

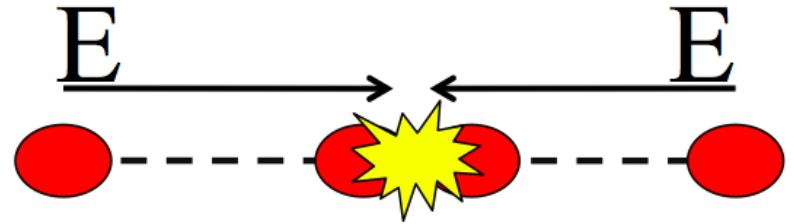
# Beam-Beam Effects in colliders

Tatiana Pieloni  
CERN BE-ABP-ICE



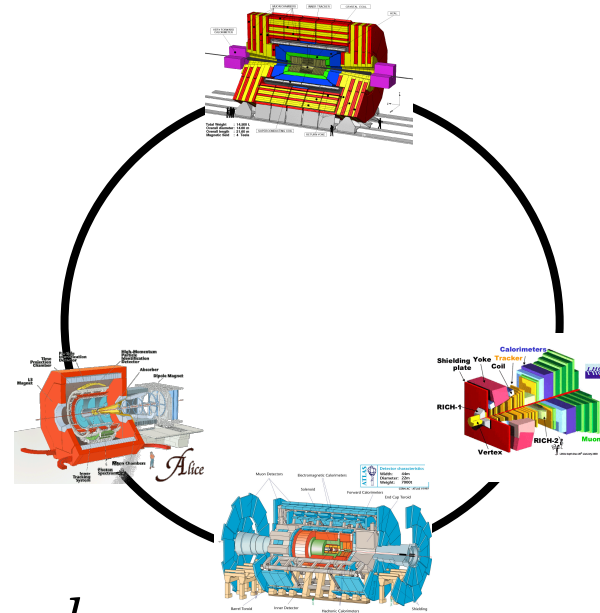
# Hadron Colliders

$$E^* \approx 2 \times E$$



$$N_{event}/s = L \cdot \sigma_{event}$$

$$L \propto \frac{N_p^2}{\sigma_x \sigma_y} \cdot n_b \cdot f_{rev}$$



**Bunch intensity:**

$$N_p = 1.15 - 1.65 \cdot 10^{11} \text{ ppb}$$

**Transverse Beam size:**

$$\sigma_{x,y} = 16 - 30 \mu m$$

**Number of bunches**

$$1370 - 2808$$

**Revolution frequency**

$$11 \text{ kHz}$$

# When do we have beam-beam effects?

➤ They occur when two beams get closer and collide

➤ Two types

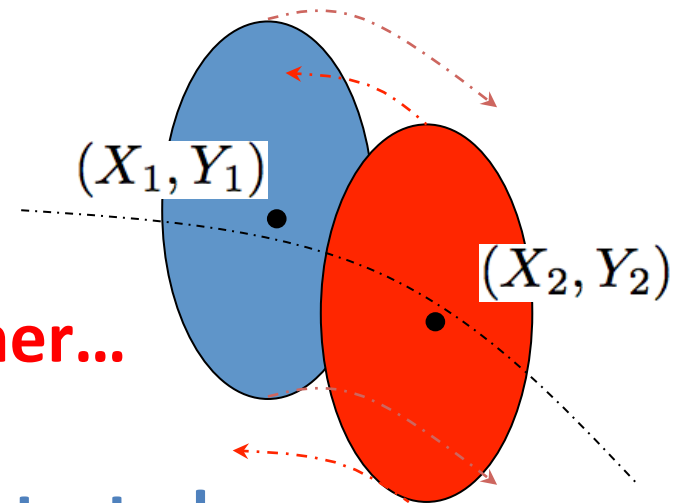
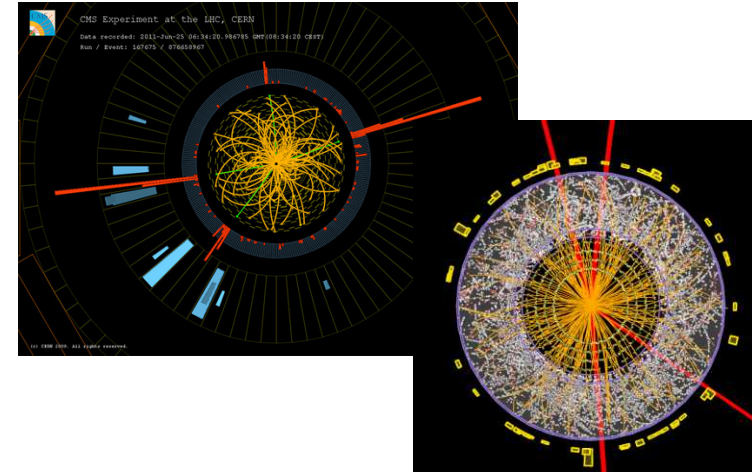
➤ High energy collisions between two particles (**wanted**)

➤ Distortions of beam by electromagnetic forces (**unwanted**)

➤ **Unfortunately: usually both go together...**

➤ 0.001% (or less) of particles collide

➤ 99.999% (or more) of particles are distorted



# Beam-beam effects: overview

➤ **Circular Colliders:** interaction occurs at every turn

- Many effects and problems
- Try to understand some of them

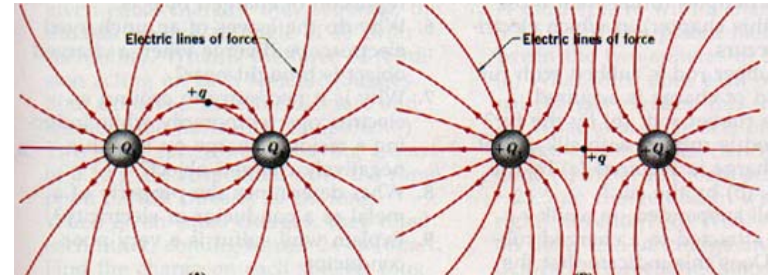
- Overview of selected effects (single particle and multi-particle effects)
- Qualitative and physical picture of effects
- Observations
- Mathematical derivations and more info in References [#] or at

Beam-beam webpage <http://lhc-beam-beam.web.cern.ch/lhc-beam-beam/>

And CAS Proceedings

# Beams EM potential

- Beam is a collection of charges
- Beam is an electromagnetic potential for other charges

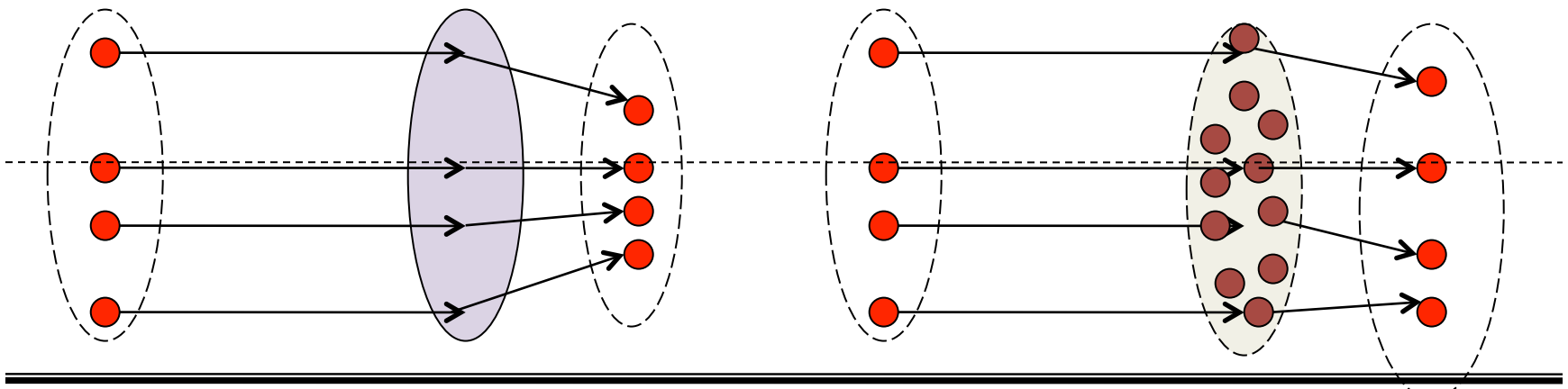


Force on itself (**space charge**) and opposing beam (**beam-beam effects**)

Single particle motion and whole bunch motion **distorted**

Focusing quadrupole

Opposite Beam



**A beam acts on particles like an electromagnetic lens, but...**

# Beam-beam Mathematics

General approach in electromagnetic problems Reference[5] already applied to beam-beam interactions in Reference[1,3, 4]

$$\Delta U = -\frac{1}{\epsilon_0} \rho(x, y, z)$$

Derive potential from Poisson equation for charges with distribution  $\rho$

Solution of Poisson equation

$$U(x, y, z, \sigma_x, \sigma_y, \sigma_z) = \frac{1}{4\pi\epsilon_0} \int \int \int \frac{\rho(x_0, y_0, z_0) dx_0 dy_0 dz_0}{\sqrt{(x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2}}$$

$$\vec{E} = -\nabla U(x, y, z, \sigma_x, \sigma_y, \sigma_z)$$

Then compute the fields

$$\vec{F} = q(\vec{E} + \vec{v} \times \vec{B})$$

From Lorentz force one calculates the force acting on test particle with charge  $q$

**Making some assumptions we can simplify the problem and derive analytical formula for the force...**

# Round Gaussian distribution:

Gaussian distribution for charges:

Round beams:

Very relativistic, Force has only radial component :

$$\sigma_x = \sigma_y = \sigma$$

$$\beta \approx 1 \quad r^2 = x^2 + y^2$$

$$F \propto \frac{N_p}{\sigma} \cdot \frac{1}{r} \cdot \left[ 1 - e^{-\frac{r^2}{2\sigma^2}} \right]$$

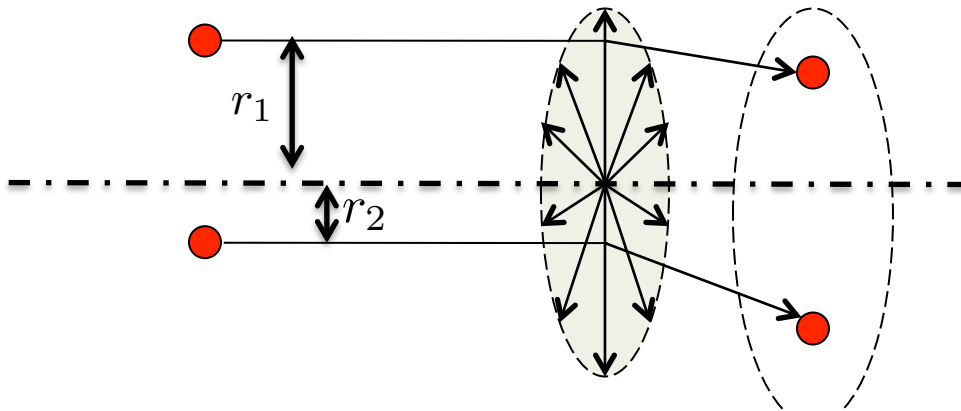
Beam-beam Force

$$\Delta r' = \frac{1}{mc\beta\gamma} \int F_r(r, s, t) dt$$

$$\Delta r' = -\frac{N_p r_0}{r} \cdot \frac{r}{r^2} \left[ 1 - e^{-\frac{r^2}{2\sigma^2}} \right]$$

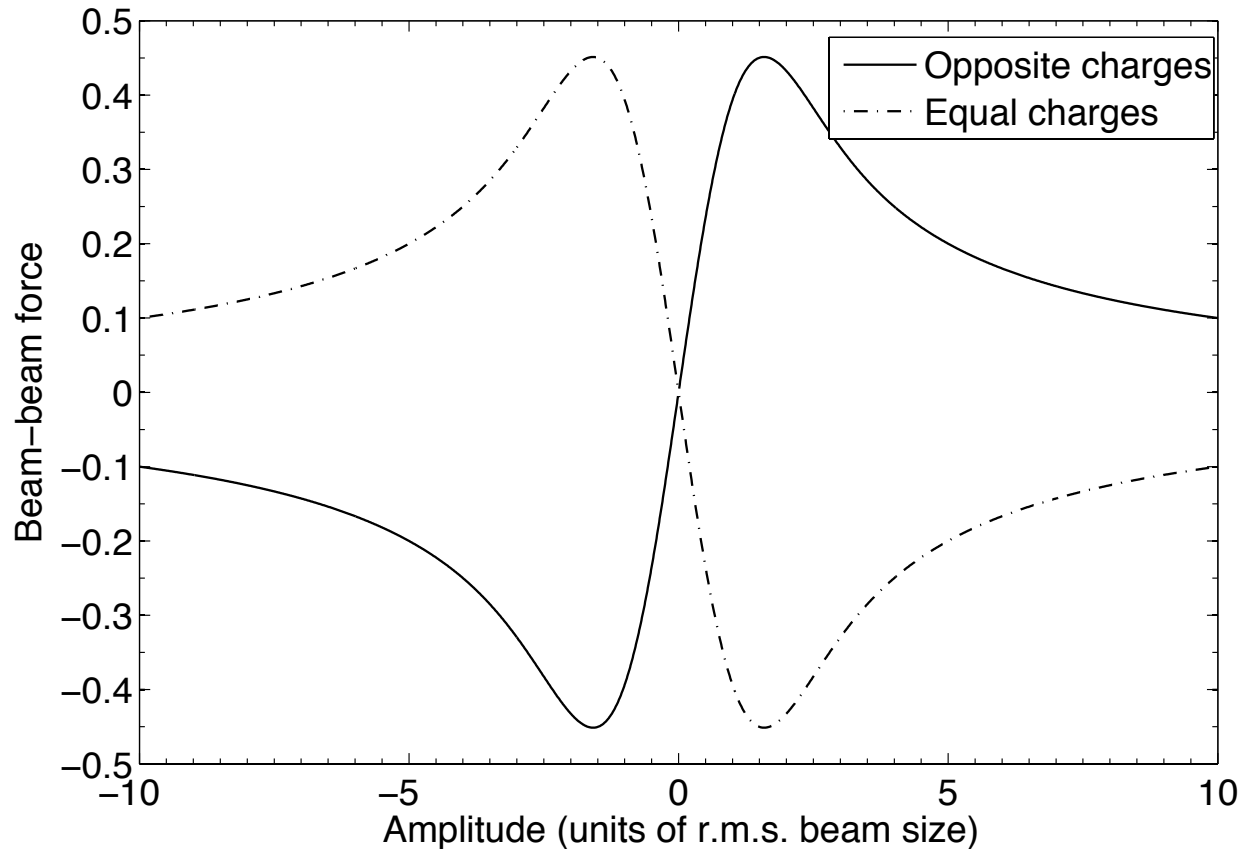
Beam-beam kick obtained  
integrating the force over the  
collision (i.e. time of passage)

Only radial component in  
relativistic case



How does this force looks  
like?

# Beam-beam Force



$$F_r(r) = \pm \frac{ne^2(1 + \beta_{rel}^2)}{2\pi\epsilon_0} \frac{1}{r} \left[ 1 - \exp\left(-\frac{r^2}{2\sigma^2}\right) \right]$$



# Why do we care?

Pushing for luminosity means stronger beam-beam effects

$$\mathcal{L} \propto \frac{N_p^2}{\sigma_x \sigma_y} \cdot n_b$$

$$F \propto \frac{N_p}{\sigma} \cdot \frac{1}{r} \cdot \left[ 1 - e^{-\frac{r^2}{2\sigma^2}} \right]$$

Physics fill lasts for many hours 10h – 24h

**Strongest non-linearity in a collider YOU CANNOT AVOID!**

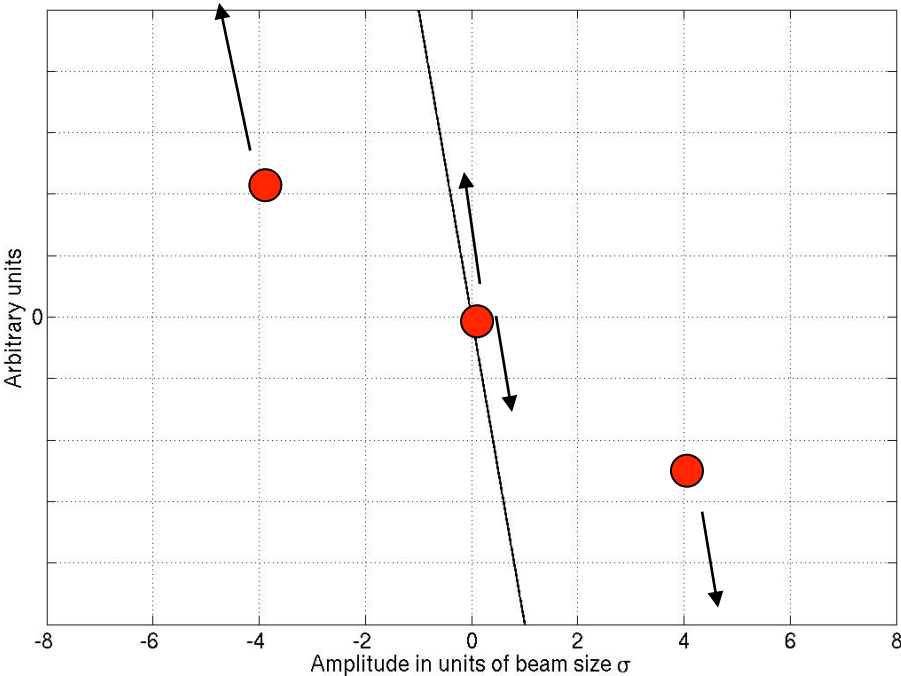
The screenshot shows the Tribune de Genève website interface. At the top, it displays the date 'Mercredi 4 juillet 2012' and a search bar. The main navigation bar includes categories like 'GENÈVE', 'SUISSE', 'MONDE', 'ÉCONOMIE', 'BOURSE', 'SPORTS', 'CULTURE', 'PEOPLE', 'VIVRE', 'AUTO', 'HIGH-TECH', 'SAVOIRS', and 'SERVICES'. The main content area features a large article titled 'Une nouvelle particule a été découverte' with a green particle detector image. To the right, there is a 'Bourse' section with market data for SMI, Stoxx50, and DJIA, and a 'Genève au fil du temps' section with a historical photo of the city. A sidebar on the right lists 'Les plus lus' with five items related to local news and events.

Two main questions:

- What happens to a single particle?
- What happens to the whole beam?

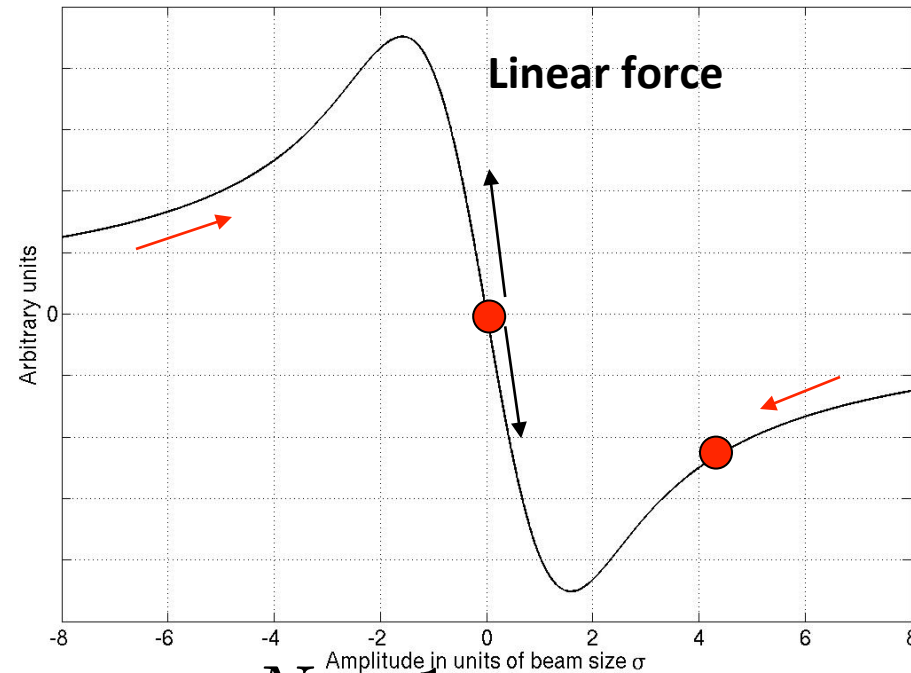
# Beam-Beam Force: single particle...

Lattice defocusing quadrupole



$$F = -k \cdot r$$

Beam-beam force



$$F \propto \frac{N_p}{\sigma} \cdot \frac{1}{r} \cdot \left[ 1 - e^{-\frac{r^2}{2\sigma^2}} \right]$$

**For small amplitudes: linear force**

**For large amplitude: very non-linear**

**The beam will act as a strong non-linear electromagnetic lens!**<sup>10</sup>

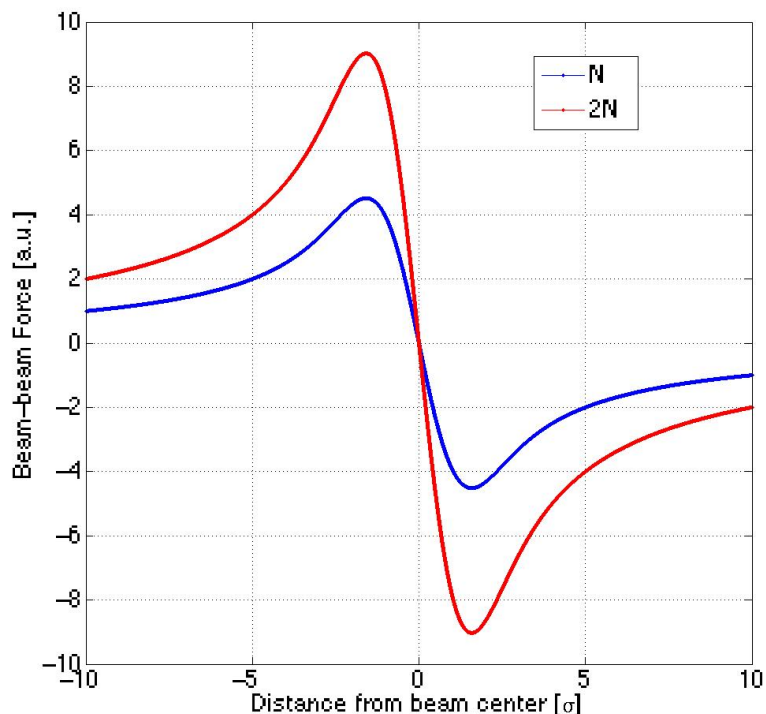
# Can we quantify the beam-beam strenght?

Quantifies the strength of the force  
but does NOT reflect the nonlinear  
nature of the force

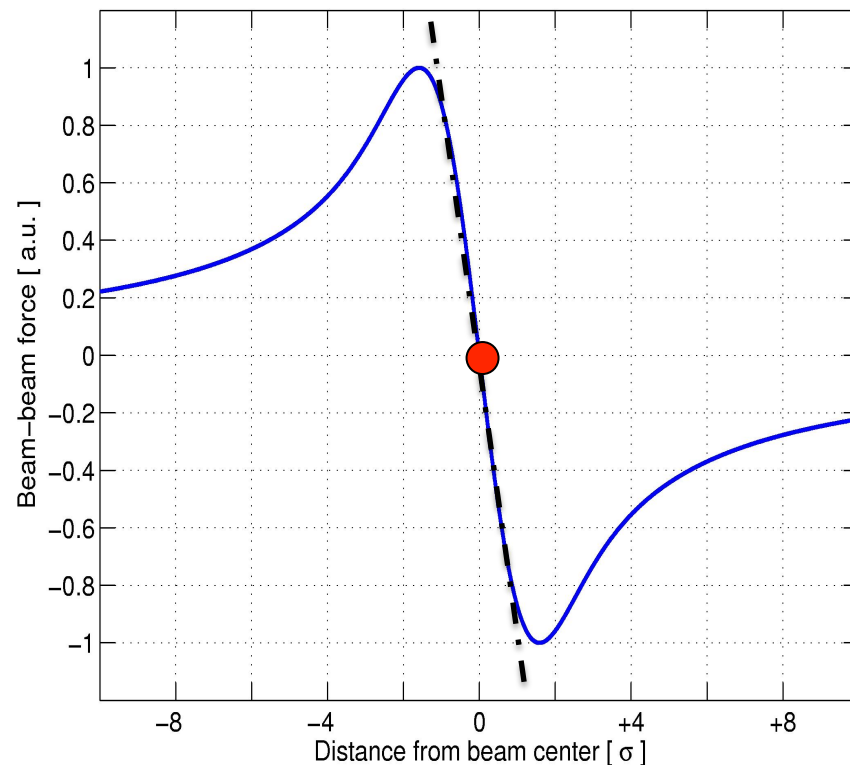
For small amplitudes: linear force

$$F \propto -\xi \cdot r$$

The slope of the force gives you  
the **beam-beam parameter**  $\xi$



Beam-beam force



$$\Delta r' = -\frac{N_p r_0}{r} \cdot \frac{r}{r^2} \cdot \left[ 1 - e^{-\frac{r^2}{2\sigma^2}} \right]$$

$$\Delta r' = \frac{2N_p r_0}{\gamma} \cdot \frac{1}{r} \cdot \left[ 1 - \left( 1 - \frac{r^2}{2\sigma^2} + \dots \right) \right]$$

# Colliders:

For round beams:

$$\xi = \frac{\beta^*}{4\pi} \cdot \frac{\delta(\Delta r')}{\delta r} = \frac{Nr_0\beta^*}{4\pi\gamma\sigma^2}$$

For non-round beams:

$$\xi_{x,y} = \frac{Nr_0\beta_{x,y}^*}{2\pi\gamma\sigma_{x,y}(\sigma_x + \sigma_y)}$$

## Examples:

Parameters	LEP (e <sup>+</sup> e <sup>-</sup> )	LHC(pp)
Intensity N <sub>p,e</sub> /bunch	4 10 <sup>11</sup>	1.15 10 <sup>11</sup>
Energy GeV	100	7000
Beam size H	160-200 μm	16.6 μm
Beam size V	2-4 μm	16.6 μm
β <sub>x,y</sub> * m	1.25-0.05	0.55-0.55
Crossing angle μrad	0	285
<b>ξ<sub>bb</sub></b>	<b>0.07</b>	<b>0.0037</b>

# Linear Tune shift

For small amplitudes beam-beam can be approximated as linear force as a quadrupole

$$F \propto -\xi \cdot r$$

**Focal length:**

$$\frac{1}{f} = \frac{\Delta x'}{x} = \frac{Nr_0}{\gamma\sigma^2} = \frac{\xi \cdot 4\pi}{\beta^*}$$

**Beam-beam matrix:**

$$\begin{pmatrix} 1 & 0 \\ -\frac{\xi \cdot 4\pi}{\beta^*} & 1 \end{pmatrix}$$

**Perturbed one turn matrix with perturbed tune  $\Delta Q$  and beta function at the IP  $\beta^*$ :**

$$\begin{aligned} & \begin{pmatrix} \cos(2\pi(Q + \Delta Q)) & \beta^* \sin(2\pi(Q + \Delta Q)) \\ -\frac{1}{\beta^*} \sin(2\pi(Q + \Delta Q)) & \cos(2\pi(Q + \Delta Q)) \end{pmatrix} \\ &= \begin{pmatrix} 1 & 0 \\ -\frac{1}{2f} & 1 \end{pmatrix} \cdot \begin{pmatrix} \cos(2\pi Q) & \beta_0^* \sin(2\pi Q) \\ -\frac{1}{\beta_0^*} \sin(2\pi Q) & \cos(2\pi Q) \end{pmatrix} \cdot \begin{pmatrix} 1 & 0 \\ -\frac{1}{2f} & 1 \end{pmatrix} \end{aligned}$$

# Linear tune

Solving the one turn matrix one can derive the tune shift  $\Delta Q$  and the perturbed beta function at the IP  $\beta^*$ :

**Tune is changed**

$$\cos(2\pi(Q + \Delta Q)) = \cos(2\pi Q) - \frac{\beta_0^* \cdot 4\pi\xi}{\beta^*} \sin(2\pi Q)$$

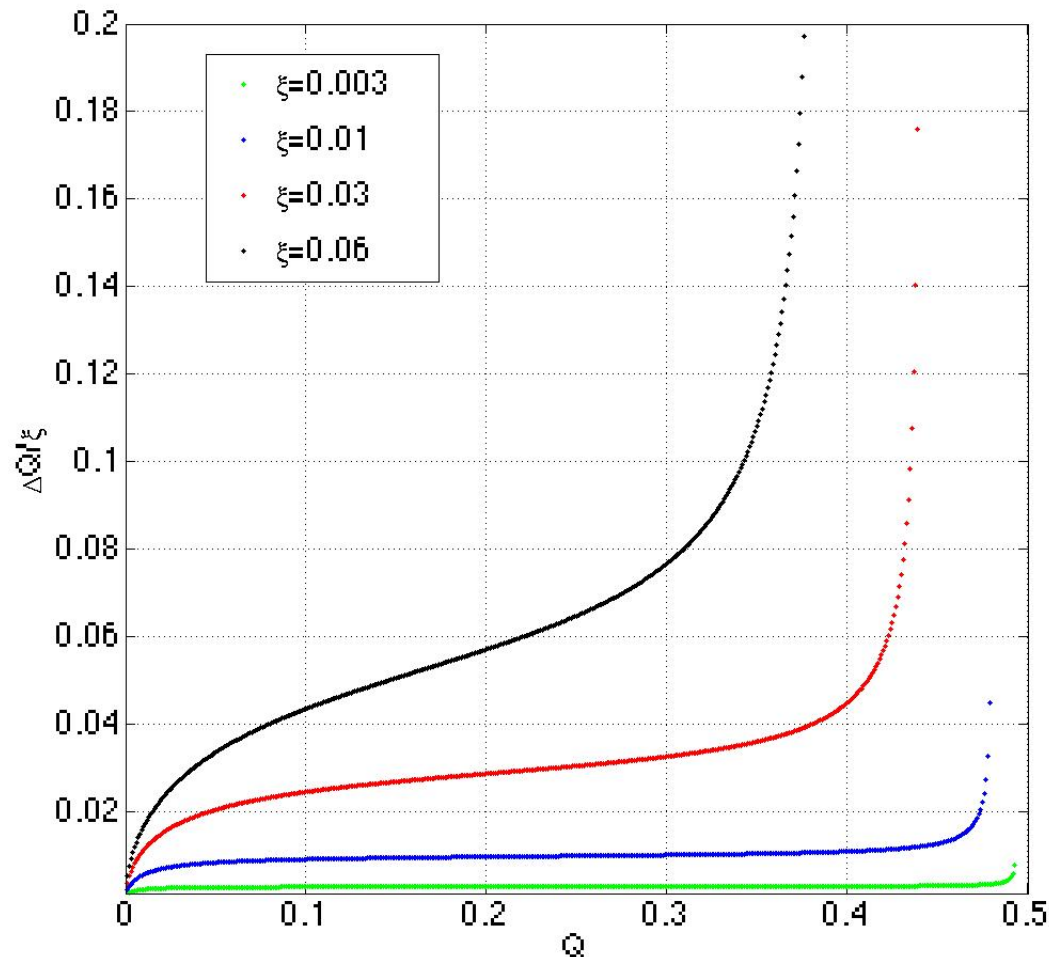
**$\beta$ -function is changed:**

$$\frac{\beta^*}{\beta_0^*} = \frac{\sin(2\pi Q)}{\sin(2\pi(Q + \Delta Q))}$$

**...how do they change?**

# Tune dependence of tune shift and dynamic beta

Tune shift as a function of tune

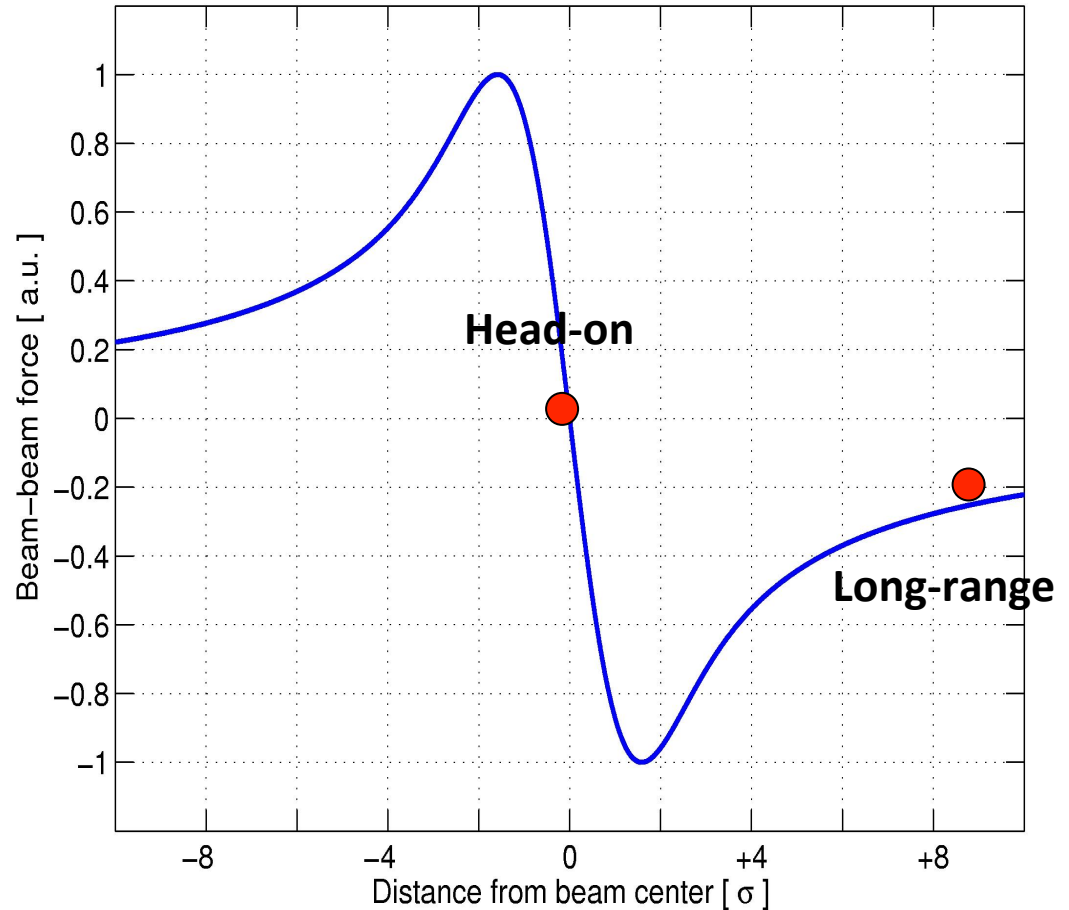


Larger  $\xi$   $\rightarrow$  Strongest variation with  $Q$

# Head-on and Long-range interactions

Beam-beam force

$$L \propto \frac{N_p^2}{\sigma_x \sigma_y} \cdot n_b \cdot f_{rev}$$

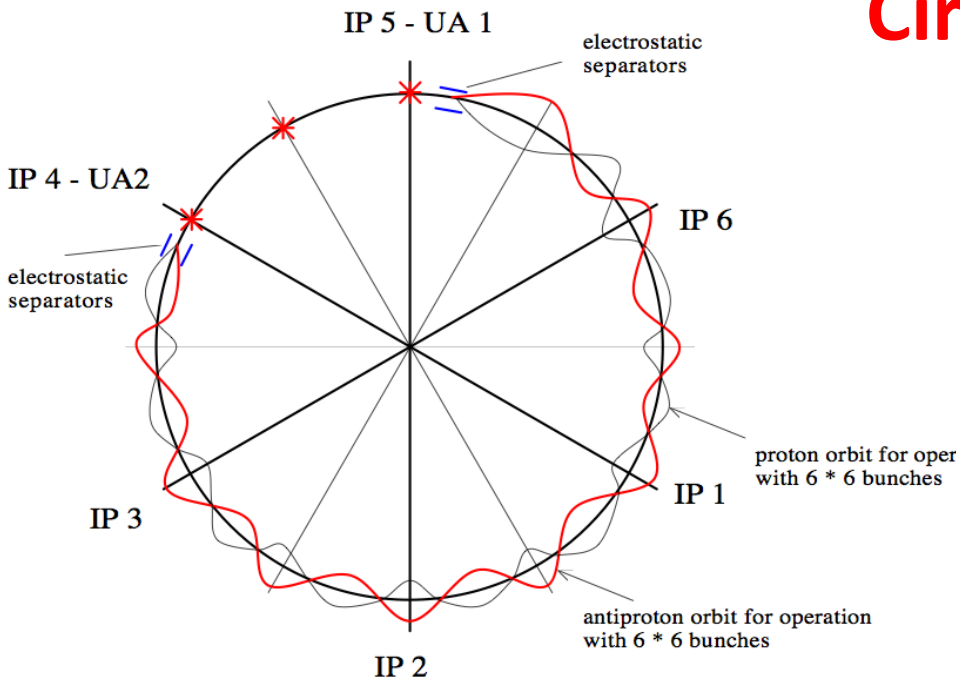


Other beam passing in the center force: **HEAD-ON** beam-beam interaction

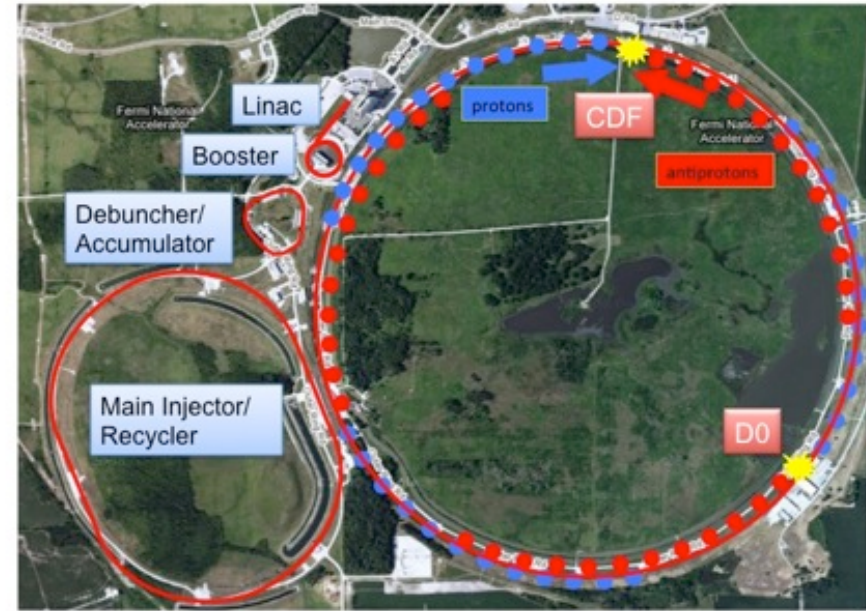
Other beam passing at an offset of the force: **LONG-RANGE** beam-beam interaction



**SPS collider: 6 bunches  
3 HO and 9 LR**



**Circular colliders HO and LR**



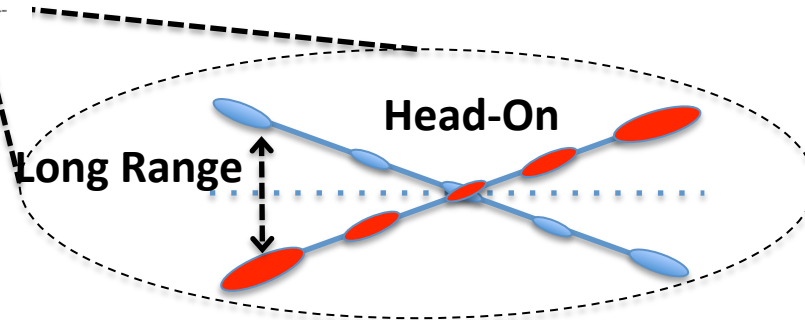
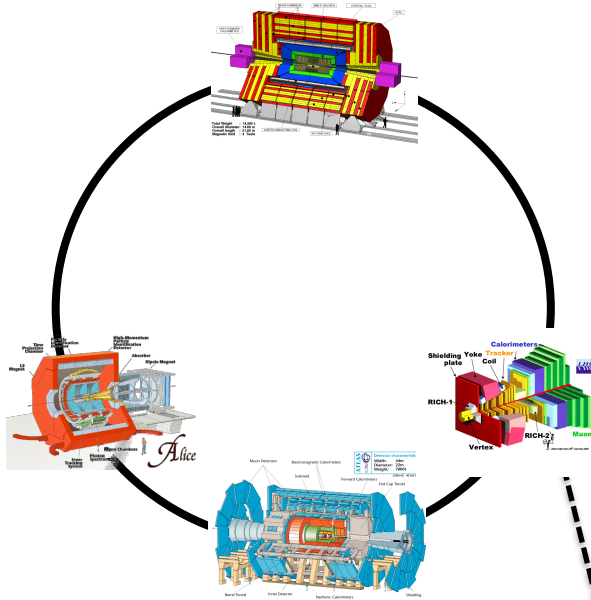
**Tevatron: 36 bunches  
2 BBIs Head-on and 72 Long-range**



**RHIC: 110 bunches  
2 BBIs Head-on**

# LHC, KEKB... colliders

- Crossing angle operation
- High number of bunches in train structures



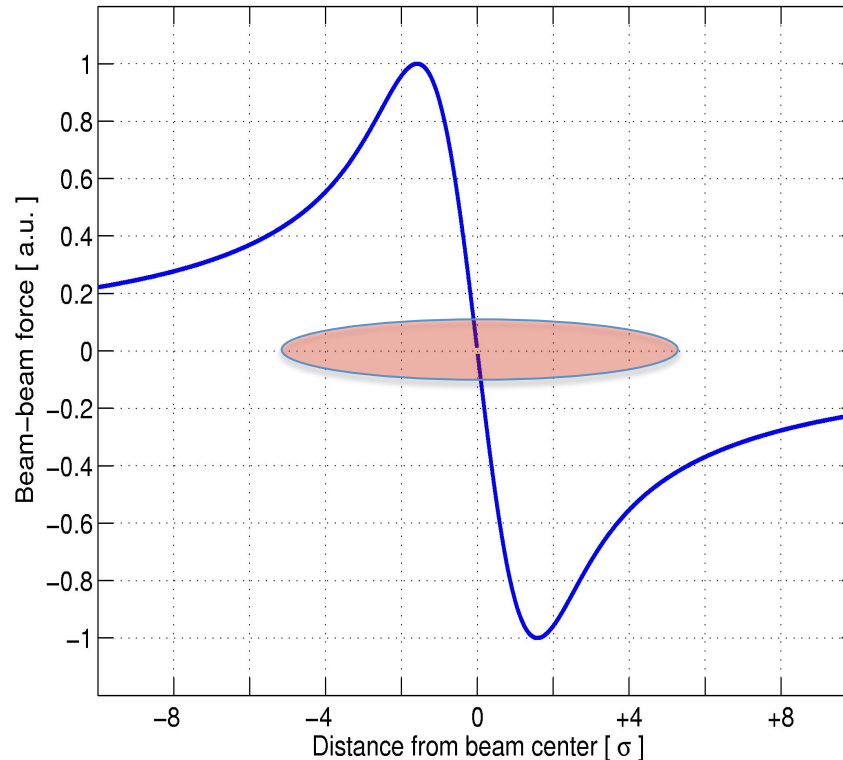
72 bunches



	SppS	Tevatron	RHIC	LHC
Number Bunches	6	36	109	2808
LR interactions	9	70	0	120/40
Head-on interactions	3	2	2	4

# A beam is a collection of particles

Beam-beam force

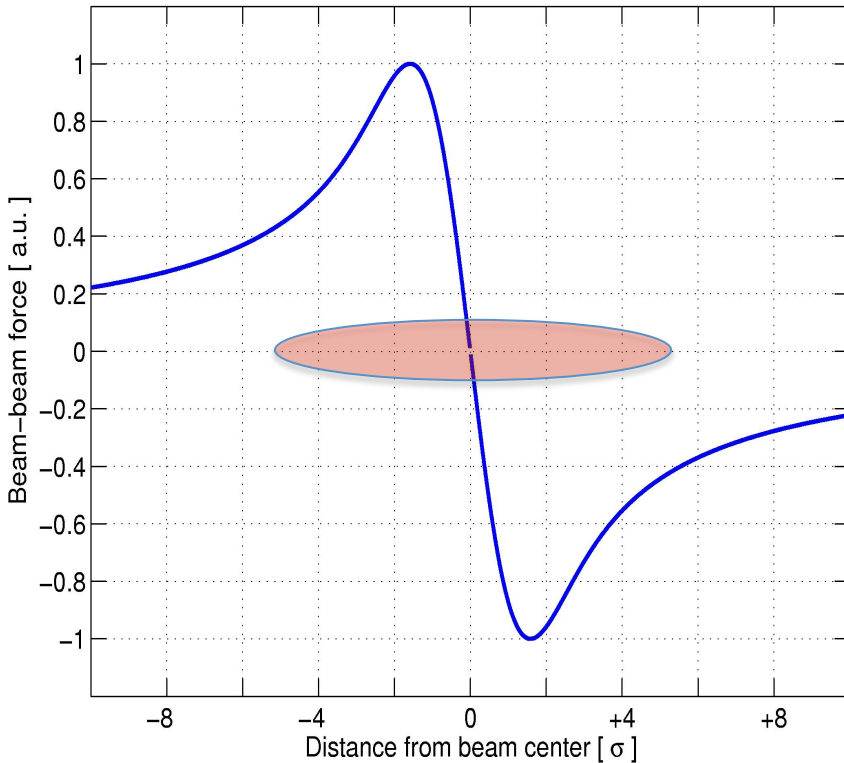


**Beam 2 passing in the center of force produce by Beam 1  
Particles of Beam 2 will experience different ranges of the beam-beam forces**

**Tune shift as a function of amplitude (detuning with amplitude or  
tune spread)**

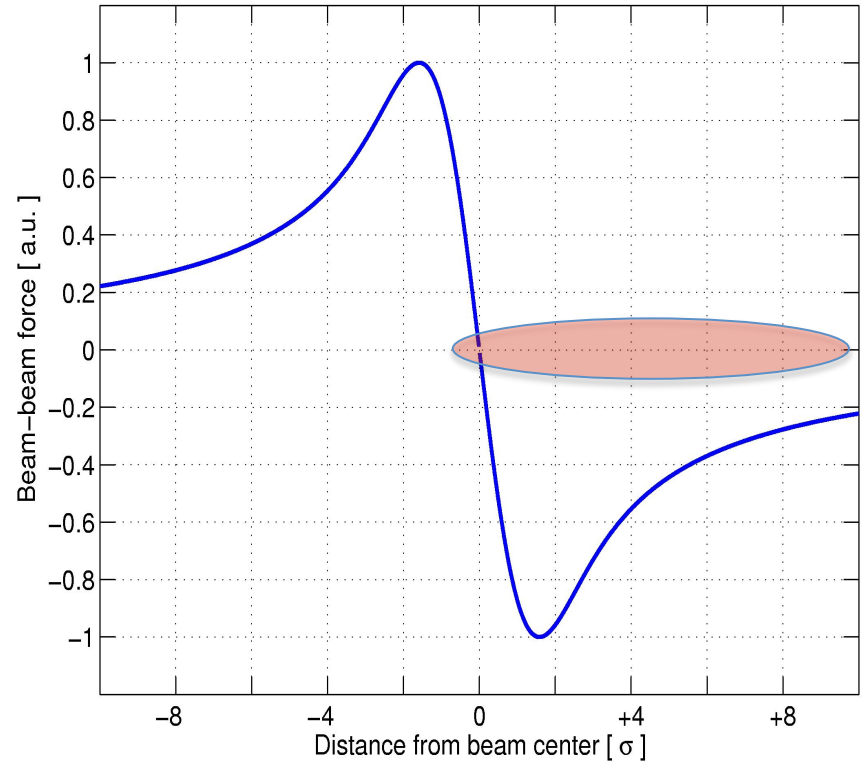
# A beam will experience all the force range

Beam-beam force



**Second beam passing in the center**  
**HEAD-ON** beam-beam interaction

Beam-beam force

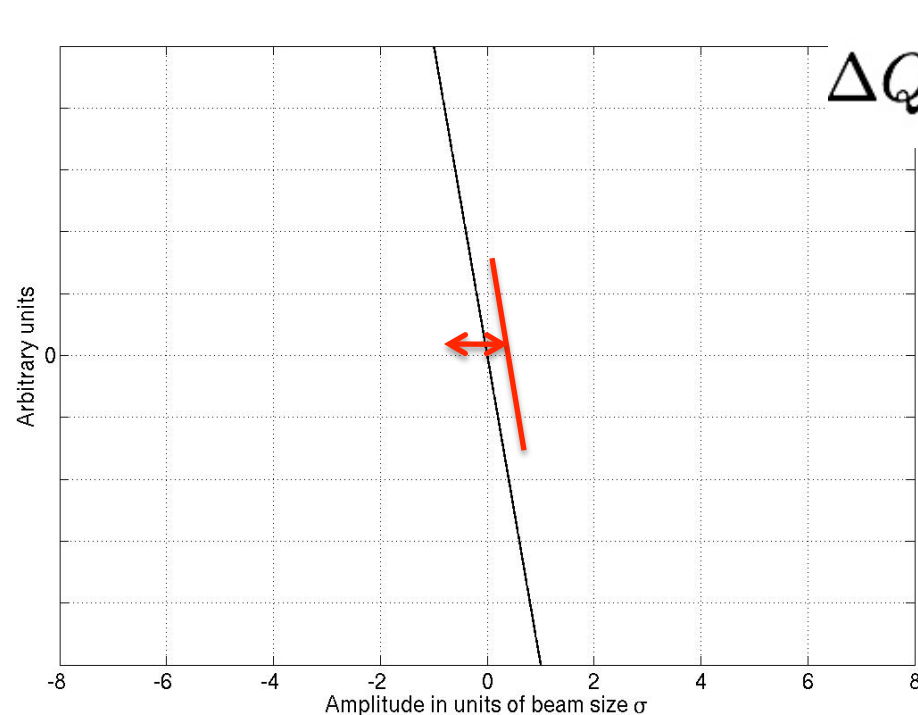


**Second beam displaced offset**  
**LONG-RANGE** beam-beam interaction

**Different particles will see different force**

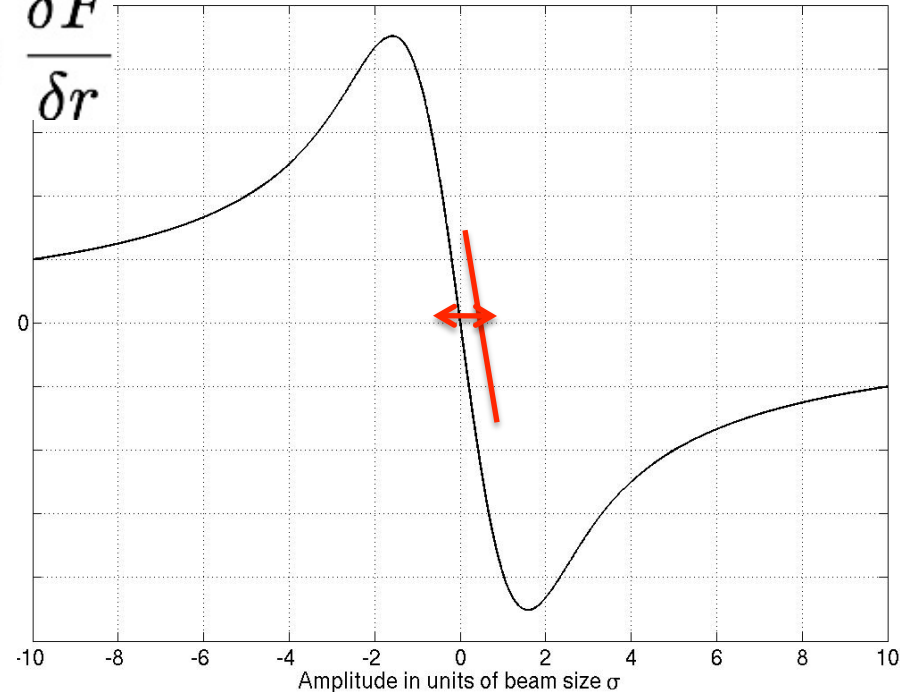
# Detuning with Amplitude for head-on

Instantaneous tune shift of test particle when it crosses the other beam is related to the derivative of the force with respect to the amplitude



$$\Delta Q_{quad} = const$$

$$\Delta Q \propto \frac{\delta F}{\delta r}$$



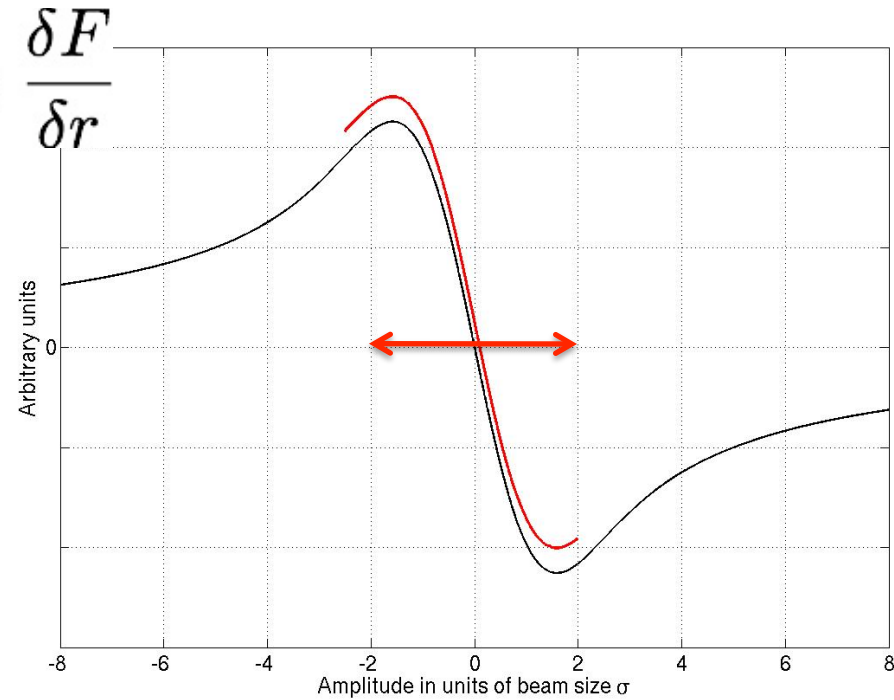
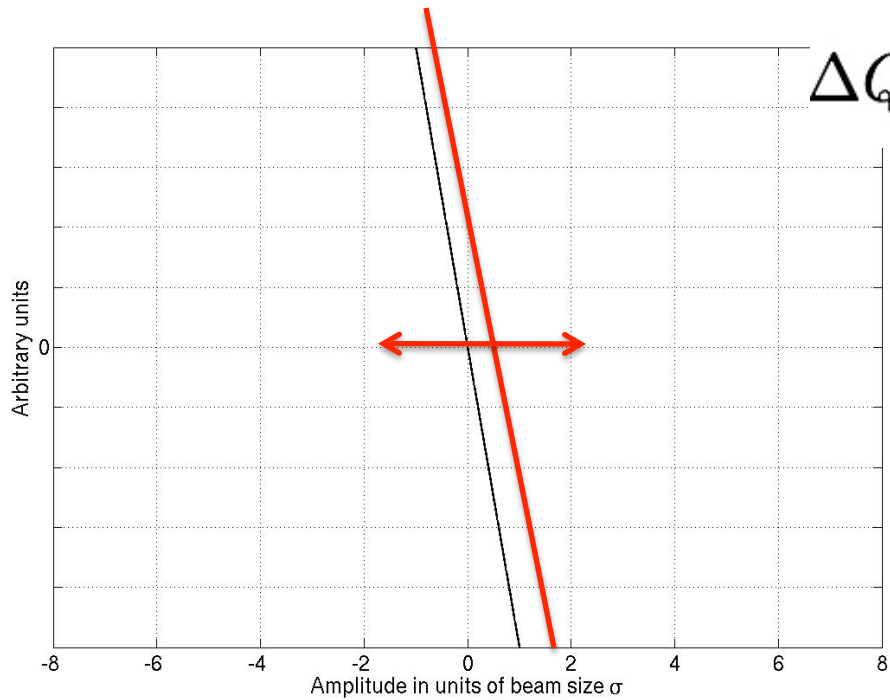
$$\Delta Q_{bb} \approx const$$

For small amplitude test particle  
linear tune shift

$$\lim_{r \rightarrow 0} \Delta Q(r) = -\frac{Nr_0\beta^*}{4\pi\gamma\sigma^2} = \xi$$

# Detuning with Amplitude for head-on

Beam with many particles this results in a tune spread



$$\Delta Q_{quad} = const$$

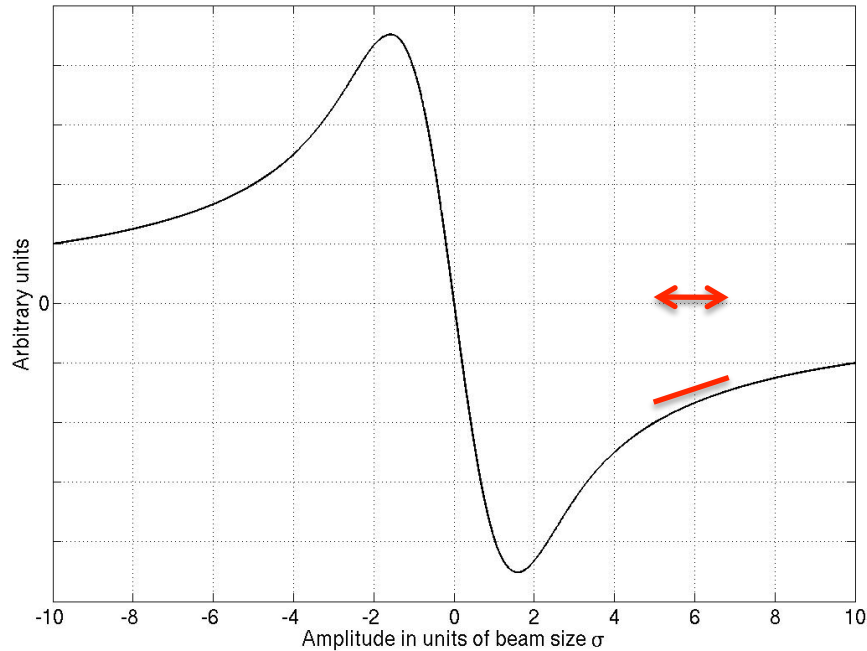
$$\Delta Q_{bb} \neq const$$

$$\Delta Q(x) = \frac{Nr_0\beta}{4\pi\gamma\sigma^2} \cdot \frac{1}{(\frac{x}{2})^2} \cdot (\exp -(\frac{x}{2})^2 I_0 (\frac{x}{2})^2 - 1)$$

Mathematical derivation in Ref [3] using Hamiltonian formalism and in Ref [4] using Lie Algebra



# And for long-range interactions?

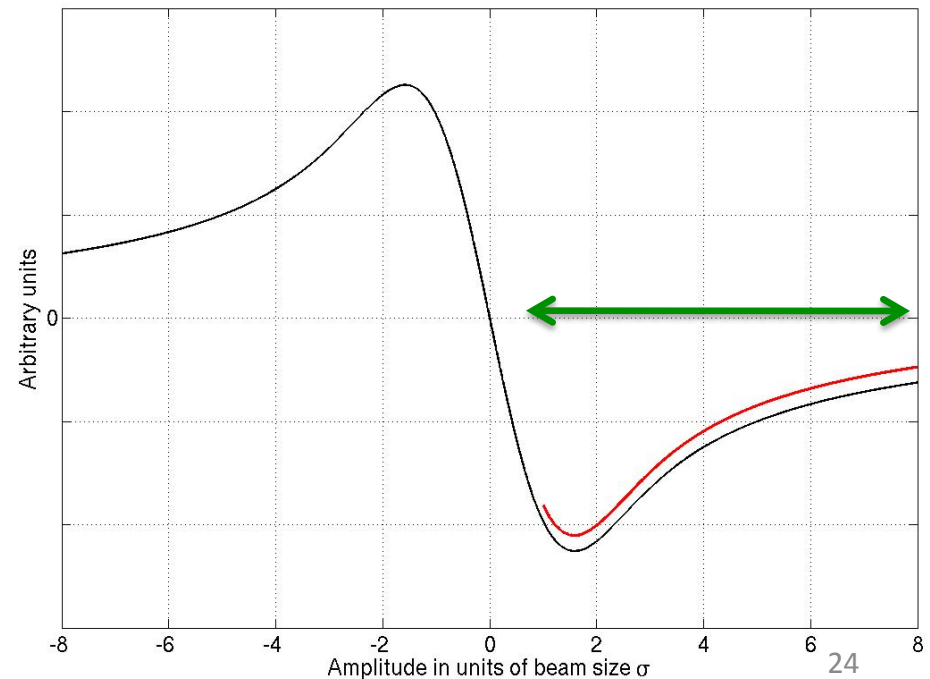


Second beam centered at  $d$  (i.e.  $6\sigma$ )

- Small amplitude particles **positive tune shifts**
- Large amplitude can go to **negative tune shifts**

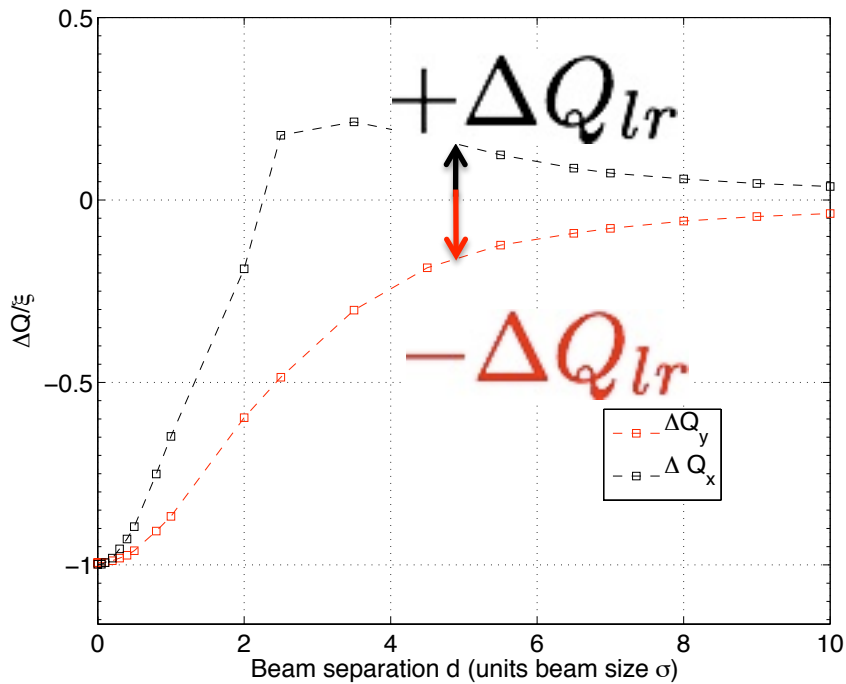
Long range tune shift scaling for distances  $d > 6\sigma$

$$\Delta Q_{lr} \propto -\frac{N}{d^2}$$





# Long-range footprints



Separation in vertical plane!

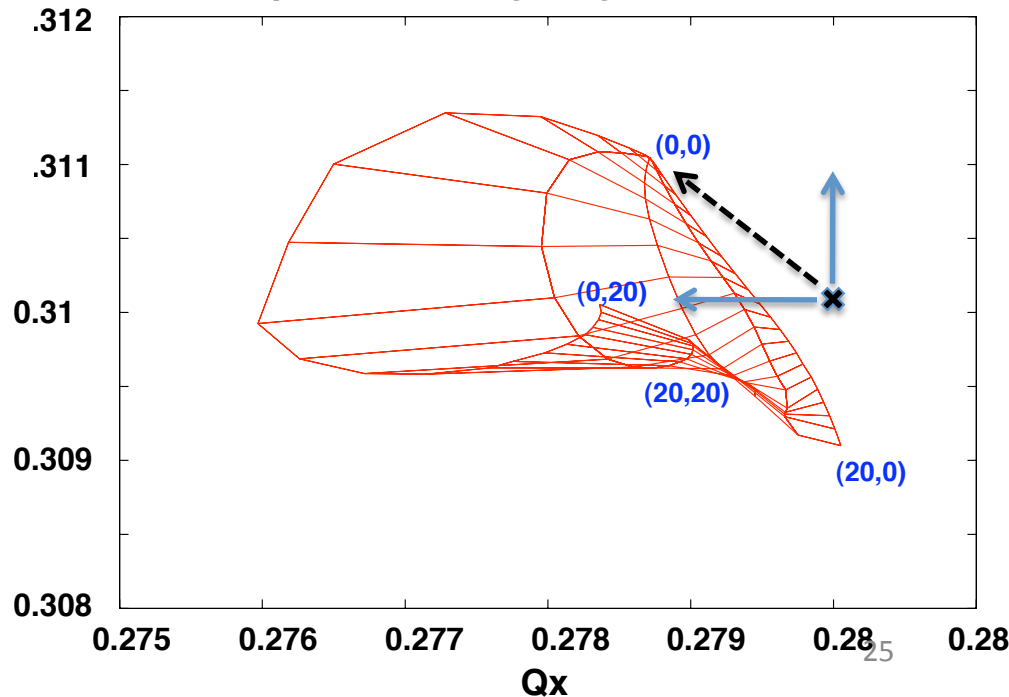
And in horizontal plane?

The test particle is centered with the opposite beam

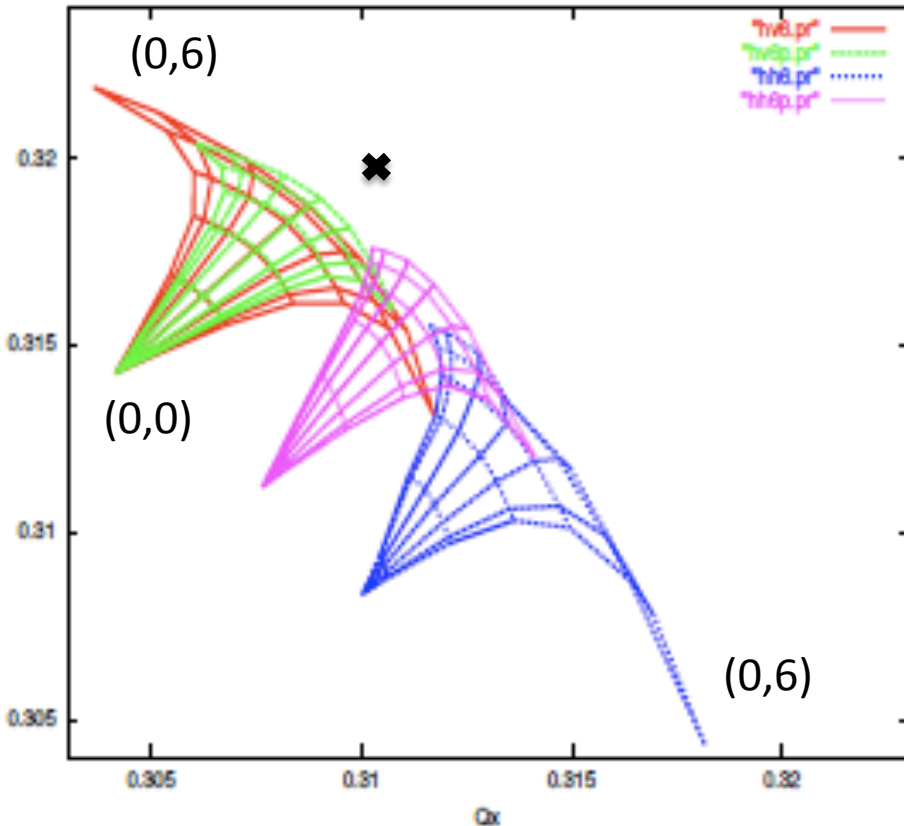
tune spread more like for head-on at large amplitudes

The picture is more complicated now the LARGE amplitude particles see the second beam and have larger tune shift

footprint from long range interactions



# Beam-beam tune shift and spread



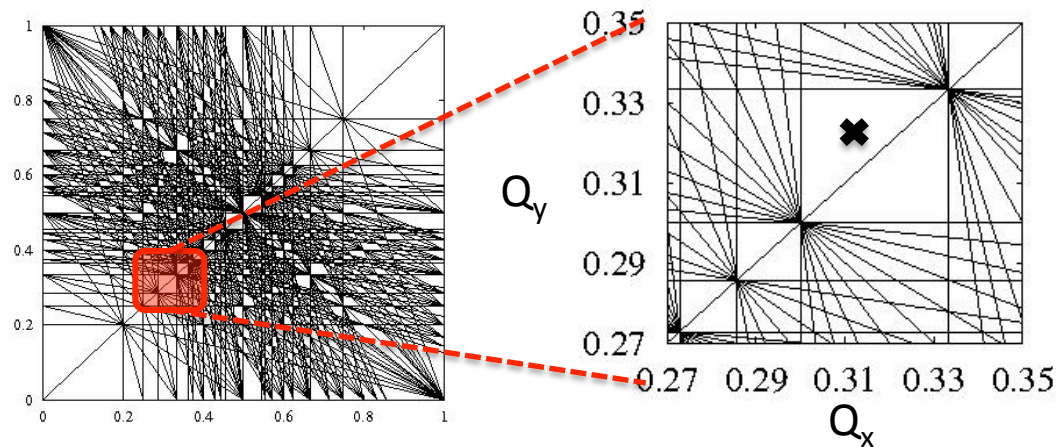
Footprints depend on:

- number of interactions
- Type (Head-on and long-range)
- Plane of interaction

When long-range effects become important footprint wings appear and alternating crossing important

Aim to reduce the area as much as possible!

Passive compensation of tune shift Ref[7]



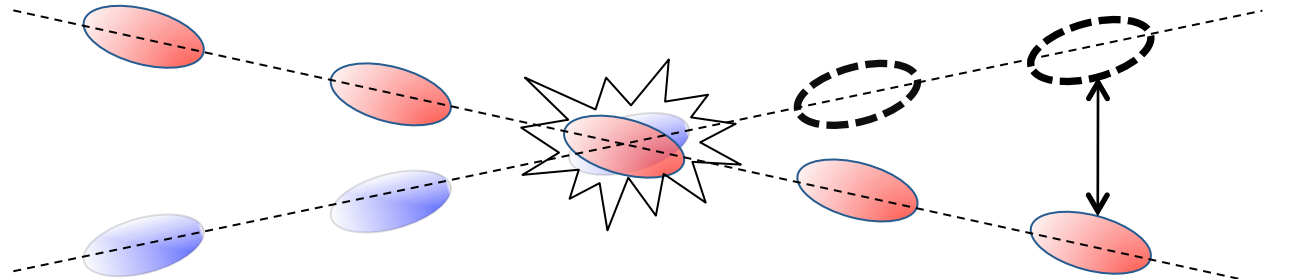
# Complications

## PACMAN and SUPER PACMAN bunches



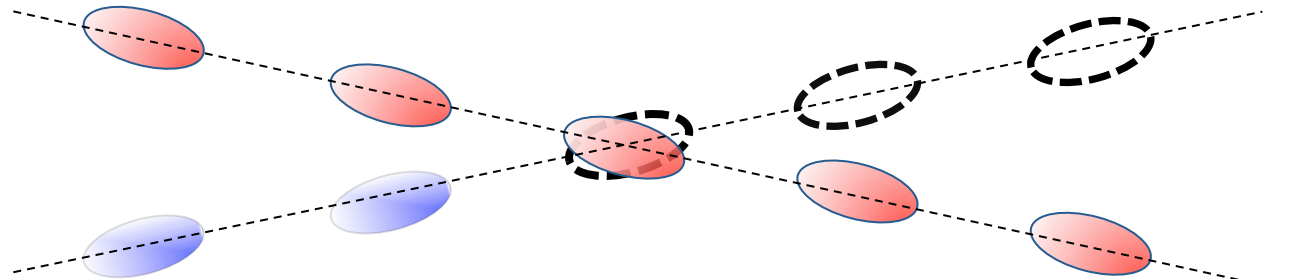
**Pacman:**

miss long range BBI  
(120-40 LR interactions)



**Super Pacman:**

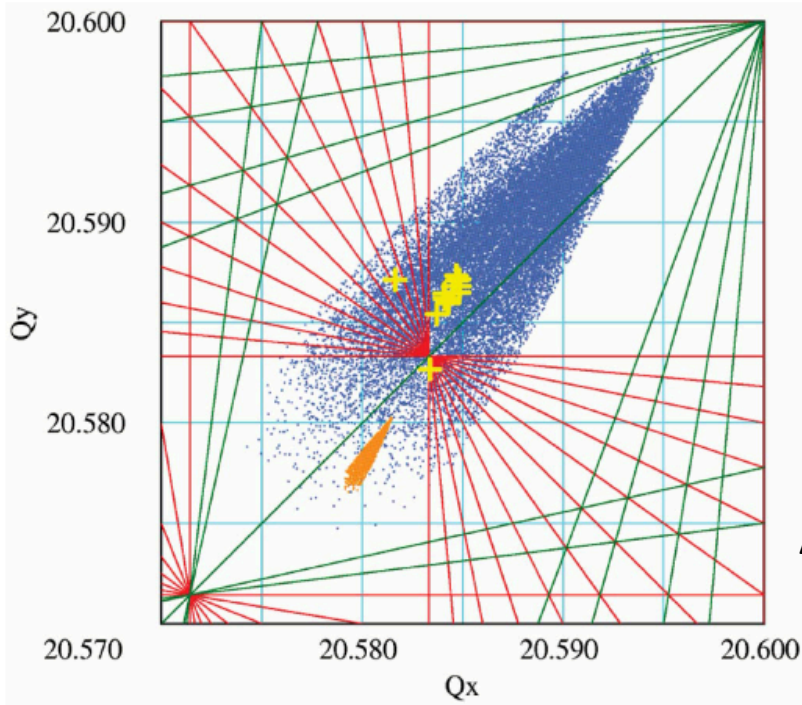
miss head-on BBI  
IP2 and IP8 depending on filling scheme



**Different bunch families: Pacman and Super Pacman**<sup>27</sup>

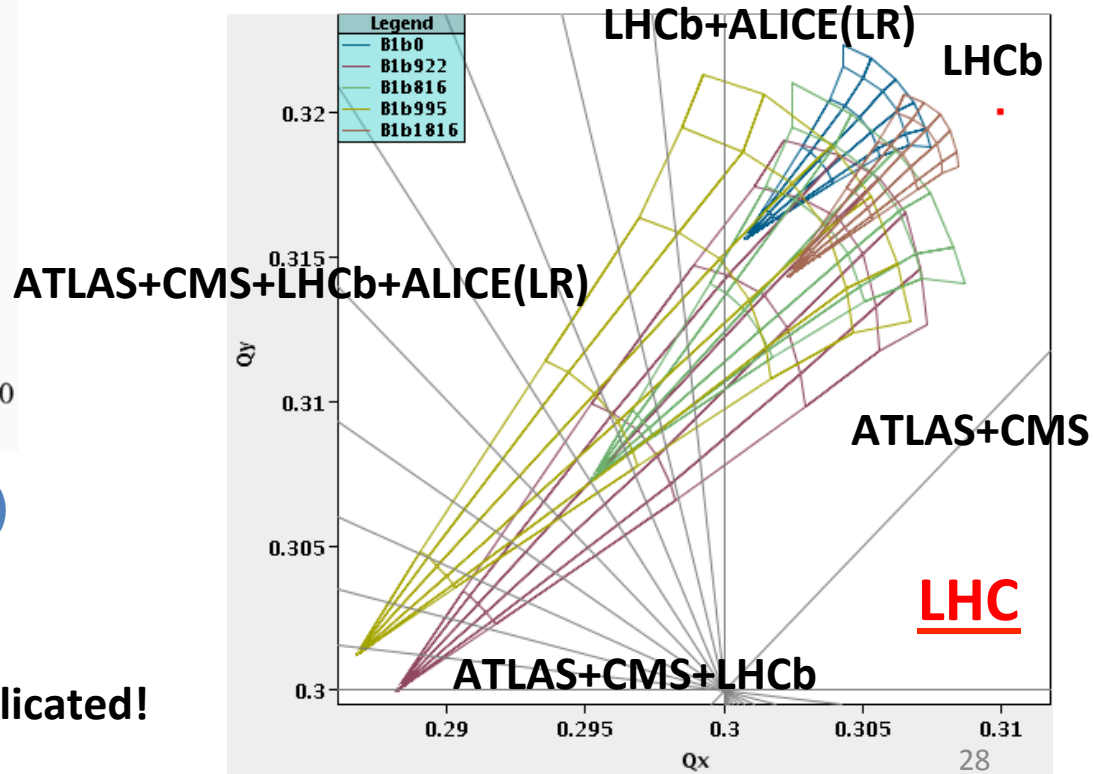
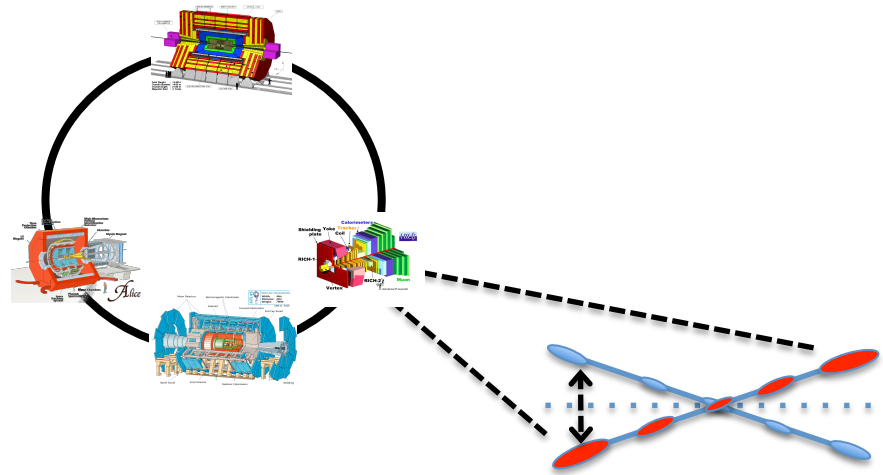
# Pacman and Super-pacman

## Tevatron



Antiproton bunches footprint (blue)  
Proton bunches footprint (orange)

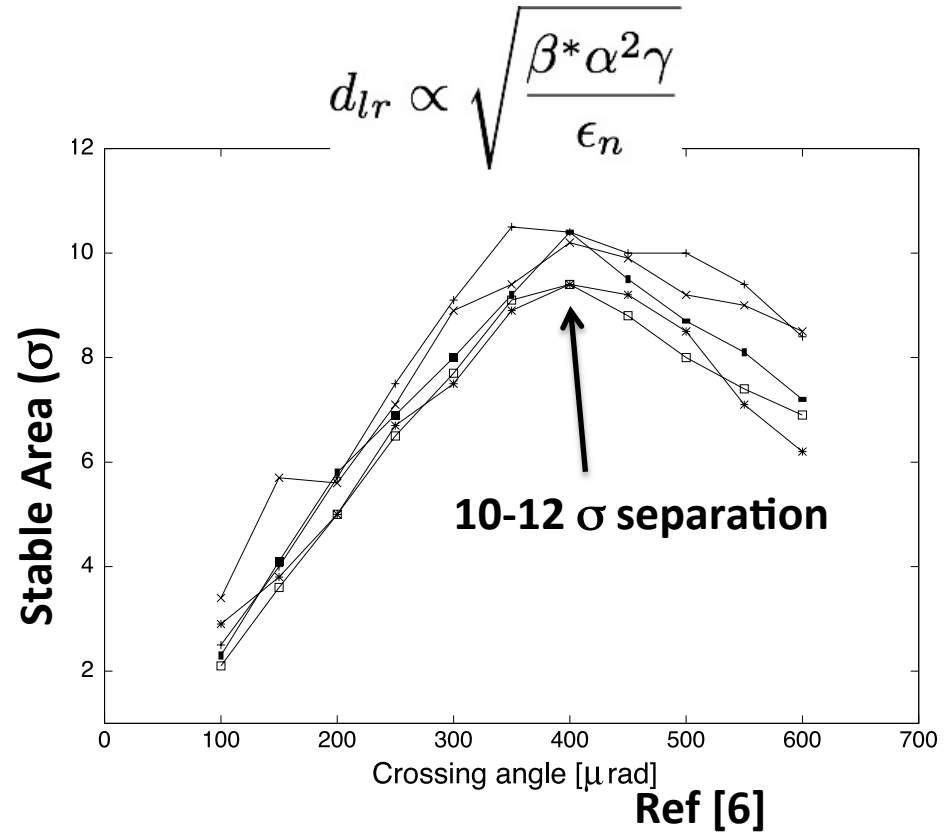
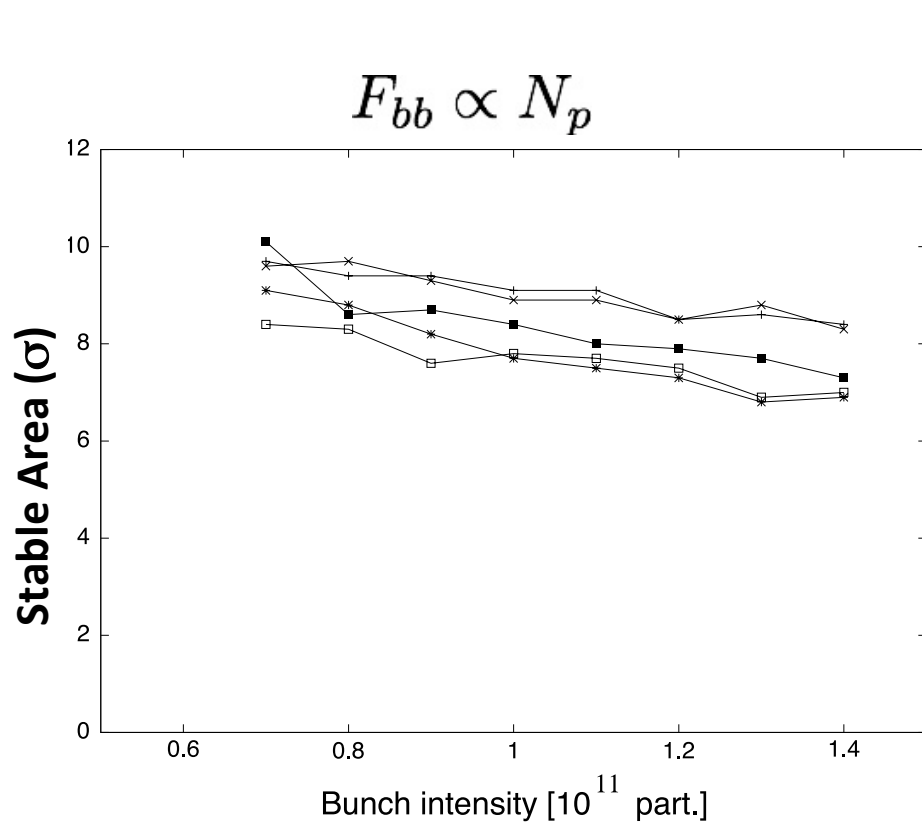
...operationally it is even more complicated!  
...intensities, emittances...



# Particle Losses

**Dynamic Aperture: area in amplitude space with stable motion**

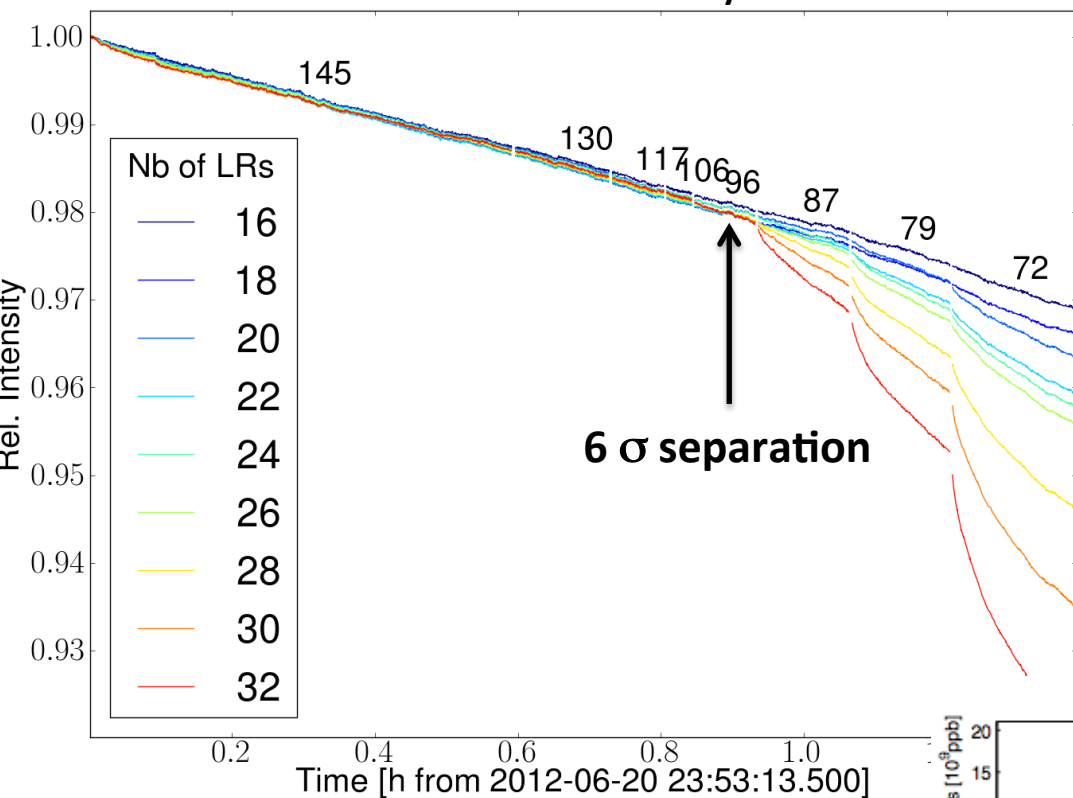
Stable area of particles depends on beam intensity and crossing angle



Stable area depends on beam-beam interactions therefore the choice of running parameters (crossing angles,  $\beta^*$ , intensity) is the result of careful study of different effects!

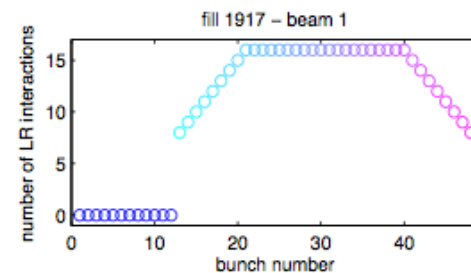
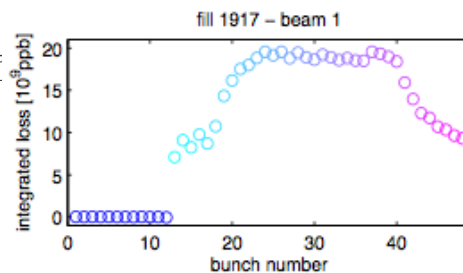
# DO we see the effects of LR in the LHC?

Courtesy X. Buffat



Small crossing angle = small separation

If separation of long range too small particles become unstable and get lost



Courtesy G. Papotti

Particle losses follow number of Long range interactions  
**Nominal LHC will have twice the number of interactions**

# Observations in Leptons:

From our known formulas:

$$L = \frac{N_1 N_2 f n_b}{4\pi\sigma_x\sigma_y} \quad \xi_{x,y} = \frac{Nr_0\beta_{x,y}^*}{2\pi\gamma\sigma_{x,y}(\sigma_x + \sigma_y)}$$

Increasing bunch population  $N_1$  and  $N_2$ :

- luminosity should increase  $N_2$
- beam-beam parameter linearly

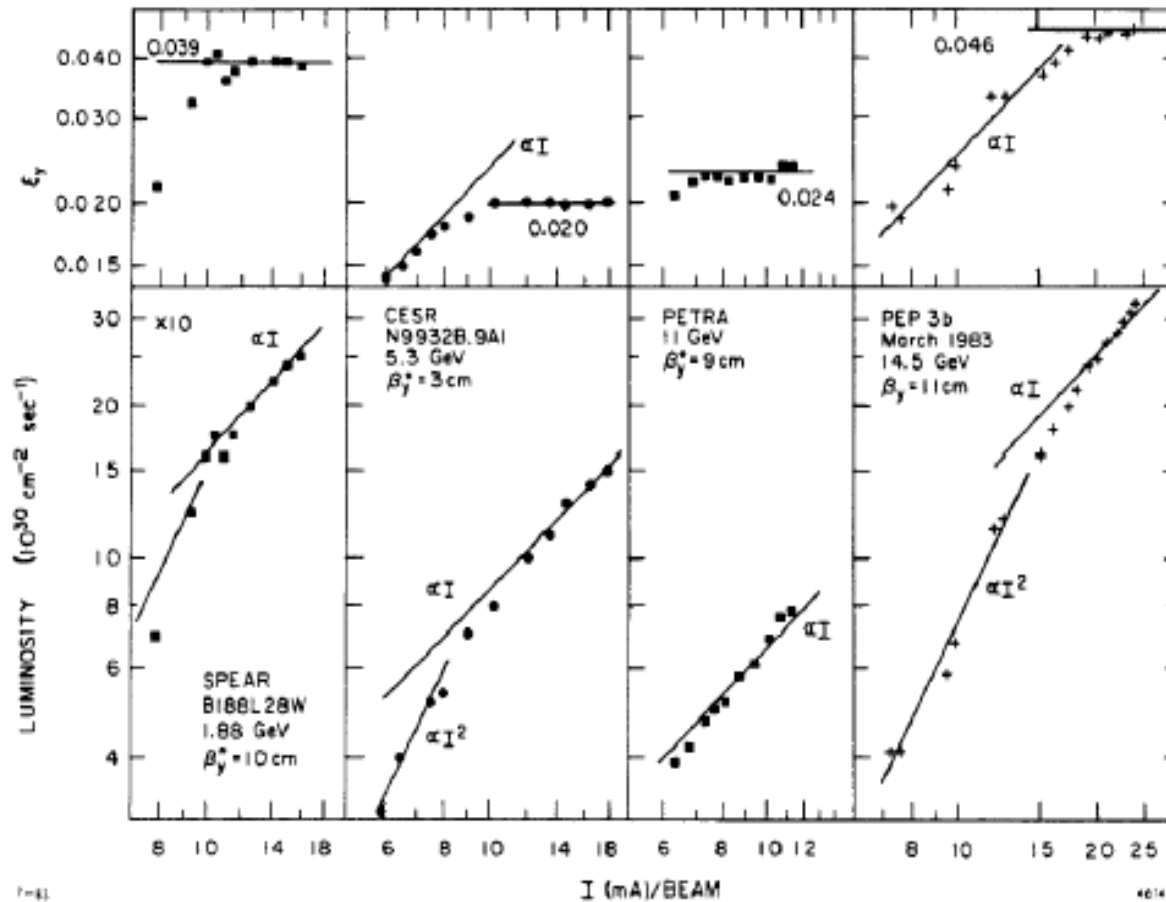
$$L \propto N_1 N_2$$

$$\xi \propto N_{1,2}$$

**But...**

# Leptons beam-beam limit

First beam-beam limit (J. Seeman, 1983)



$$\xi \propto \text{const}$$

$$\xi \propto N_{1,2}$$

$$L \propto N_{1,2}$$

$$L \propto N_1 N_2$$

Luminosity and vertical tune shift parameter vs. beam current for SPEAR, CESR, PETRA & PEP.



# What is happening?

Again....

$$\xi_{x,y} = \frac{N r_0 \beta_{x,y}^*}{2\pi\gamma\sigma_{x,y}(\sigma_x + \sigma_y)}$$

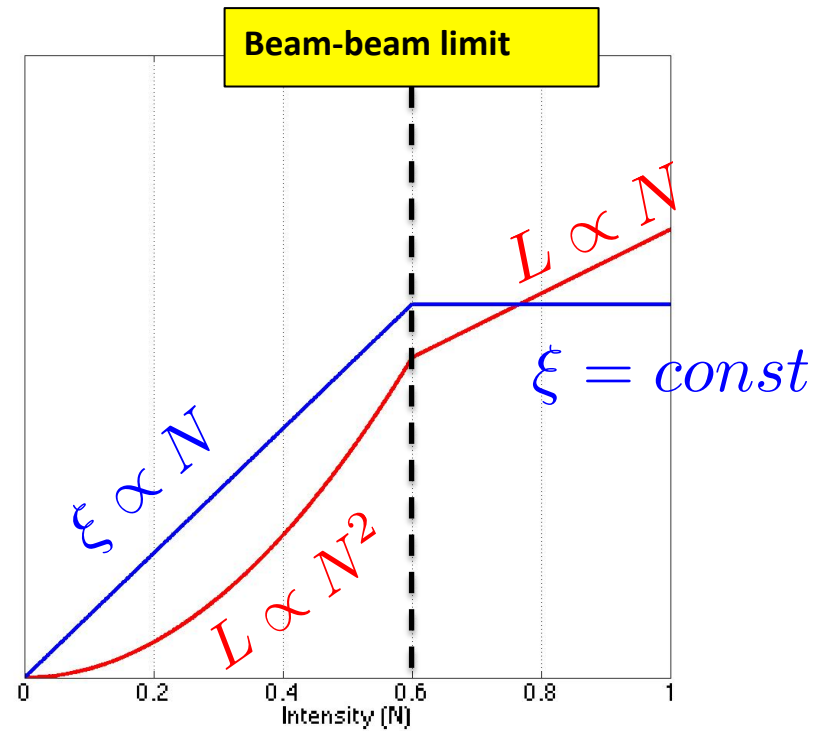
$$L = \frac{N^2 f n_b}{4\pi\sigma_x\sigma_y}$$

Lepton colliders  $\sigma_x \gg \sigma_y$

$$\xi_y \approx \frac{r_0 \beta_y^*}{2\pi\gamma\sigma_x} \left( \frac{N}{\sigma_y} \right)$$

$$L = \frac{N f n_b}{4\pi\sigma_x} \left( \frac{N}{\sigma_y} \right)$$

As to be constant!



**Above beam-beam limit:**

**$\sigma_y$  increases when  $N$  increases to keep  $\xi$  constant**

# Equilibrium emittance

1. Synchrotron radiation: vertical plane damped, horizontal plane excited!
2. Horizontal beam size normally much larger than vertical (LEP 200 - 4  $\mu\text{m}$  )
3. Vertical beam-beam effect depends on horizontal (larger) amplitude
4. Coupling from horizontal to vertical plane

$$\xi_{x,y} = \frac{Nr_0\beta_{x,y}^*}{2\pi\gamma\sigma_{x,y}(\sigma_x + \sigma_y)}$$

**Equilibrium between horizontal excitation and vertical damping determines  $\xi_{\text{limit}}$**

# Long-range BB and Orbit Effects

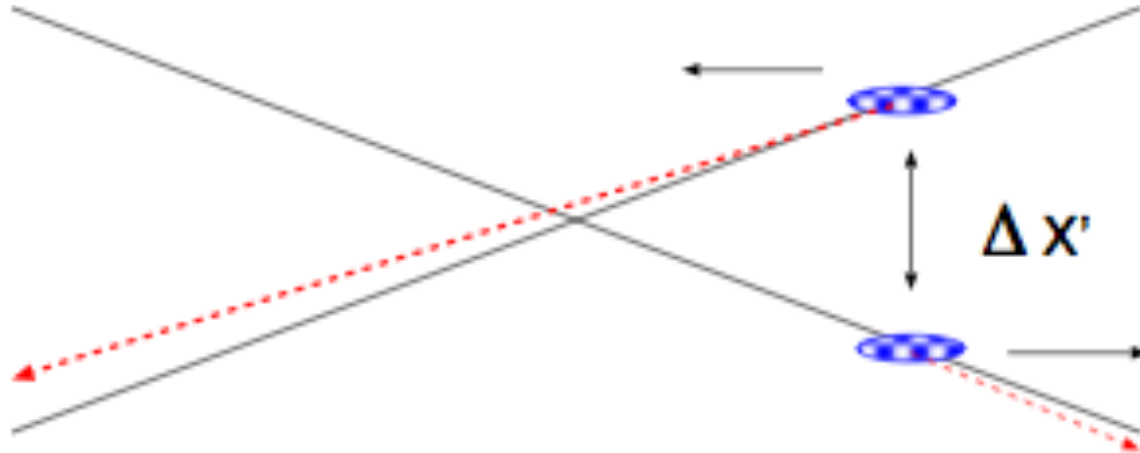
Long Range Beam-beam interactions lead to orbit effects

Long range kick 
$$\Delta x'(x + d, y, r) = -\frac{2Nr_0}{\gamma} \frac{(x + d)}{r^2} \left[1 - \exp\left(-\frac{r^2}{2\sigma^2}\right)\right]$$

For well separated beams  $d \gg \sigma$

The force has an amplitude independent contribution: **ORBIT KICK**

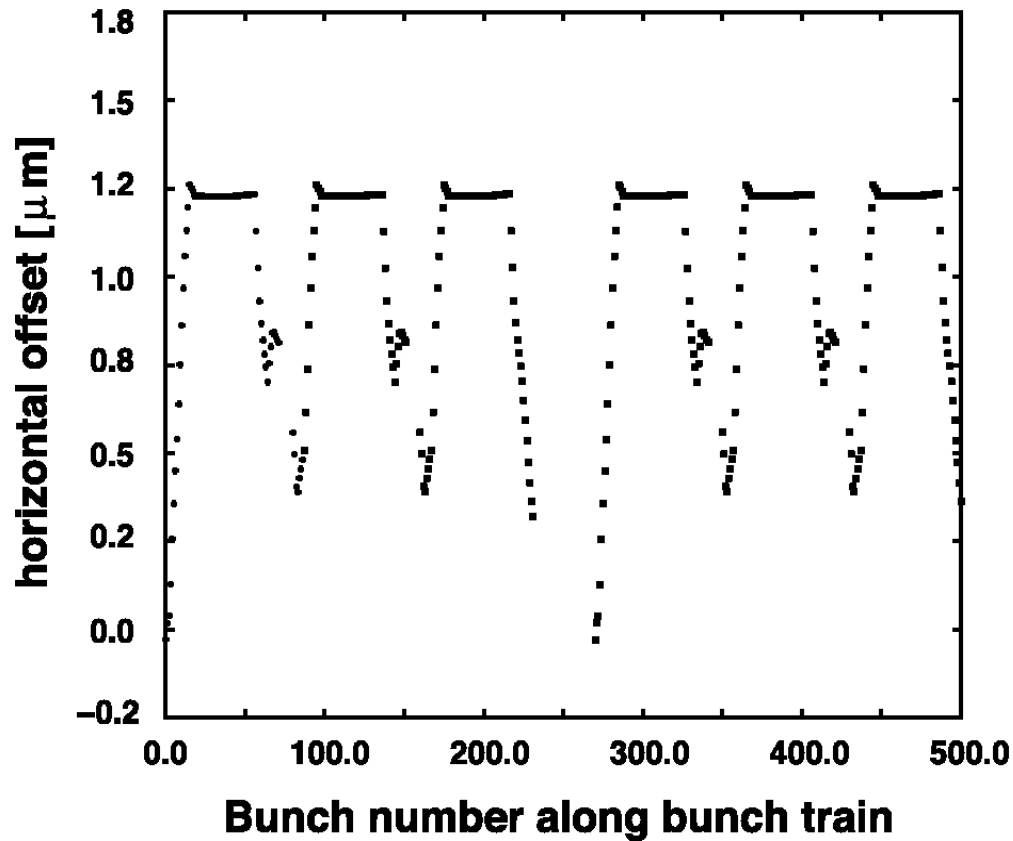
$$\Delta x' = \frac{const}{d} \left[1 - \frac{x}{d} + O\left(\frac{x^2}{d^2}\right) + \dots\right]$$



**Orbit can be corrected but we should remember PACMAN effects**

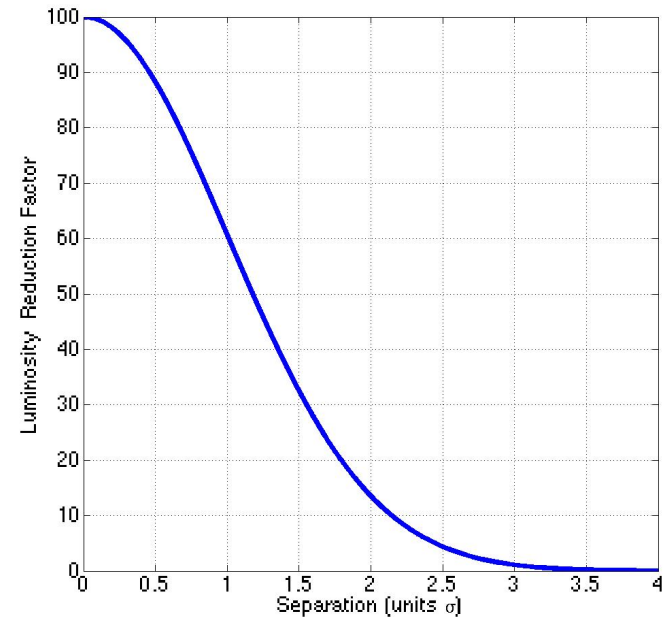
# LHC orbit effects

Orbit effects different due to Pacman effects and the many long-range add up giving a non negligible effect



$$L = L_0 \cdot e^{-\frac{d^2}{4\sigma_x^2}}$$

↑  
↓  
**d = 0 - 0.4 units of beam size**



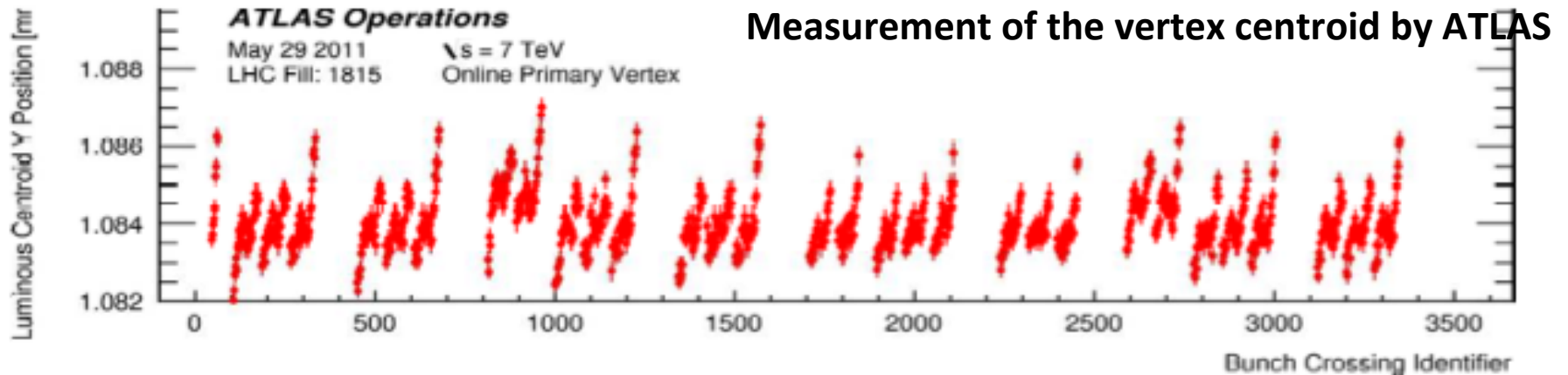
# Long range orbit effect

Long range interactions leads to orbit offsets at the experiment a direct consequence is deterioration of the luminosity

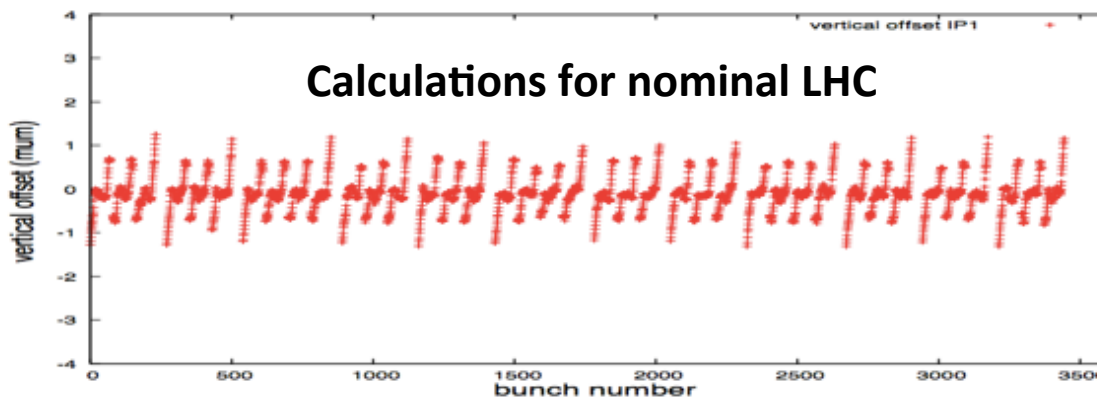
2011-07-05

file:///afs/cern.ch/user/z/zwe/Desktop/PNG/bcid\_vs\_posY\_pm\_posYErr.png

#1

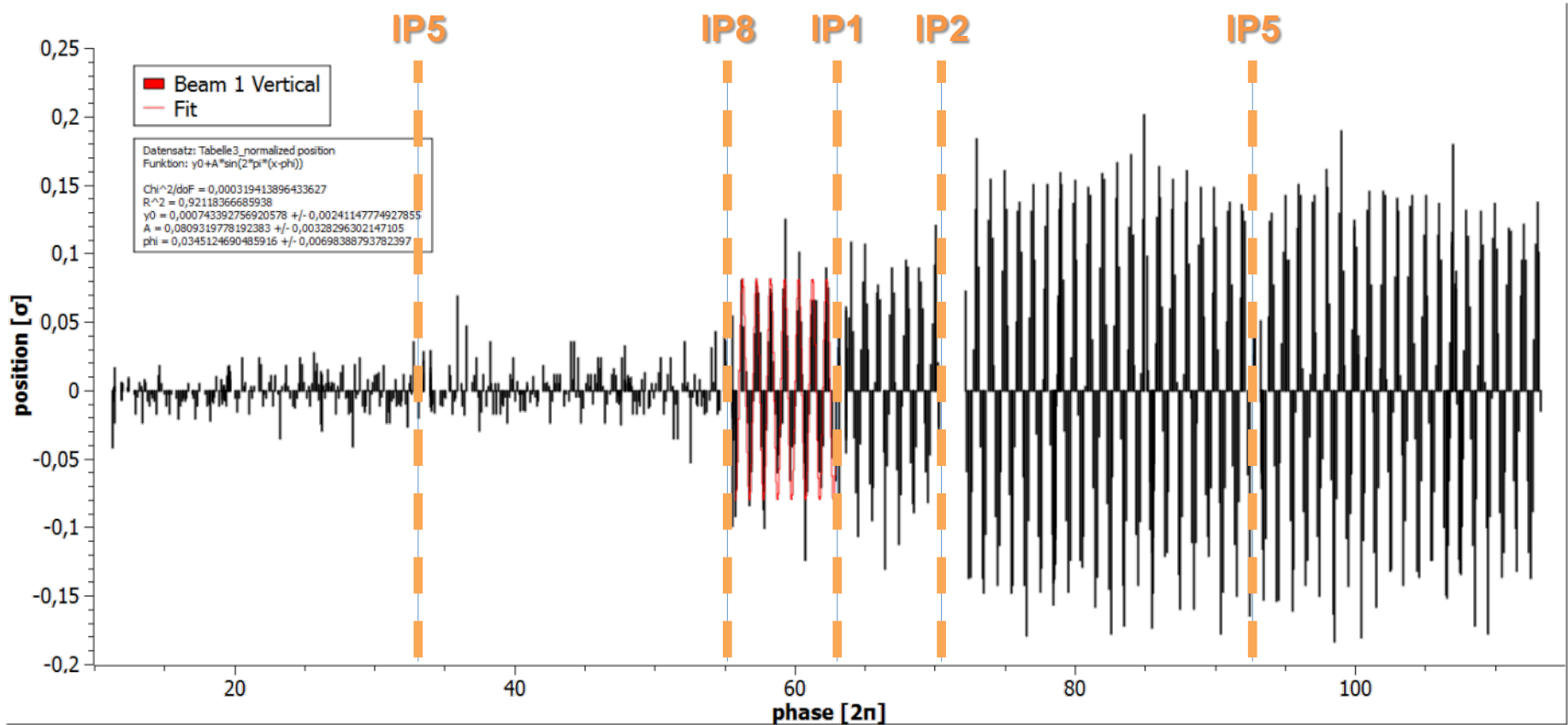


Courtesy W. Kozanecki



Effect is already visible with reduced number of interactions

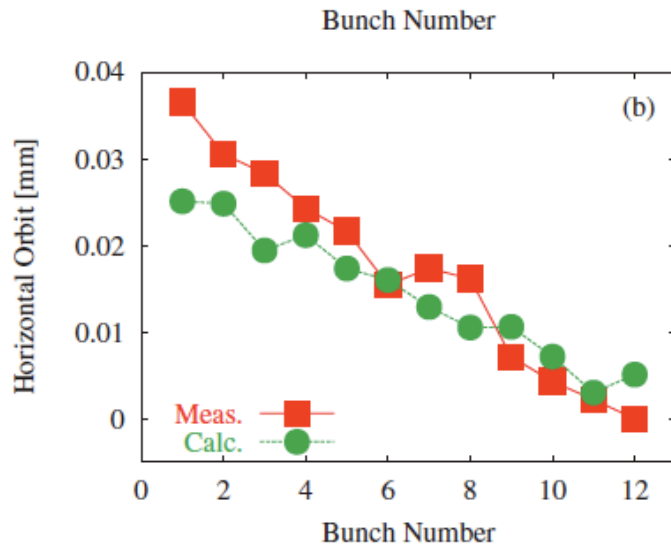
# Long range orbit effect observations:



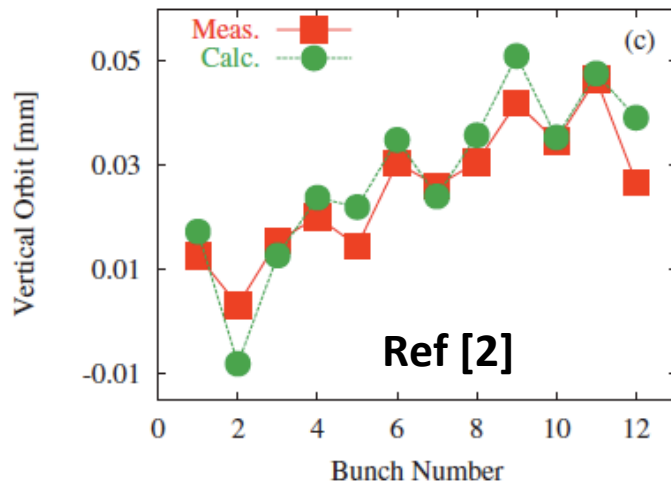
Courtesy T. Baer

**Vertical oscillation starts when one beam is ejected and dumped**

# Tevatron orbit effects



Beam-beam single bunch orbit can be well reproduced and measured also in LEP



Effects can become important (1  $\sigma$  offset not impossible)

**LUMINOSITY Deterioration**

# Coherent dipolar beam-beam modes

Coherent beam-beam effects arise from the forces which an exciting bunch exerts on a **whole test bunch** during collision

We study the **collective behaviour** of all particles of a bunch

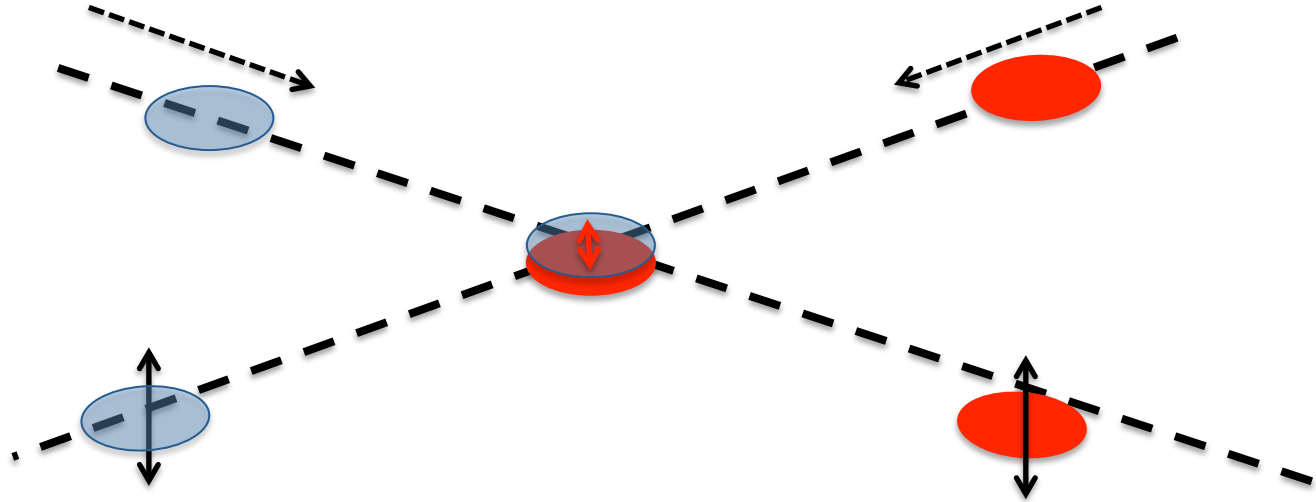
Coherent motion requires an **organized behaviour** of all particles of the bunch

## Coherent beam-beam force

- Beam distributions  $\Psi_1$  and  $\Psi_2$  mutually changed by interaction
- Interaction depends on distributions
  - Beam 1  $\Psi_1$  solution depends on beam 2  $\Psi_2$
  - Beam 2  $\Psi_2$  solution depends on beam 1  $\Psi_1$
- Need a **self-consistent** solution



# Coherent beam-beam effects



- Whole bunch sees a kick as an entity (**coherent kick**)
- Coherent **kick seen by full bunch** different from single particle kick
- Requires **integration** of individual kick over particle distribution

$$\Delta r' = -\frac{N_p r_0}{r} \cdot \frac{r}{r^2} \cdot \left[ 1 - e^{-\frac{r^2}{4\sigma^2}} \right]$$

- Coherent kick of separated beams can excite coherent **dipolar oscillations**
- All bunches couple because each bunch “sees” many opposing bunches(LR): **many coherent modes** possible!

# Coherent effects

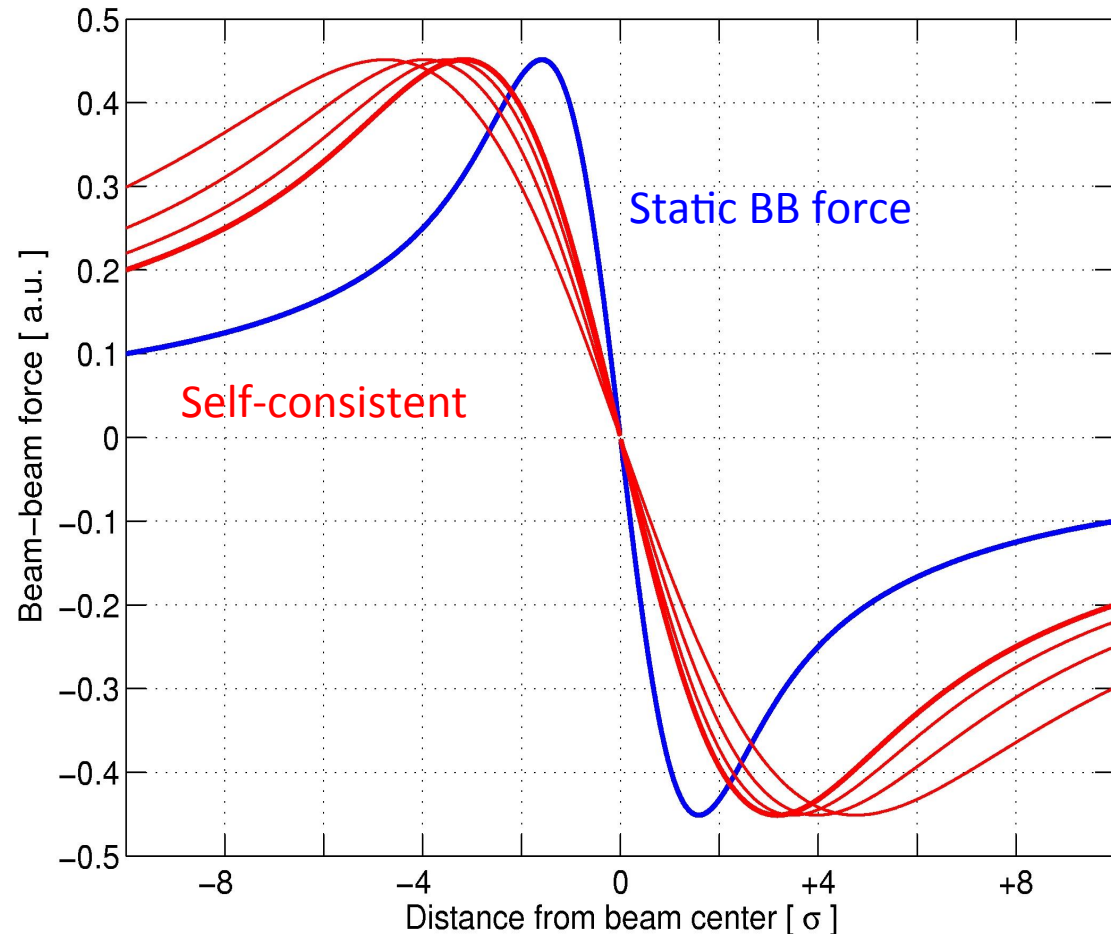
## Self-consistent treatment needed

### Perturbative methods

static source of distortion:  
example magnet

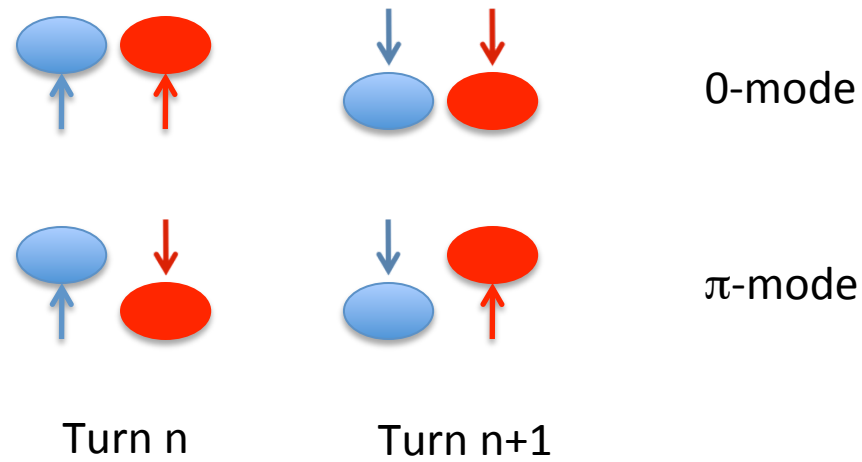
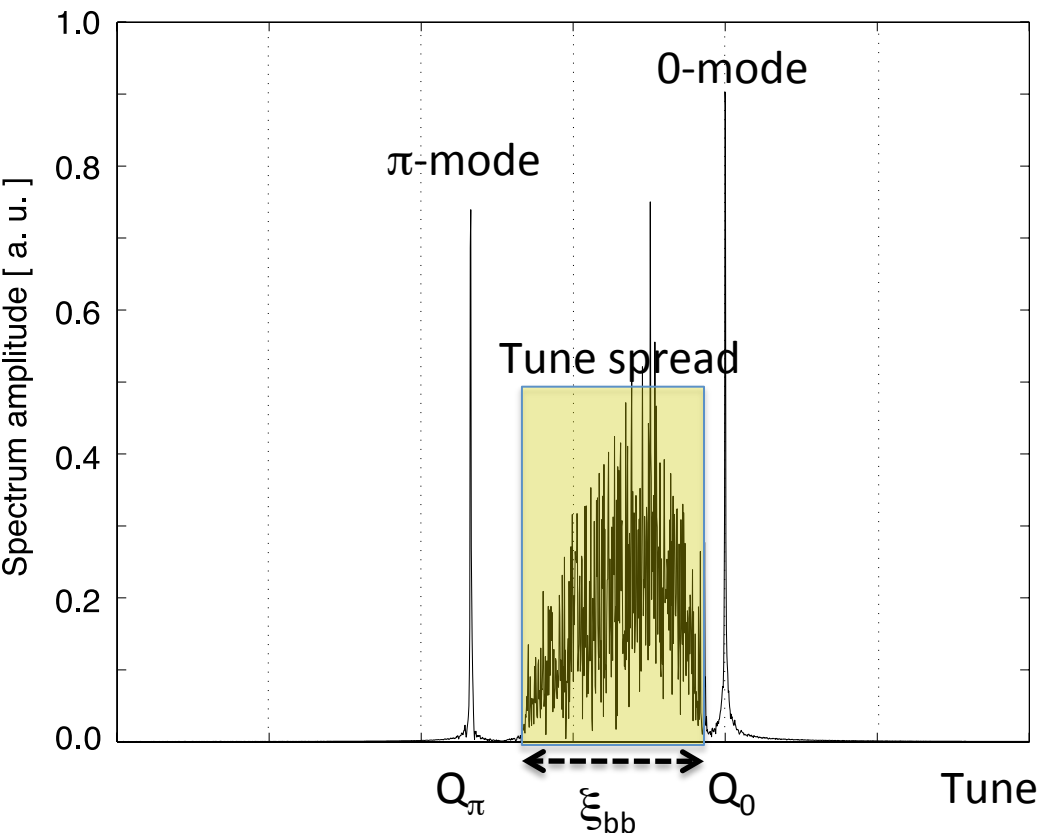
### Self-consistent method

source of distortion changes  
as a result of the distortion



**For a complete understanding of BB effect a self-consistent treatment should be used**

# Simple case: one bunch per beam



MOVIE

0-mode at unperturbed tune  $Q_0$

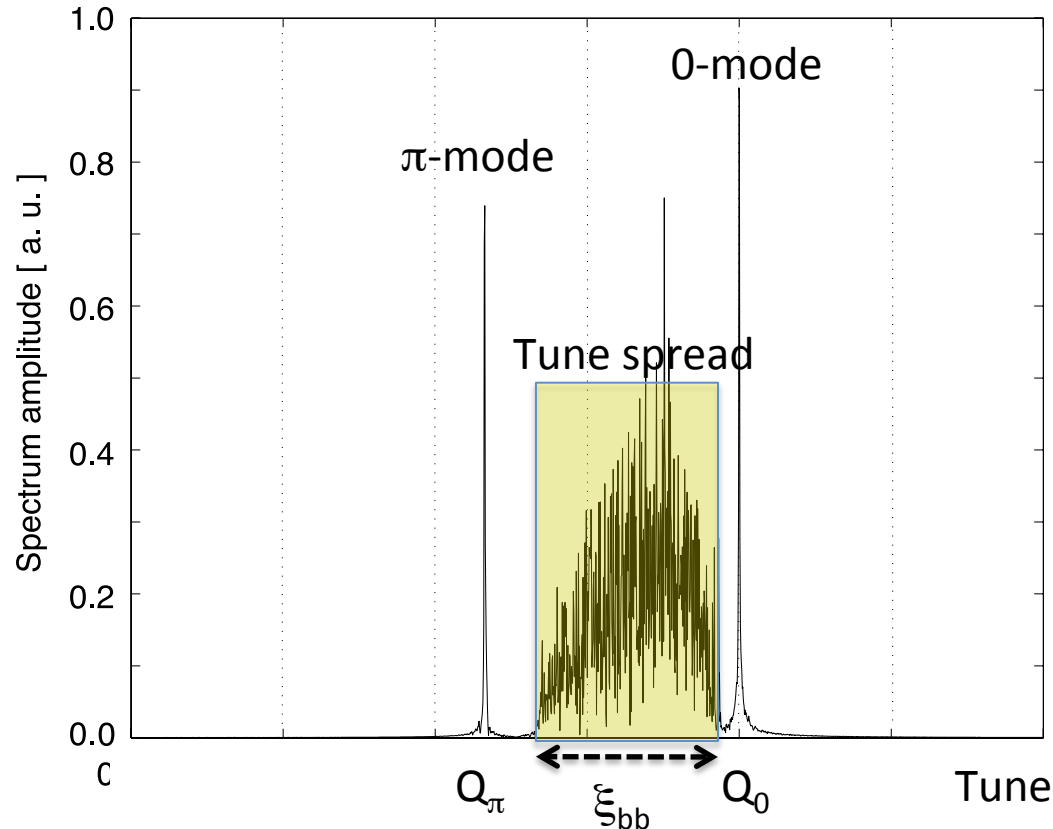
$\pi$ -mode is shifted at  $Q_\pi = 1.1-1.3 \xi_{bb}$

Incoherent tune spread range  $[0, -\xi]$

$$\Delta Q = Y \cdot \xi$$

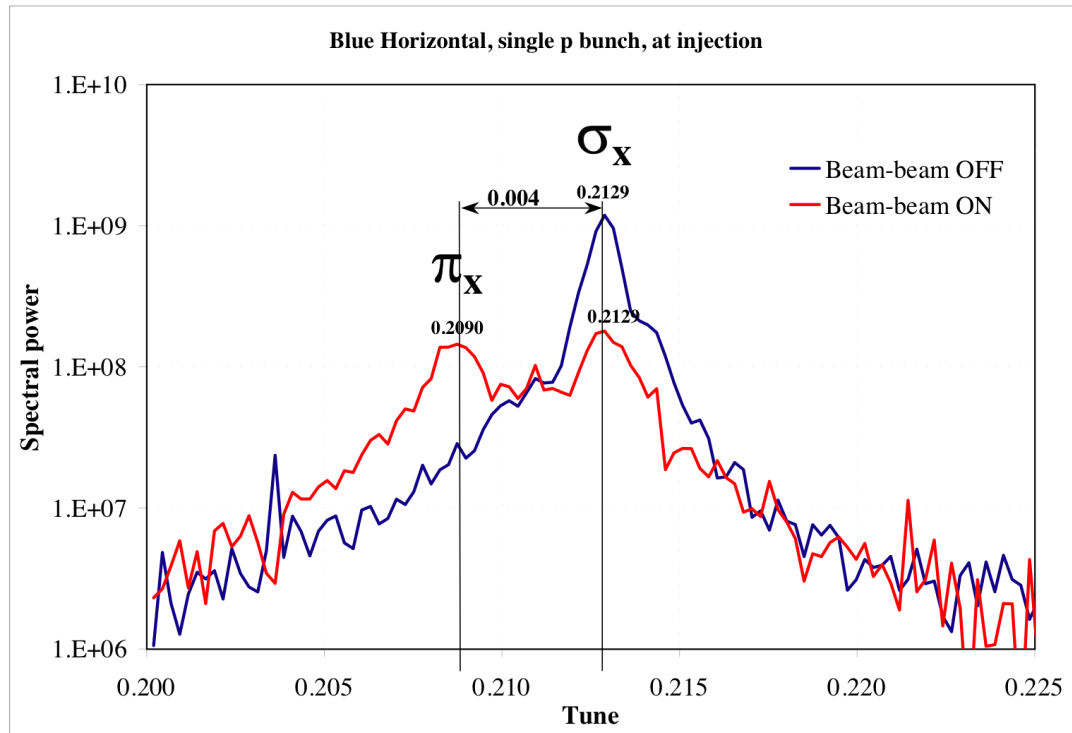
- Coherent mode: two bunches are “locked” in a coherent oscillation
- 0-mode is stable (mode with NO tune shift)
- $\pi$ -mode can become unstable (mode with largest tune shift)

# Simple case: one bunch per beam and Landau damping



- Incoherent tune spread is the Landau damping region any mode with frequency laying in this range should not develop**
- $\pi$ -mode has frequency out of tune spread (Y) so it is not damped!

# Coherent modes at RHIC

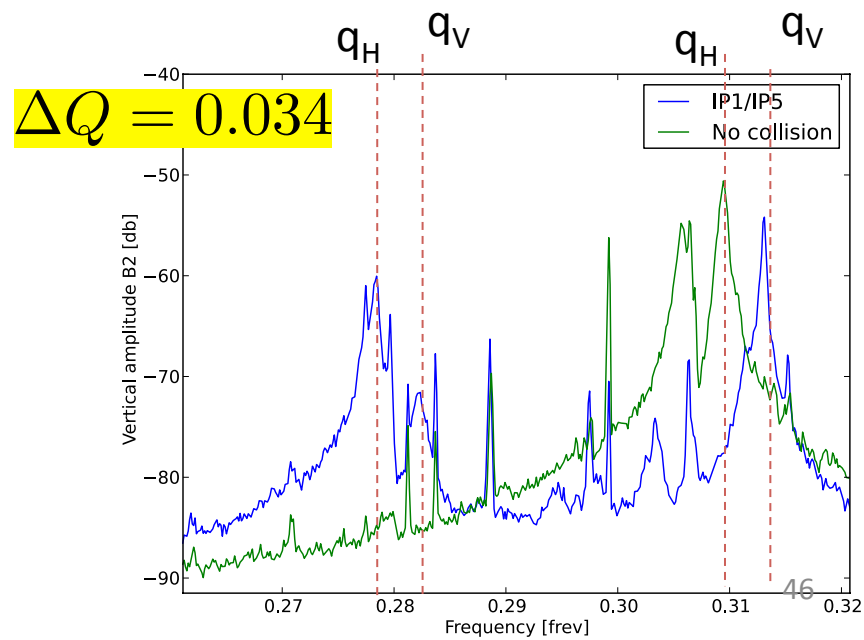
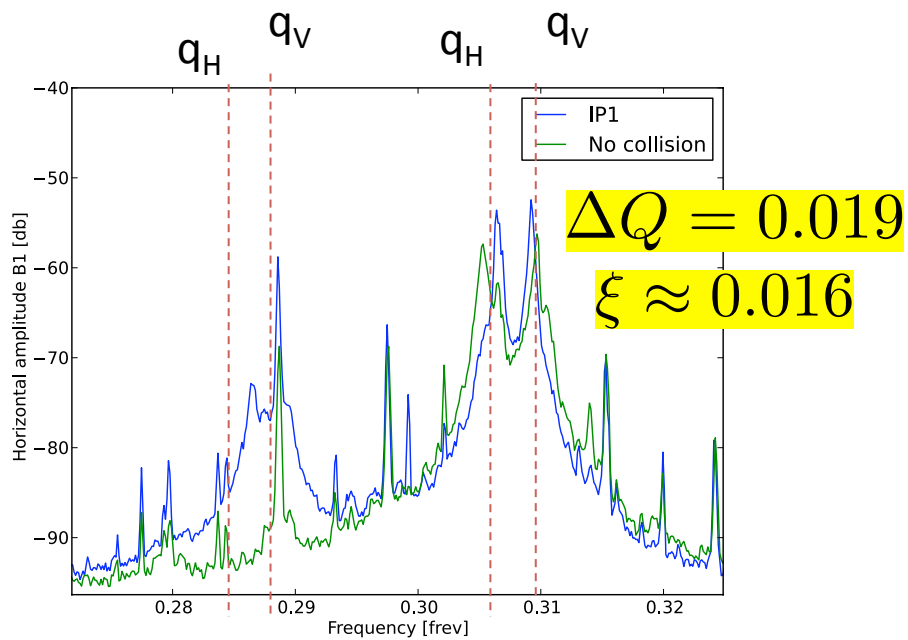
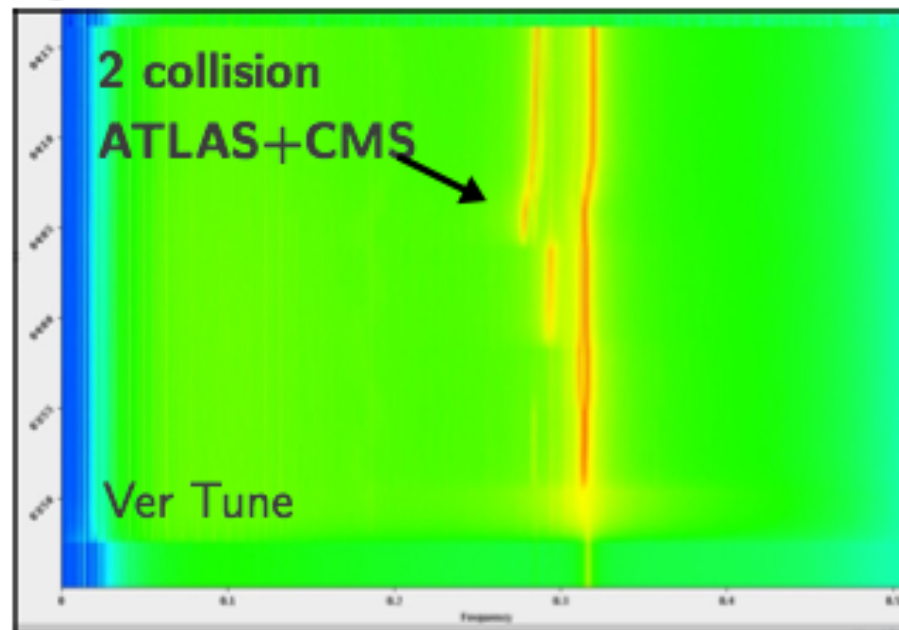
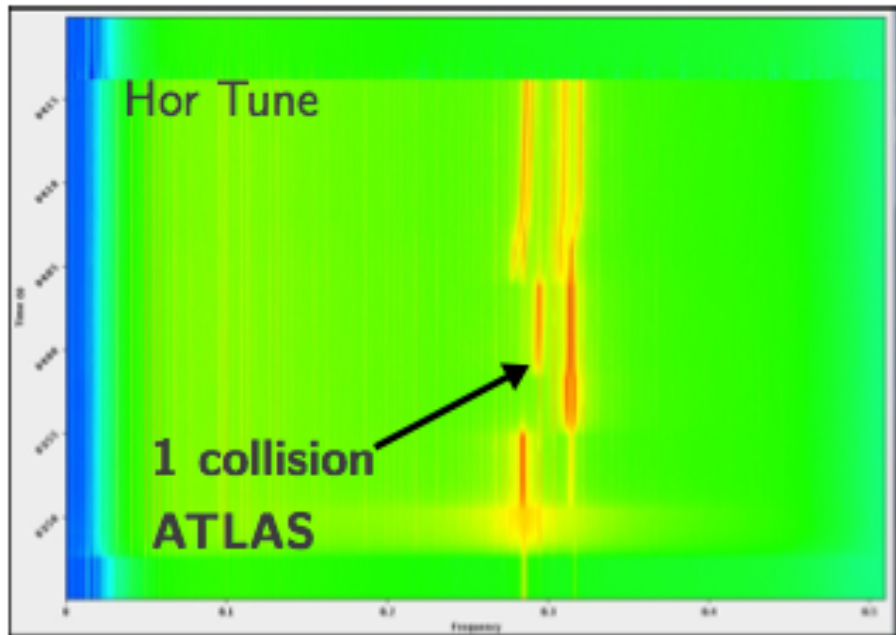


Courtesy W. Fischer (BNL)

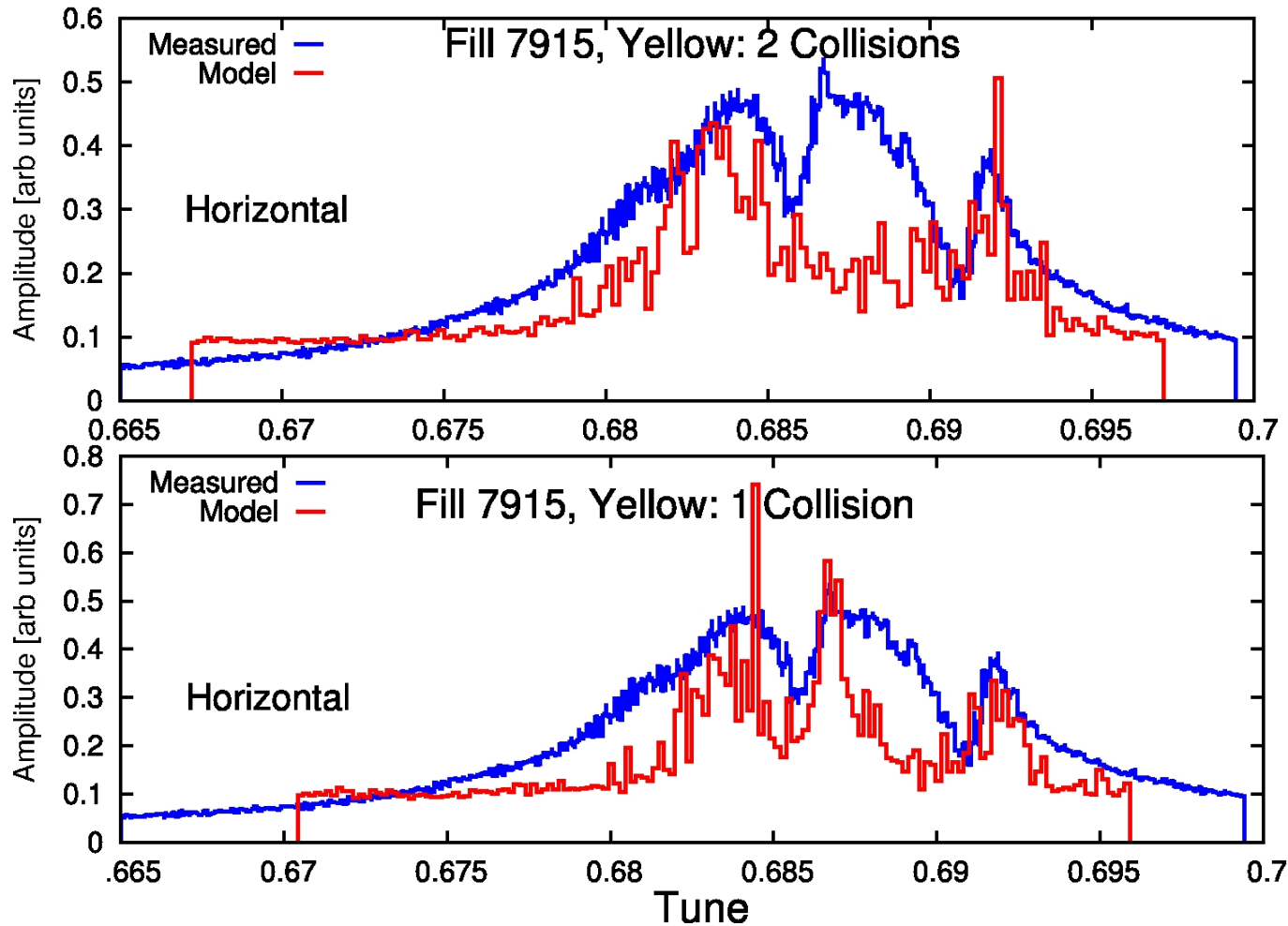
Tune spectra before collision and in collision two modes visible

# Head-on beam-beam coherent mode: LHC

## BBQ Signals

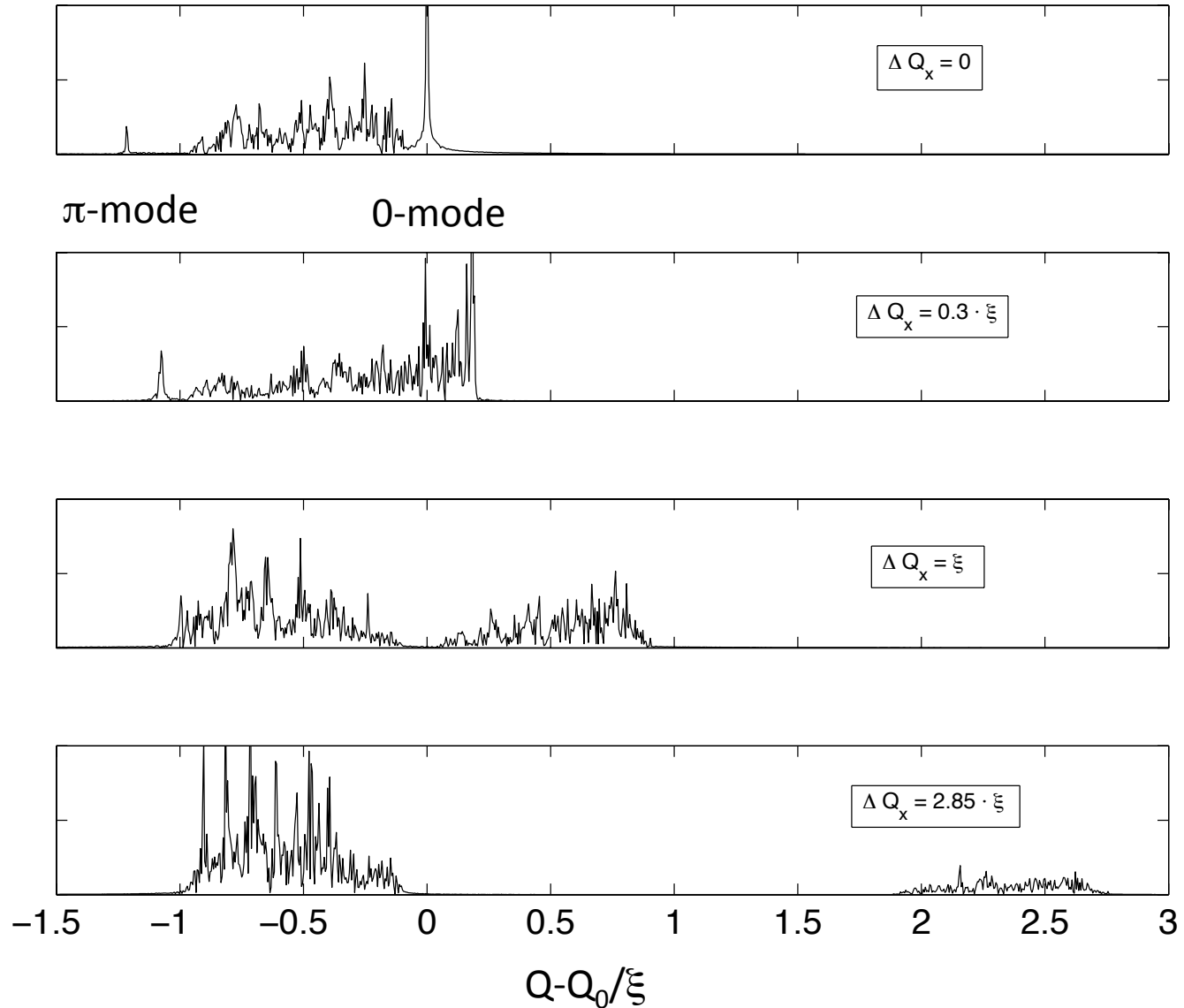


# Beam-beam coherent modes and Landau Damping



**Pacman effect on coherent modes**  
**Single bunch diagnostic so important**

# Different Tunes



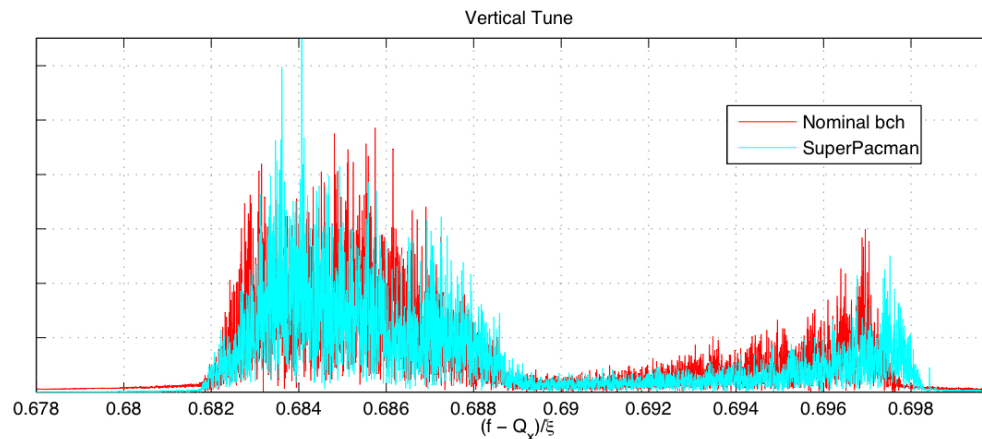
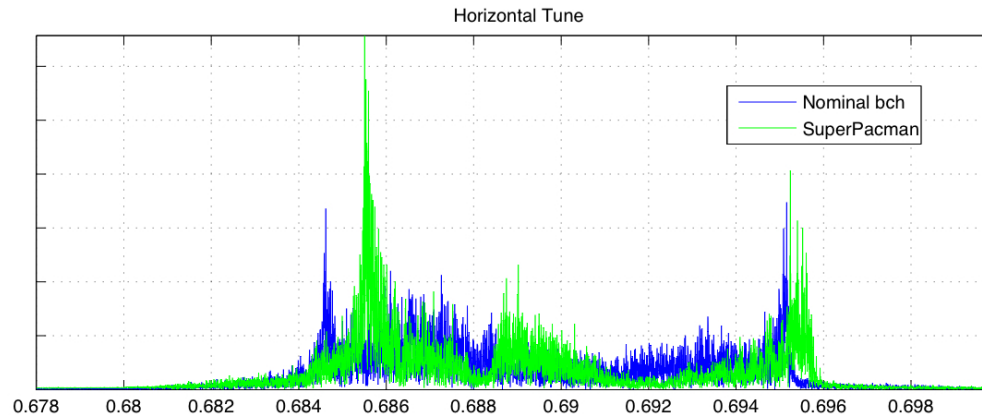
**Tune split breaks symmetry and coherent modes disappear**

Analytical calculations in Reference [8]



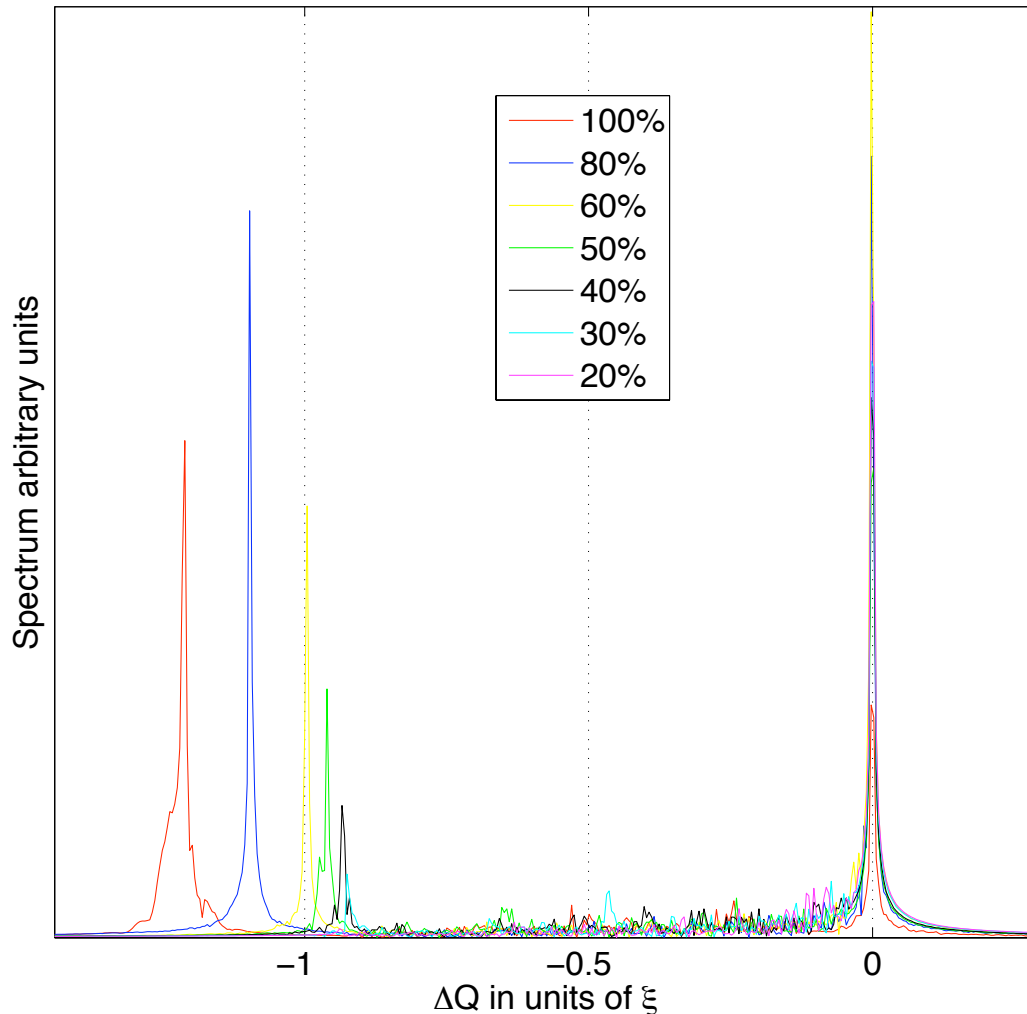
# Different tunes or intensities

**RHIC running with mirrored tune for years to break coherent oscillations**



**LHC has used a tune split to suppress coherent BB modes  
2010 Physics Run**

# Different bunch intensities



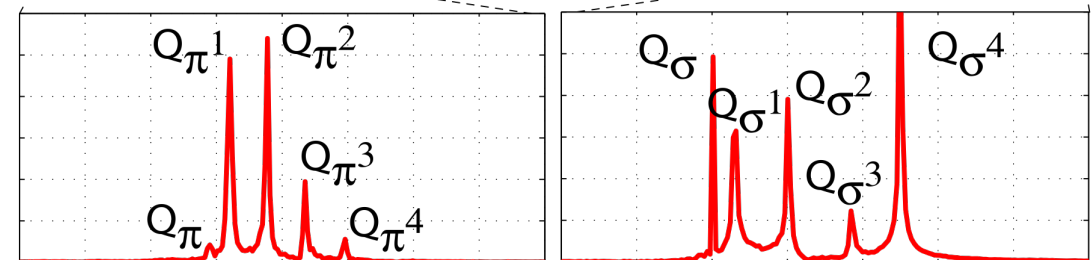
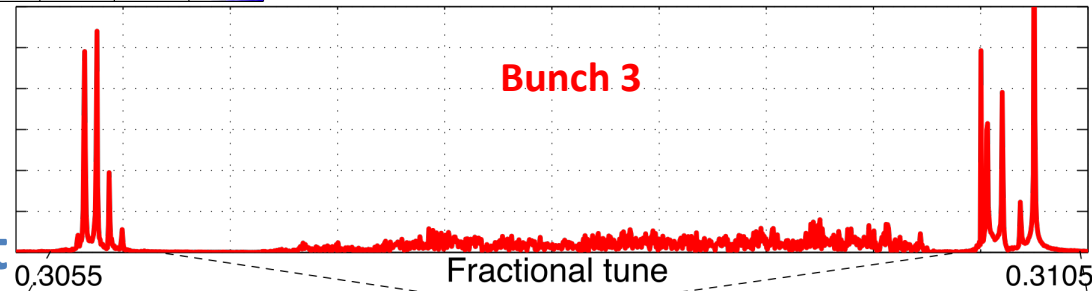
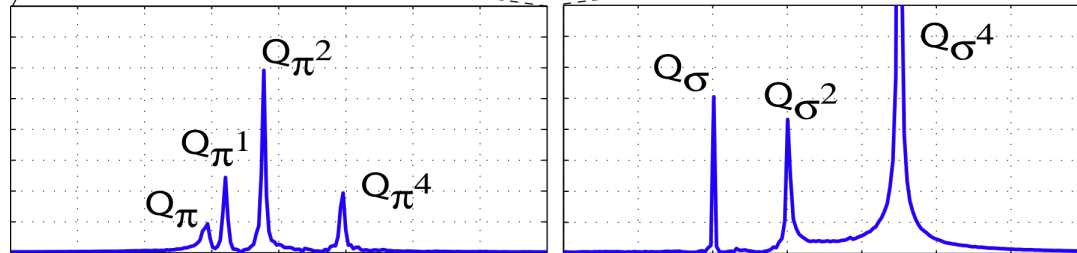
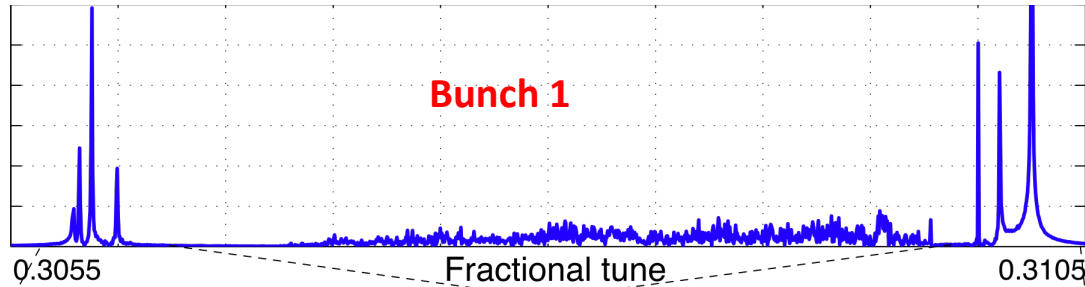
For two bunches colliding head-on in one IP the coherent mode disappears if intensity ratio between bunches is 55% Reference[9]

We assumed:

- equal emittances
- equal tunes
- NO PACMAN effects  
(bunches will have different tunes)

**For coherent modes the key is to break the symmetry in your coupled system...(tunes, intensities, collision patters...)**

# And Long range interactions?



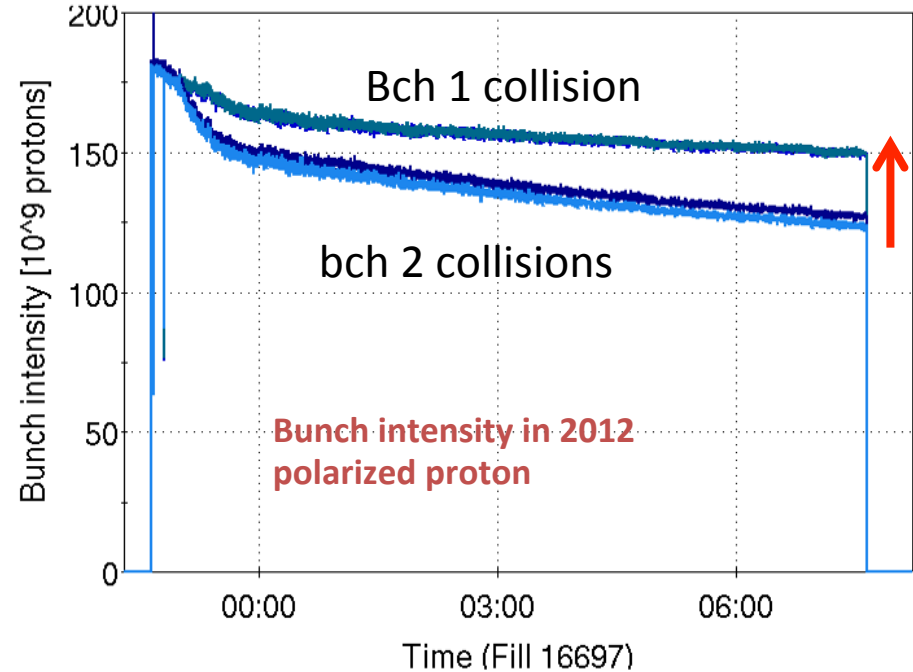
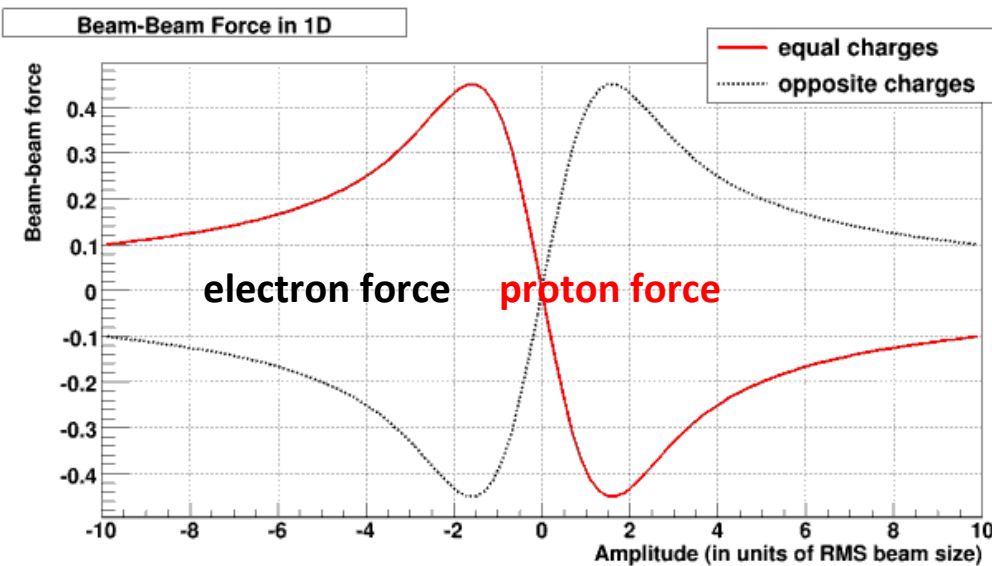
- Each bunch will have different number of modes and tune spectra
- No Landau damping of long-range coherent modes

**Single bunch diagnostic can make the difference**

# Beam-beam compensations:

## Head-on

- Linear e-lens, suppress shift
- Non-linear e-lens, suppress tune spread

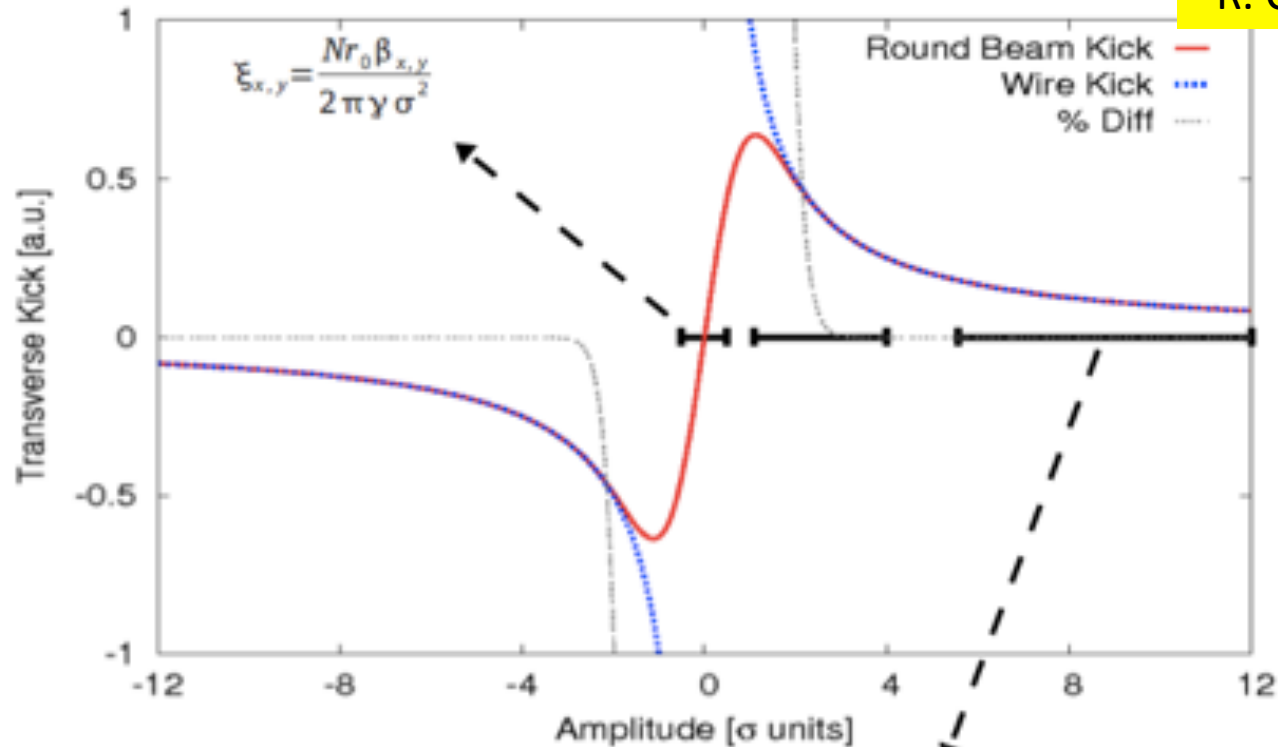


- Past experience: at Tevatron linear and non-linear e-lenses, also hollow....
- Present: test for half compensation at RHIC with non-linear e-lens

# Beam-beam compensations: long-range

## Beam-beam wire compensation

R. Calaga



$$\sigma \ll d: \quad \Delta x'(x, d) = -\frac{K}{d} \cdot \left(1 + \frac{x}{d} + \frac{x^2}{d^2} + \dots\right)$$

- Past experience: at RHIC several tests till 2009...
- Present: simulation studies on-going for possible use in HL-LHC...

# ...not covered here...

- *Linear colliders special issues*
- *Asymmetric beams effects*
- *Coasting beams*
- *Beamstrahlung*
- *Synchrotron coupling*
- *Beam-beam experiments*
- *Beam-beam and impedance*
- ...

# References:

- [1] [http://cern.ch/Werner.Herr/CAS2009/proceedings/bb\\_proc.pdf](http://cern.ch/Werner.Herr/CAS2009/proceedings/bb_proc.pdf)
- [2] V. Shiltsev et al, "Beam beam effects in the Tevatron", *Phys. Rev. ST Accel. Beams* 8, 101001 (2005)
- [3] Lyn Evans "The beam-beam interaction", CERN 84-15 (1984)
- [4] Alex Chao "Lie Algebra Techniques for Nonlinear Dynamics" SLAC-PUB-9574 (2002)
- [5] J. D. Jackson, "Classical Electrodynamics", John Wiley & Sons, NY, 1962.
- [6] H. Grote, F. Schmidt, L. H. A. Leunissen, "LHC Dynamic Aperture at Collision", LHC-Project-Note 197, (1999).
- [7] W. Herr, "Features and implications of different LHC crossing schemes", LHC-Project-Note 628, (2003).
- [8] A. Hofmann, "Beam-beam modes for two beams with unequal tunes", CERN-SL-99-039 (AP) (1999) p. 56.
- [9] Y. Alexahin, "On the Landau damping and decoherence of transverse dipole oscillations in colliding beams ", *Part. Acc.* 59, 43 (1996).

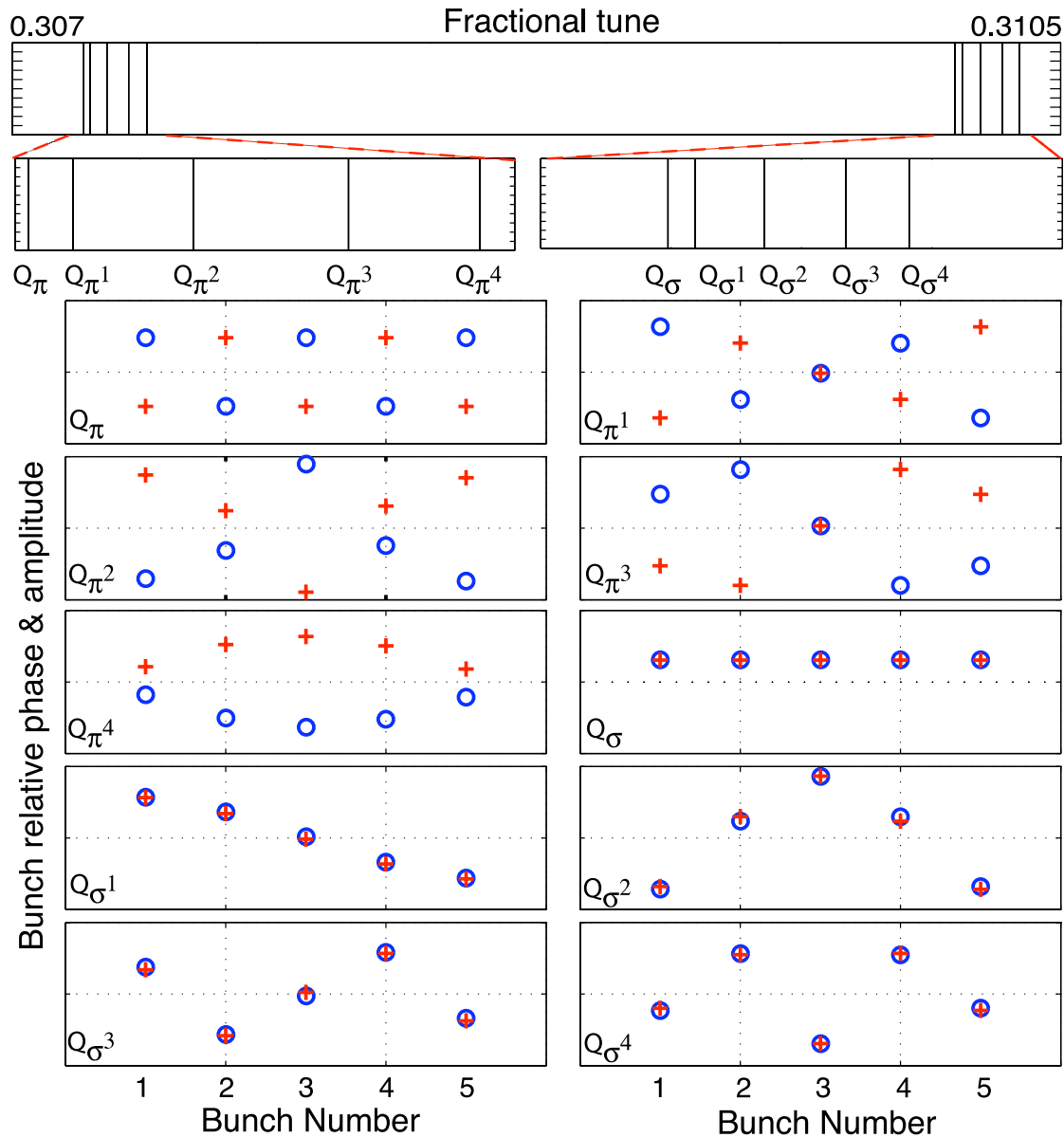
...much more on the LHC Beam-beam webpage:

<http://lhc-beam-beam.web.cern.ch/lhc-beam-beam/>



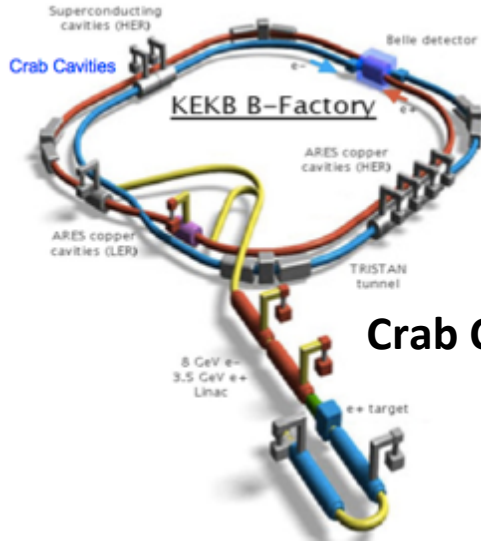


# Bunch trains and more interactions

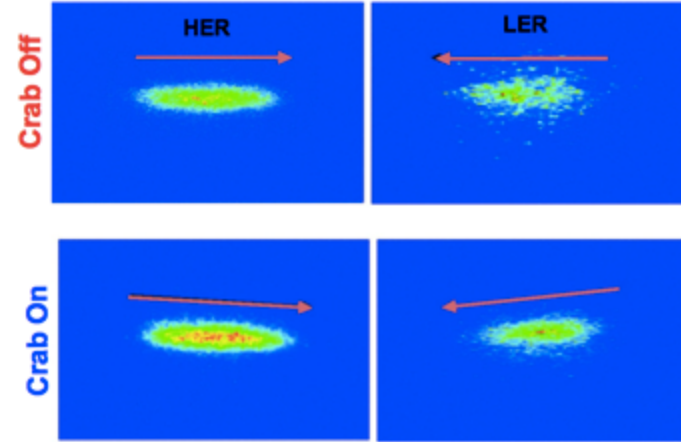


**Eigenfunctions of coherent modes**

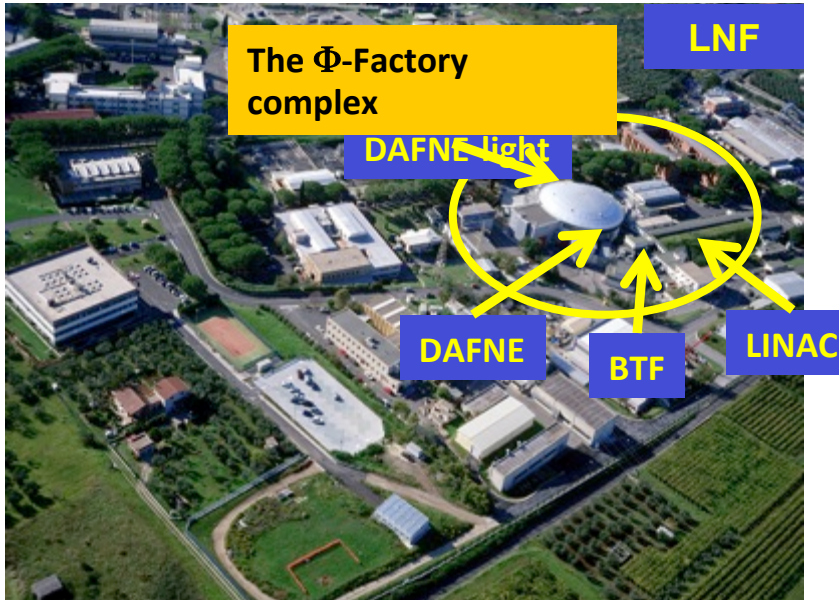
# Lepton colliders and crab cavities



Crab Cavity Experience from KEKB

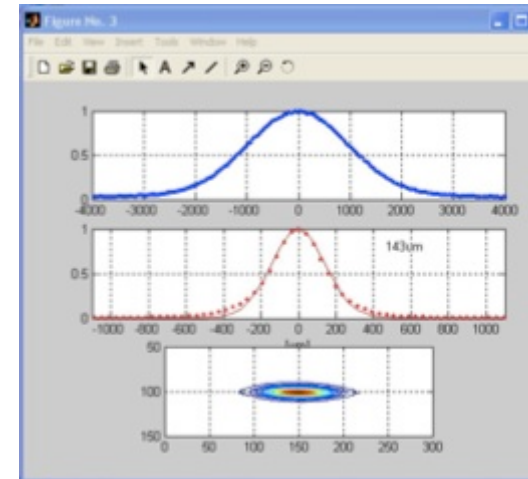
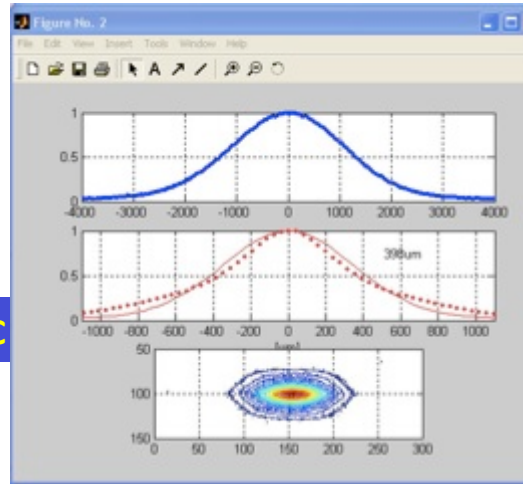


## LPA and crabbed waist



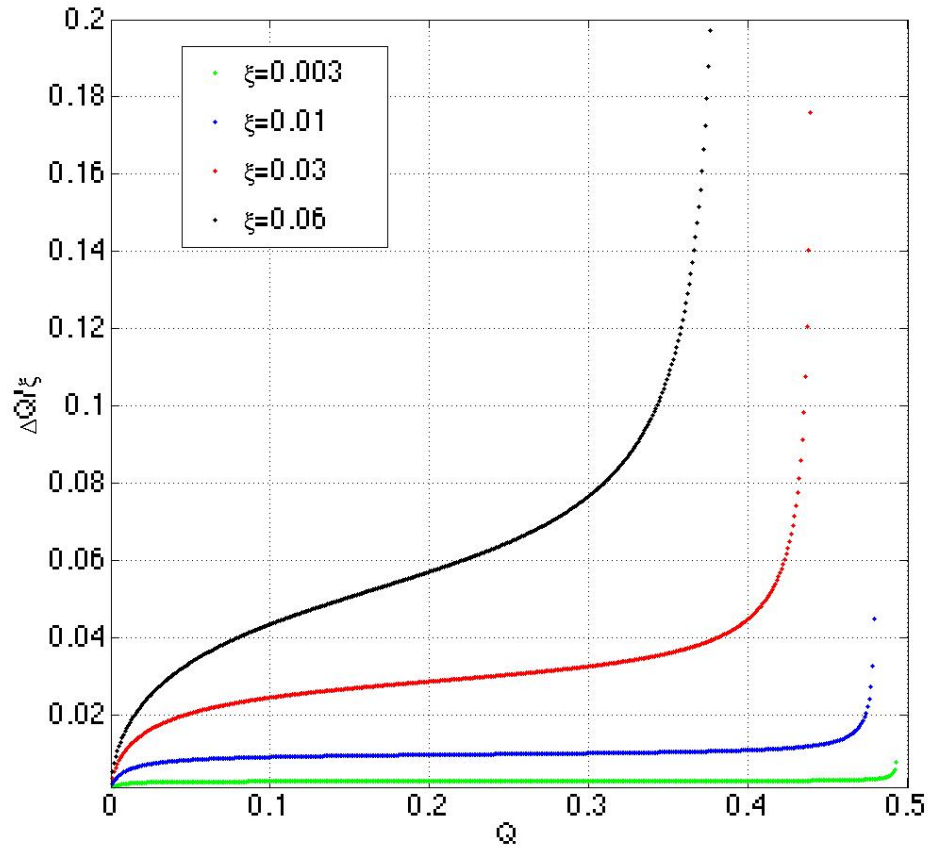
CRAB OFF

CRAB ON

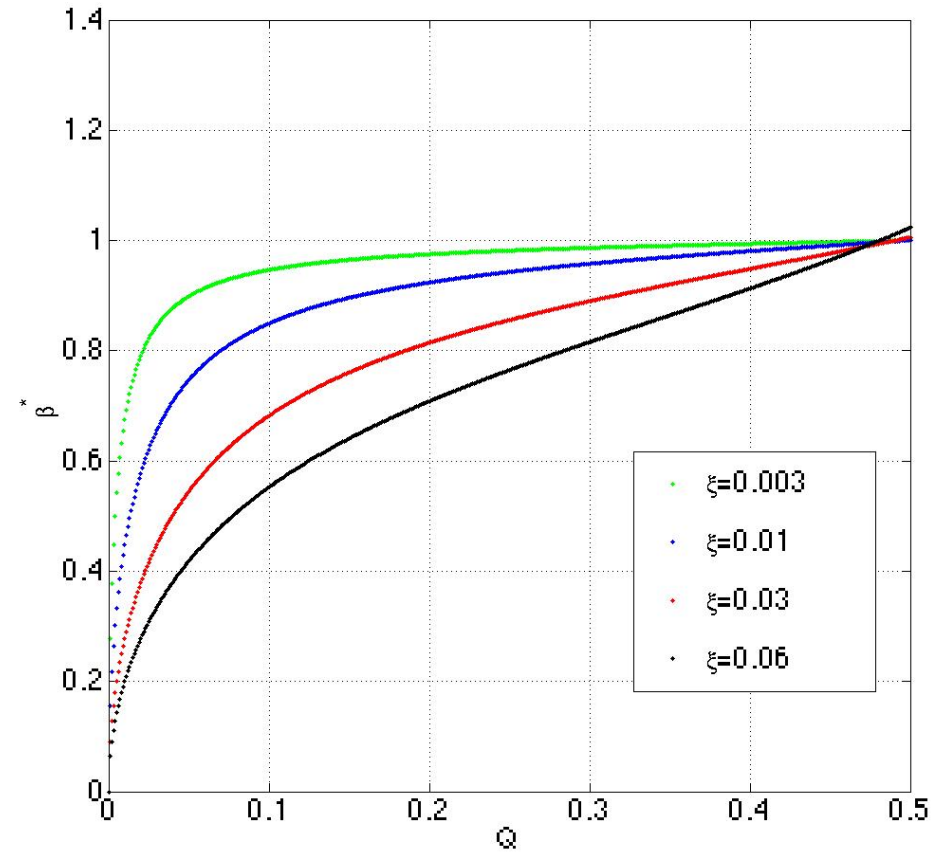


# Tune dependence of tune shift and dynamic beta

## Tune shift

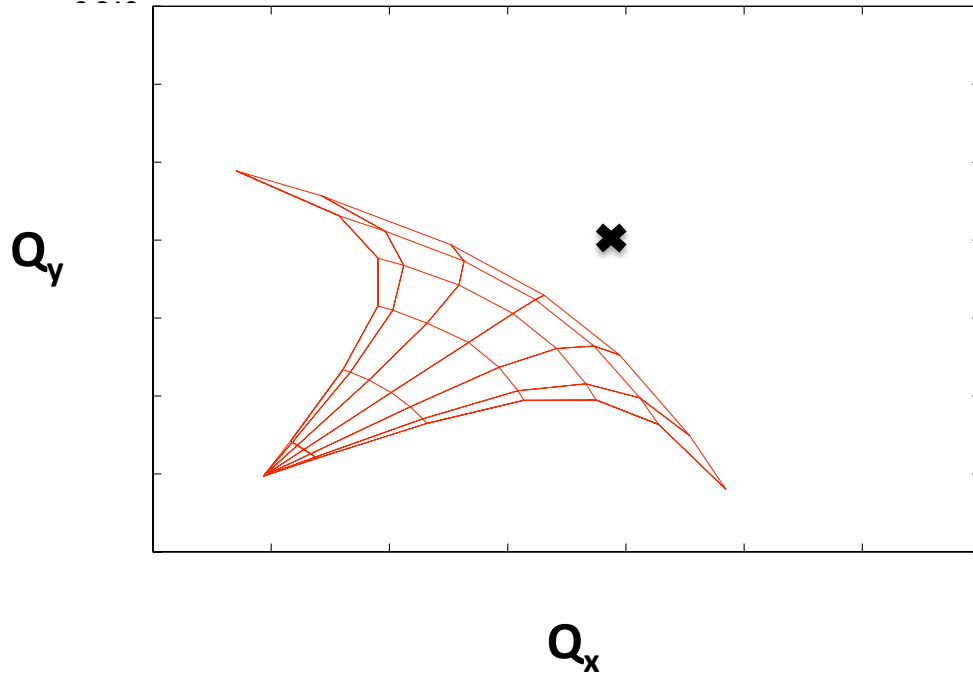


## Dynamic beta



# Beam-beam tune shift and spread

Tune footprint, combined head-on and long range



2 experiments  
2 Head on collisions  
30 long-range with horizontal separation  
30 long-range with vertical separation  
Experiments opposite in azimuthal

