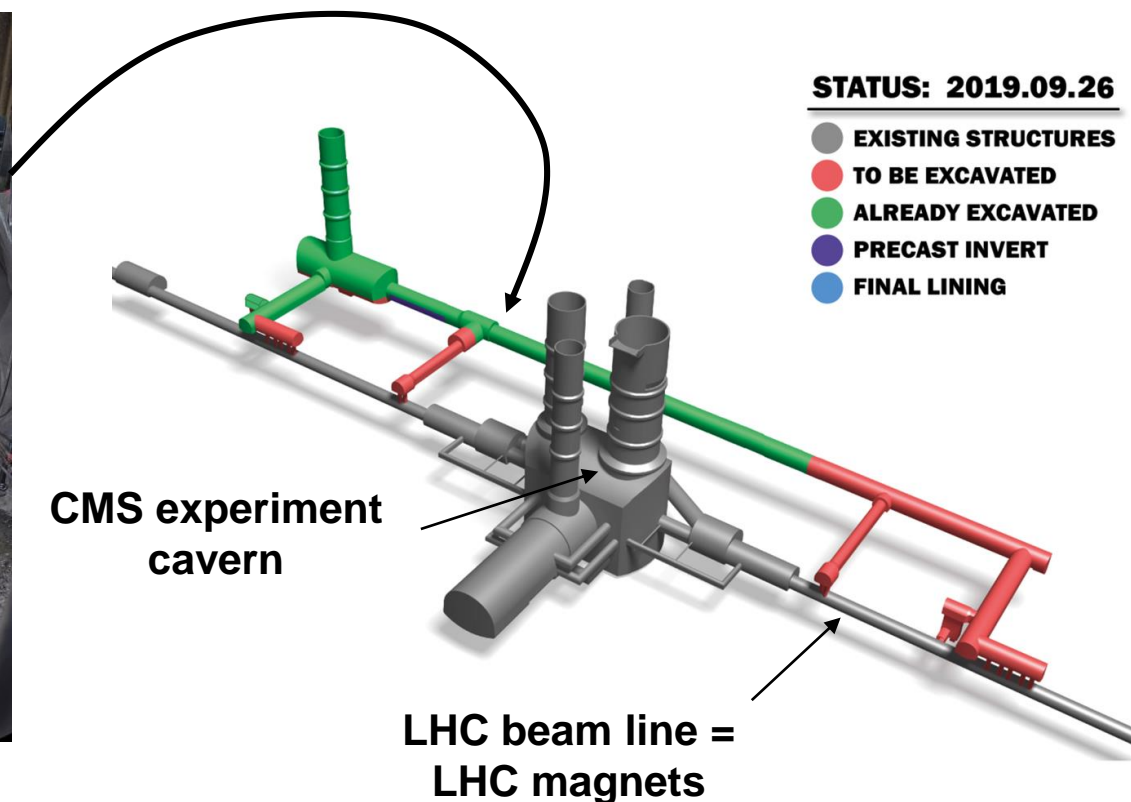


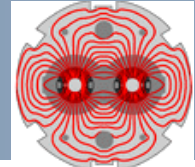
- The arrival of the different waves can be observed on the radial beam position – equivalent to largest tides.





- HL-LHC has built huge underground structures in LHC points 1 and 5.
- Civil engineering is not famous for working 'quietly' !
- **Noise** also means **vibrations**, vibrations mean **moving magnets** !

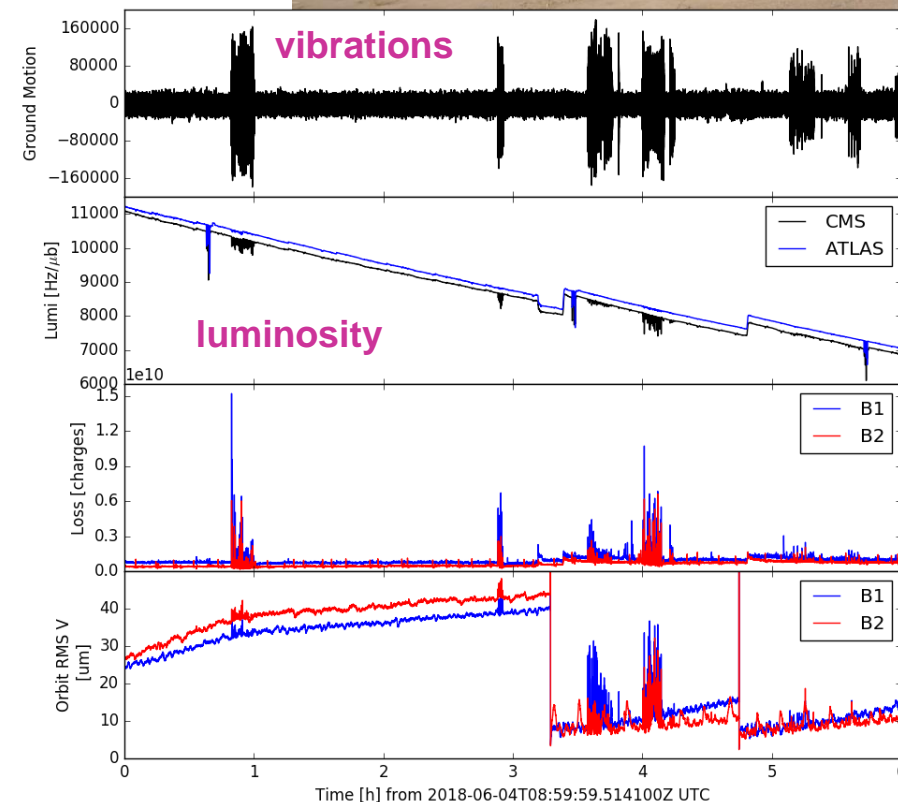


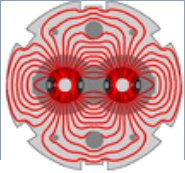


- ❑ In the early part of the CE work, an important volume of soil was moved around and compacted while LHC was operating.
- ❑ Ground compactors compact soil by... **vibrating**.
- ❑ ...and they managed to **shake the beams colliding at the IP ~100 m underground**.

## Mechanism:

- ❑ The vibrations with **frequencies ~20 Hz** were transmitted through 100 m of rock to the tunnel magnets and their supports that resonate in the frequency range 8-22 Hz.
- ❑ The resonant excitation generated ~ **micrometer amplitude beam movements** that were clearly visible on the CMS experiments luminosity (= rate of collisions).





- ❑ At first order magnetic field and misalignments errors of accelerator components induce:
  - Errors on the beam orbit,
  - Errors on the optics and the tune.
- ❑ The errors are often sufficiently large that modern machines operate poorly or not at all.
- ❑ Fortunately ever improving tools and algorithms have been developed over the past 50 years to correct such errors.
- ❑ However to minimize the imperfections from the start it is important to have:
  - the best possible magnet (component) design,
  - well measured magnetic fields,
  - precise power converters,
  - the best possible machine alignment.

Thank you for your *perfect* attention !